

# RasterLink Pro5 IP



Software RIP

## RasterLinkPro5 IP

### Reference Guide

For UJF Series  
For JF Series  
For JFX Series

**This guide explains about features of RasterLinkPro5 IP for the UV Inkjet printer “UJF Series”, “JF Series” and “JFX Series”.**

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# The kinds of manuals and how to use them

This product comes with following manuals.

## Installation Guide

This manual explains how to install and set up RasterLinkPro5 SG/RasterLink Pro5 IP/RasterLinkPro5 TA.

## Network Connection Guide

This manual explains how to set computer to connect to RasterLinkPro5 via network. (This is provided in PDF file in the manual CD.)

## Reference Guide

There are two kinds of reference guides. One is for common settings to each printer and the other is for special settings to each printer. They explain necessary setting items of the functions and operation in order to use RasterLinkPro5 SG/RasterLinkPro5 IP/RasterLinkPro5 TA. Read the proper reference guide for your printer. (This is provided in PDF file in the manual CD.)



you are now reading this manual.

## Firmware Update Operation Manual

This manual explains how to use the update software for MIMAKI printer. (This is provided in PDF file in the manual CD.)

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# About this Instruction

This manual explains how to operate RasterLinkPro5 IP for printing UV ink jet printer UJF Series, JF Series, and JFX Series.

## Notations

Menu items are enclosed in quotation marks like “Full Color”.

Buttons in dialog box are framed like  .

## Symbol



indicates a caution you should pay attention.



Describes a useful procedure.



Shows the number of the page that has related contents.

## About Terms

- Job:** A “Job” means a printing file that is handled by RasterLinkPro5 IP. Once data in any format from application software such as Adobe Illustrator is spooled in RasterLinkPro5 IP, it is registered in RasterLinkPro5 IP and becomes a job.
- Scan:** “Scan” on the RasterLinkPro5 IP means the head moving direction (Y direction) of printer.
- Feed:** “Feed” on the RasterLinkPro5 IP means the media moving direction (X direction) of printer.

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# Table of Contents

The kinds of manuals and how to use them.....	2
Notice .....	3
About this Instruction.....	4
Notations .....	4
Symbol .....	4
About Terms .....	4
Editing the Job .....	11
Editing the Image .....	11
“Image Edit” Window.....	11
Thumbnail List.....	12
Shuffle multiple jobs.....	12
Layout Preview.....	13
To Print in Scale (Scale).....	14
To Print at a Specified Ratio.....	14
To Print an Image with a Specific Size .....	15
To Print at Different Ratio in Scan and Feed directions .....	15
Rotating Print Data (Rotation) .....	16
Printing a Mirror Image of the Print Data (Mirror).....	17
To Move an Image to Any Part of Media (Position).....	18
Moving an Image by Designating Numeric Values .....	18
Moving an Image by the Mouse.....	18
Moving an Image on the Keyboard .....	19
Copying Print Data (Copy) .....	20
Setting Interval .....	21
Space.....	21
Pitch .....	21
Relationship between the layout setting and the nesting.....	22
Trimmed printing (Trimming) .....	23
Print Cut Line (Print Cut Line) .....	24
Printing Register Marks .....	25
Setting the location when printing out (Mark) only “UJF-605C” .....	26
Getting the marking location .....	26
Place marks at the standard location.....	27
Paneling printing (paneling) .....	28
Print Information Label Printing.....	30

Tiling Edit.....	31
Flow of the Tiled Printing .....	32
Tiling Setup Window .....	33
Tiling Preview .....	34
Layout Setting Window .....	35
Layout Preview .....	35
Editing Images before Setting Tiles .....	36
Setting the Work .....	37
Setting Work Size .....	37
Moving the Work.....	38
Dividing the Tiles .....	39
Dividing the Tiles at Even Interval .....	39
Designating the Tile Intervals individually.....	41
Adjusting the Pitch of the Tile .....	43
Fine adjustment to the location of the dividing line using a keyboard.....	44
Setting the Options of the Tiles.....	47
Setting the Overlap of Tiles .....	47
Print mark on the overlap (Corner Mark) .....	49
Printing the Parting Line of the Images (Print Parting Line).....	51
Print the tile number on each tile (Print Tile Number).....	52
Printing Cut Line of the Tile (Print Cut Line) .....	53
Setting the Printing Order of Tiles.....	54
Printing the tiles sequentially .....	54
Designating the Tiles to be Printed Freely.....	55
Laying out the Tiles.....	57
Reversing the even-numbered column.....	57
Arranging the Tiles to the position of your choice.....	58
Arranging in the Center of the Media.....	59
Moving the Tiles to the position of your choice.....	60
Ending the Tiling Setting.....	61
Printing the Tiles .....	62
Print multiple jobs at the same time (Grouping) .....	64
Arranged .....	64
Composite.....	64
How to designate “Arranged” .....	65
Arranging on “Job List” .....	65
Add a Job to Group during Editing.....	67
Clear Group .....	69
Removing a job from the arranged jobs group being edited.....	70
Functions specific to “Arranged” (Layout - Arrangement).....	71
Arranging the Images (when there are multiple images).....	71
Arrange the Image (when there is one image) .....	72
How to designate “Composite” .....	73

Setting the printing order of the multiple jobs made "Composite" .....	75
Functions specific to Composite .....	76
Overlapping the images (Alignment).....	76
When printing multiple jobs with layer on UJF-706/3042 (FX)/3042HG.....	78
<b>Color Edit .....</b>	<b>83</b>
Setting Color Matching.....	83
Editing Color Adjustment.....	85
Preparing a Color Adjustment Set.....	86
Deletes Color Adjustment Sets .....	87
Updating Color Adjustment Sets .....	87
Adjusting Ink Density.....	88
Adjusting All Ink Densities.....	88
Adjusting the Ink Densities for Illustration Part and Image Part.....	89
To Adjust Color in Detail (Ink Curve) .....	90
Version 1.0 and 2.0 device profiles .....	90
Version 3.0 device profile.....	91
Adjusting Ink Curves .....	92
Set an Ink Curve by Keyboard .....	95
K-CMY Mixing Ratio.....	98
<b>Color Replacement .....</b>	<b>99</b>
Color Replacement method .....	99
Color Replacement of spot color names.....	99
Color Replacement of CMYK.....	100
Color Replacement of gradations .....	100
Replace any one color of CMYK with multiple inks.....	100
Method of creating Color Replacement images .....	101
Conditions for Images where Color Replacement is Possible .....	101
Creating spot colors .....	101
Color Replacement screen.....	104
Spot Color .....	104
Gradation .....	106
Mono Color .....	107
Create a Color Replacement set.....	108
Update a Color Replacement Set .....	109
Select a Color Replacement set.....	110
Delete Color Replacement set .....	110
Replacing spot colors and CMYK colors .....	111
Specify the original color for replacement.....	111
Unselect the original color for replacement.....	111
Create ink information after replacement.....	112
Delete ink information after replacement .....	116

Switch displays .....	117
Replacement information list .....	117
Preview .....	118
Create the swatch library .....	118
Replacing gradations .....	119
Restrictions on gradations for which Color Replacement is possible .....	119
Gradation replacement settings .....	121
Mono Color Replacement .....	122
Acquire the color from original document (Scan color) .....	123
Outline of color acquisition .....	123
Color acquisition .....	124
Using clear liquid color replacement .....	127
Color Collection .....	128
Printing by Approximating DIC Color Guide .....	128
Special Color adjustment .....	133
Emphasize highlights with special color .....	133
Automatically create a special color layer .....	136
Example of "Auto Special Color Composition" .....	137
Example of "Composite Order" .....	137
Automatically create a clear block .....	138
Example of "Automatic Clear Composition" .....	139
Editing Ink Limit .....	140
Creating a special color adjustment set .....	140
Deleting a special color adjustment set .....	141
Updating a special color adjustment set .....	141
Adjust the ink curve .....	142
Special color image correction function .....	143
Editing Print Condition .....	145
Device Profile Refined Display .....	148
[Print Mode] sub menu .....	149
[UV mode] sub menu .....	152
[Profile Info] sub menu .....	155
[Calibration] sub menu .....	156
Editing the Print Area .....	157
[Print Area] Menu .....	157
Print Area view .....	159

[Valid Print Area] sub menu.....	161
JF Series , JFX Series and UJF Series .....	161
Setting a Valid Print Area .....	162
UJF-605R.....	163
Setting a Valid Print Area .....	164
[Origin] sub menu .....	165
Move Origin using a keyboard .....	166
[Layout Mode] sub menu .....	167
Registering a Print Area Definition File .....	169
Creating the new Print Area Definition File .....	169
Updating the Print Area Definition File.....	170
Selecting a Print Area Definition File.....	171
Deleting a Print Area Definition File .....	171
Multipage jobs .....	172
Main Window.....	172
“Job Editor”.....	172
Edit jobs (Image Edit).....	173
Decide the print pages .....	173
Position .....	173
Trimming .....	174
Alignment.....	174
Copy.....	175
Nozzle Recovery(JFX series).....	176
What is Nozzle Recovery? .....	176
How to Use.....	176
(1) Printing Bad Nozzle Check Patterns → Visually Confirm Bad Nozzles... ..	176
(2) Inputting Bad Nozzle Information .....	178
(3) Nozzle Recovery Printing .....	179
About Condition Management.....	180
[Hot Folder] Sub menu .....	182
[Image Edit] Sub menu.....	183
[Color Edit] Sub menu .....	184
[Print Condition] Sub menu .....	185
[Print Area] Sub menu.....	186
Displaying the Condition Management Window.....	187
Creating a New Condition Set.....	187
Changing Setting Values of Condition Set .....	188
Applying Conditions to the Job.....	190
[Hot Folder] Sub menu .....	192

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Preparing a Hot Folder and Printer driver .....	192
Automatic PC MACLAN setting .....	194
Deleting a Hot folder and Printer driver .....	195
Canceling PC MACLAN settings .....	196
Printer Status Display Function .....	197
When the Output Port is IEEE1394 or USB 2.0.....	197
“General” information.....	197
“Ink” information.....	198
“Version” information.....	198
When the Output Port is without IEEE1394 or USB 2.0 .....	199
“Ink” information.....	199
Appendix .....	200
The color acquisition function and supported scanners.....	200
Supported scanners.....	200
Scanner driver settings .....	201

# Editing the Job

This chapter explains how to edit the Job.

To edit the Job, open the “Job Editor”. For opening method of the “Job Editor”, refer to Common features for every printer, Reference Guide.

## Editing the Image

The size of the image, its output position, etc. will be designated.

### “Image Edit” Window

**[Image Size]**  
Indicates the image size of the job and the output size of the image that has been edited.

**[Print Area]**  
Indicates the maximum printable area.

**[Step of the cursor key]**  
Designates the amount of movement of the image when it is moved using the keyboard. (P.19)

**[Thumbnail List]**  
Previews the original image of the job. (P.12)

**[Setting Screen]**  
The size, position, etc. of the job are set. The items that can be set are different depending on printer.

**[Layout Preview]**  
Previews the image to be printed on the media. (P.13)

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## Thumbnail List

This function lists the thumbnail images of the jobs that can be edited.

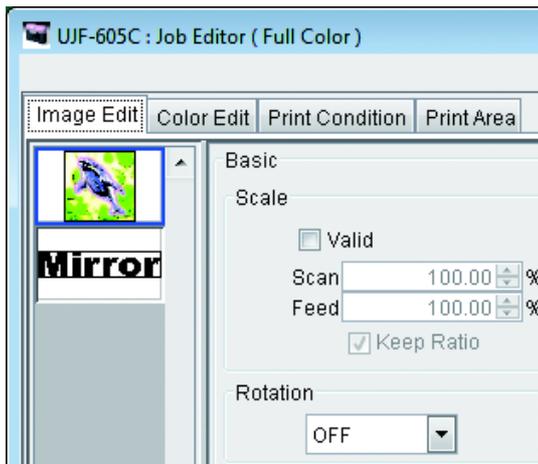
This function does not update the thumbnail image in the file preview area even if you edit the image.

Selection among jobs are changeable by clicking an image.

Two or more jobs selectable by clicking each of them while pressing the

Ctrl key.

Clicking outside the thumbnails deselects all jobs.



## Shuffle multiple jobs

To change the order, select the thumbnail of the job to change, and reposition it with drag and drop.



Layout preview when rearranging

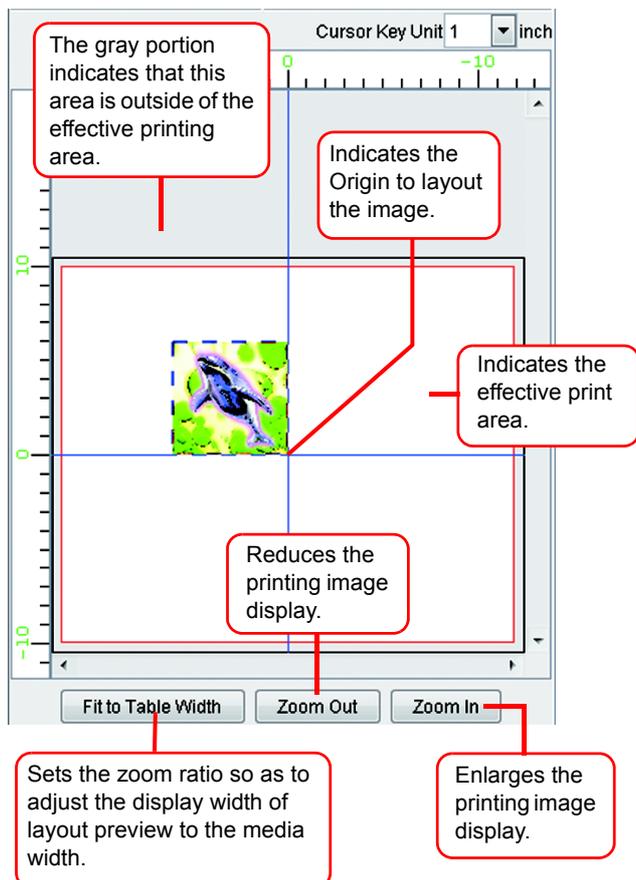
## Layout Preview

Display the result of an image.

Job is selectable by clicking it.

Two or more jobs selectable by clicking each of them while pressing the  **Ctrl** key.

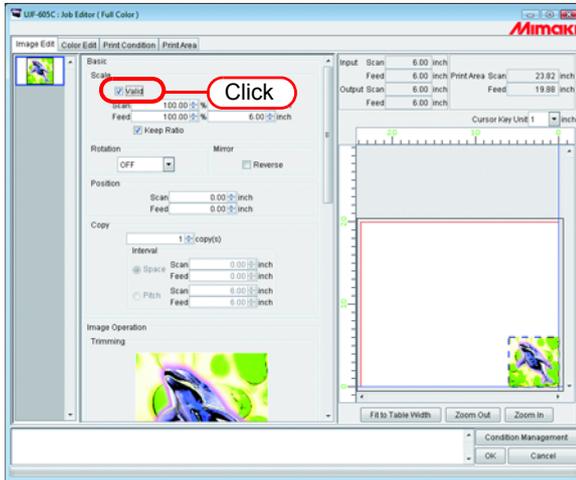
Click any point outside the jobs to cancel all the selection of any jobs.



## To Print in Scale (Scale)

This function enables you to enlarge or reduce the image.

When you have not checked “Valid”, the image is printed with the size created in application software.

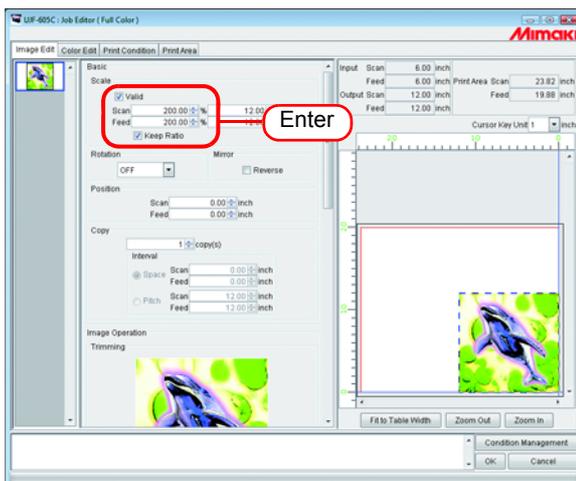


## To Print at a Specified Ratio

Enter the ratio both in “Scan” and “Feed” directions.



- If you right-click on the value entry box, you can set the amount of increase or decrease of the up and down arrow buttons. You may also increase or decrease the input value using  $\uparrow$  and  $\downarrow$  keys on the keyboard.
- By checking “Keep Ratio”, and entering one value or the other, it controls the other value to be automatically rectified with the same ratio.
- When you set it to 100%, the image is printed with the size of the image that you prepared by application software.

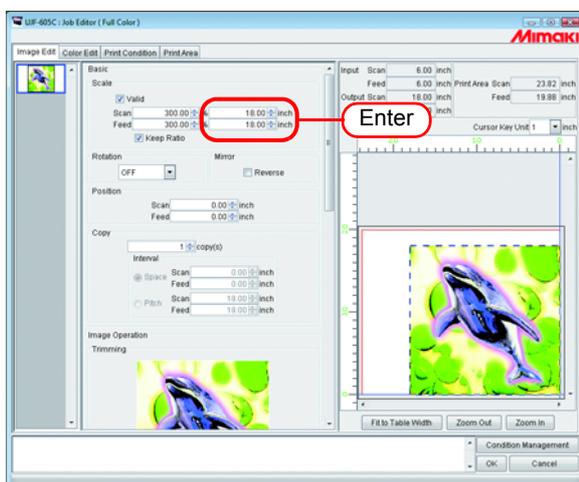


## To Print an Image with a Specific Size

Enter the image size.



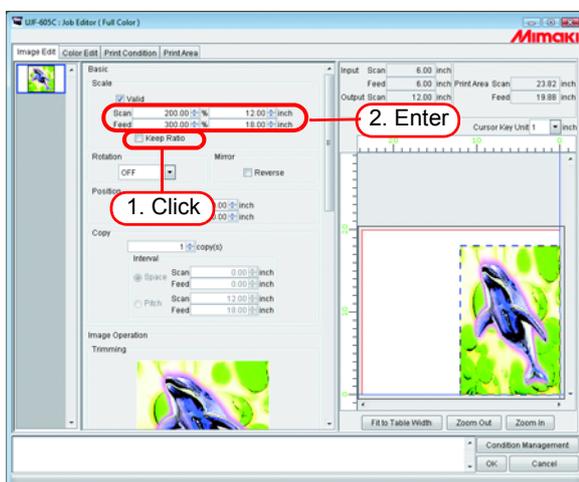
- By checking “Keep Ratio”, and entering one value or the other, it controls the other value to be automatically rectified with the same ratio.
- The unit of size changeable by optional setting. (☞ Reference Guide Common features for every printer P.98)



## To Print at Different Ratio in Scan and Feed directions

Deselect “Keep Ratio”.

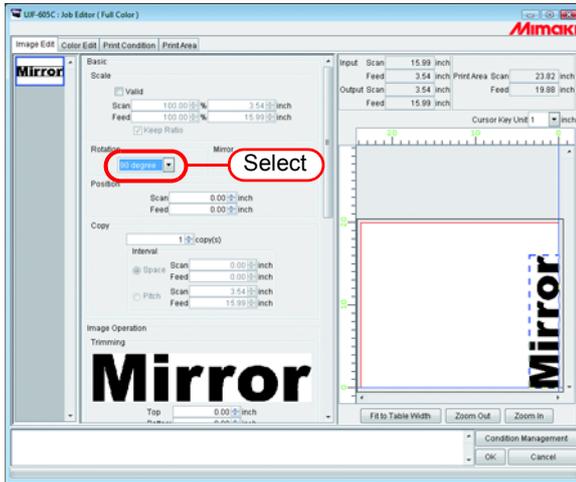
Set scale values in scan and feed directions, respectively by ratio or by value.



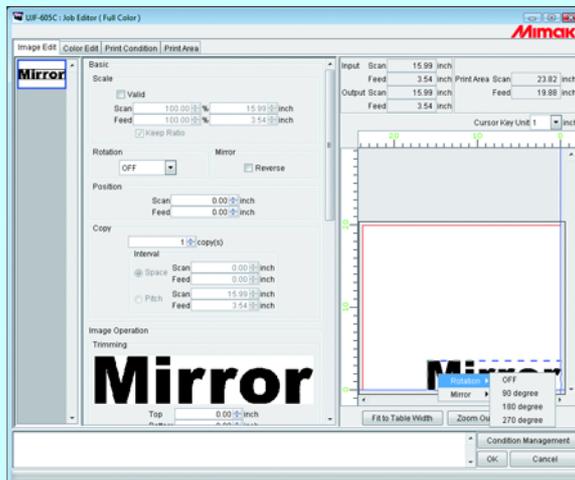
# Rotating Print Data (Rotation)

Set the rotation angle.

Select Rotation Angle.



The image is also able to rotate by the following procedure.  
Select a job to be subjected to rotation, and right-click in the Layout preview area.  
Select Rotation angle from the pop-up menu.

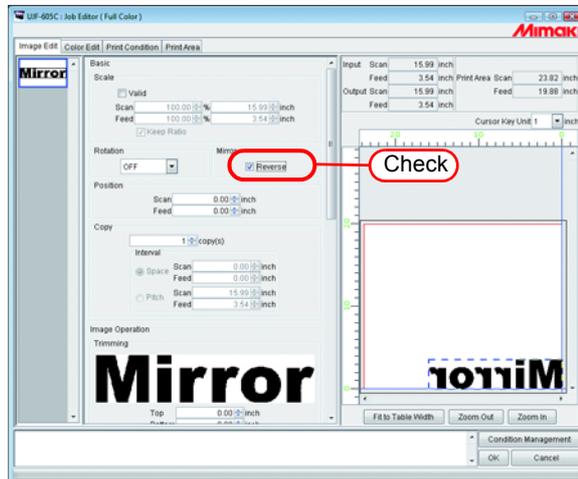


## Printing a Mirror Image of the Print Data (Mirror)

Print mirror images.

The created image is mirrored only in scan direction.

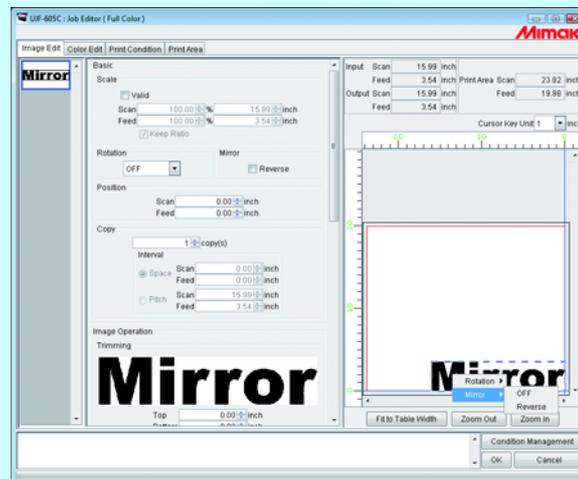
Check “Reverse”.



Mirror processing also able to by the following procedure.

Select a job to be subjected to be mirrored, and right-click in the Layout preview area.

Select “Reverse” from the pop-up menu.



## To Move an Image to Any Part of Media (Position)

The image can be moved to any part of media and print it.

### NOTE!

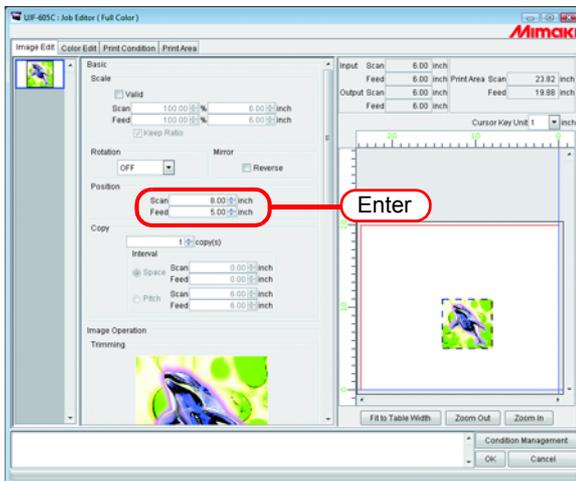
- If a part of the image is projected from the effective drawing, it cannot be printed.
- When the image is completely projected from the effective drawing, the setting cannot be saved.



If you set Distance correction (  P.150) on the Print Mode sub menu, the length in feed direction is also corrected.

## Moving an Image by Designating Numeric Values

Enter the moving amount in “Scan” or “Feed” moves.



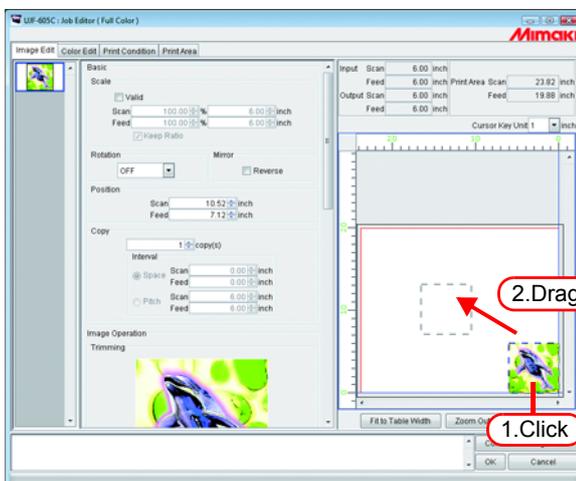
## Moving an Image by the Mouse

The image is able to drag in the layout preview area and locate it in any desired position.

Click an image in the layout preview to select a job.

The selected image is surrounded by a blue dotted line.

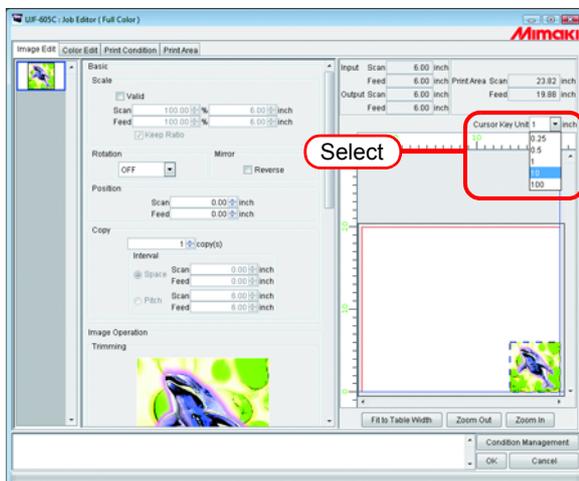
Drag the image to the target position



## Moving an Image on the Keyboard

The image can move by pressing an arrow key on the keyboard.

- 1 At “Cursor Key Unit”, select the value of a step of the cursor moved by pressing an arrow key on the keyboard.

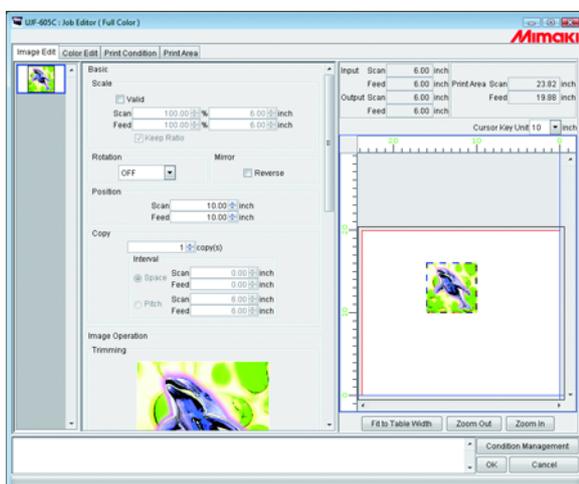


- 2 Click an image in the layout preview to select a job.

The layout preview is surrounded by a blue rectangle.

Layout previews can also be selected by repeatedly pressing the Tab key on the keyboard.

With a layout preview selected, press the arrow keys on the keyboard to move the image.



## Copying Print Data (Copy)

Print the same image two or more times.

Ordinarily, print data is copied in feed direction.

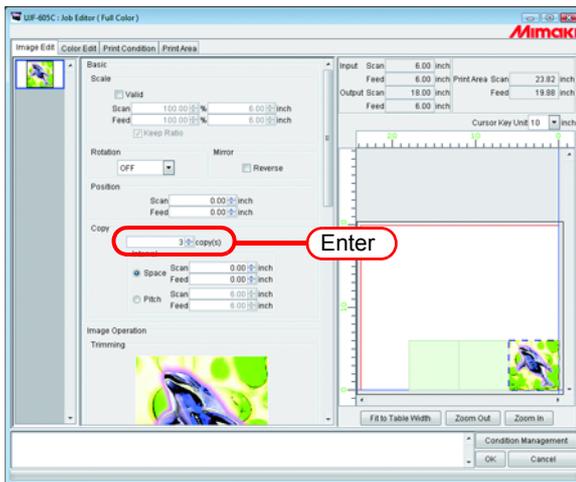
When there is a space that permits printing an image in the scan direction, the image is copied (subjected to nesting) in the scan direction.

By setting value at Interval is enabled, margins are set between images.

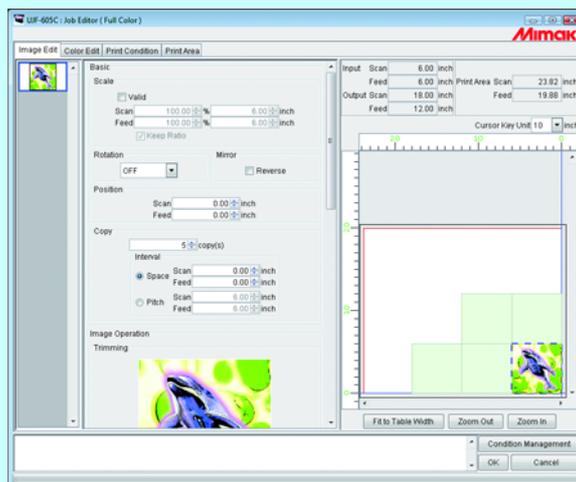
**NOTE!**

When multiple jobs are edited at the same time or when "Paneling" is set, the copy setting cannot be performed.

Enter Copy count.



The copied images are automatically nested.



**NOTE!**

The number of nested sheets is determined by the current position setting and valid print width and internals.

## Setting Interval

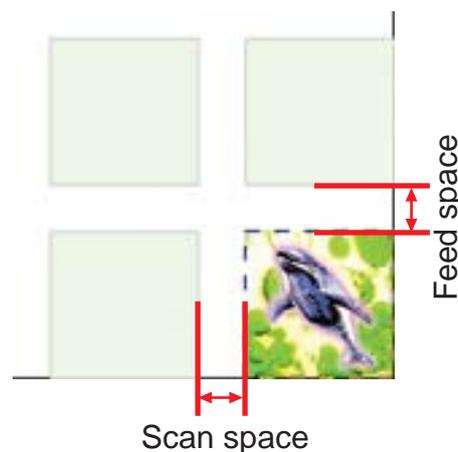
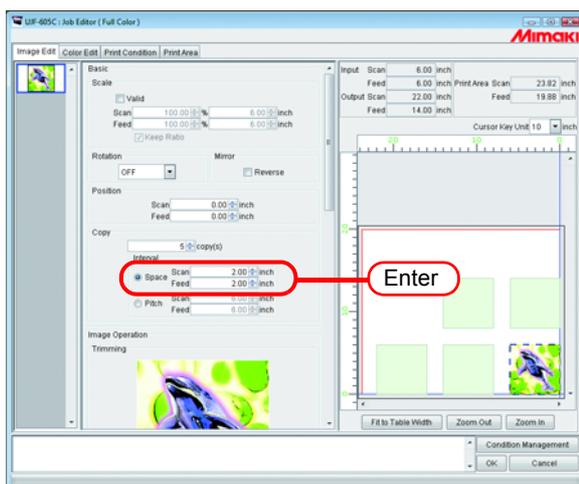
When copies are set and printed, it is difficult to determinate the boundary between consecutive images.

Therefore, set the intervals so that the dividing line can be checked.

 When Distance correction is set with Print Mode sub menu, feed space and feed pitch are corrected. (  P.150)

### Space

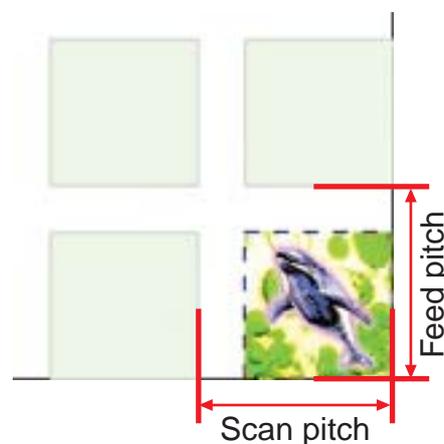
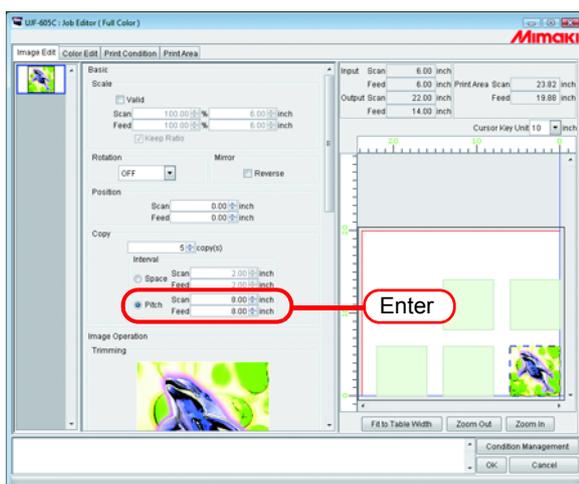
Select “Space” and enter the amount of spaces both in scan and feed direction.



**(NOTE !)** Depends on the image, spaces may be added to outside of the images during RIP process.  
In that case, the spaces will be inserted even if setting the margin to “0”.

### Pitch

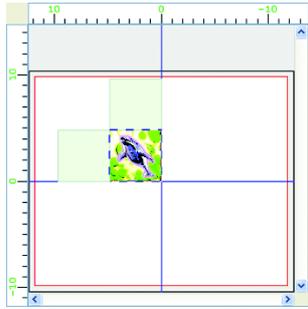
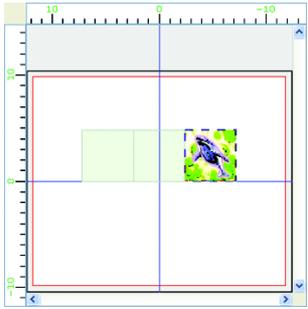
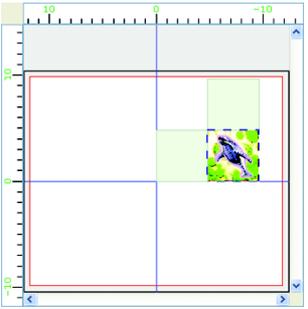
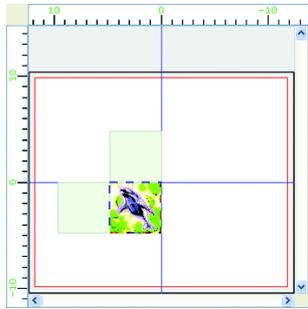
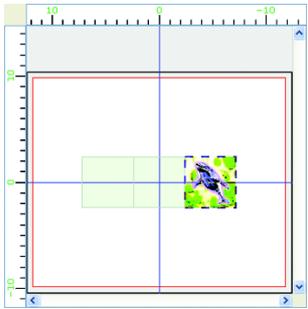
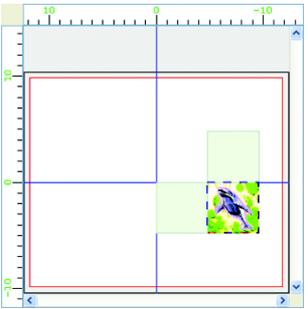
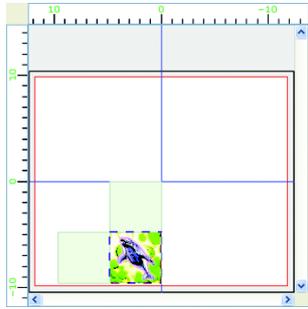
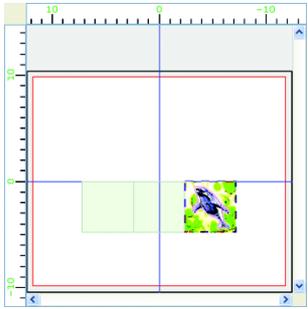
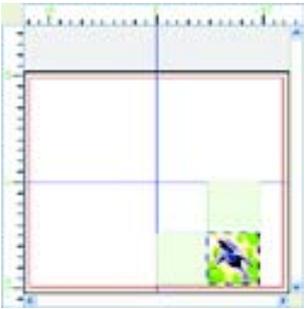
Select “Pitch” and enter the amount of pitches both in scan and feed direction.



## Relationship between the layout setting and the nesting

The number of the nesting and the positioning are determined depending on the “Layout setting” (☞ P.167).

Refer to the table in the following page for further detail.

Scan direction Feed Direction	Snap to front edge	Fit on Center	Snap to back end
Snap to front edge			
Fit on Center			
Snap to back end			

## Trimmed printing (Trimming)

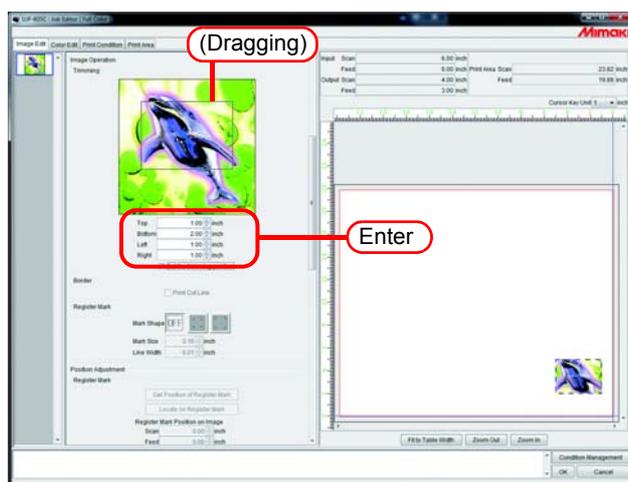
Adjusts the scope of printing of the image.

Enter the amount of trimming to “Top”, “Bottom”, “Left”, and “Right” columns.

You may also set the range of the trimming by dragging inside the displayed image.

If [Set the trimming position] is set to ON, the trimming origin is locked and displayed.

(This is not displayed for Roll-to-Roll printers, imposition jobs, composite jobs, or multiple-page jobs.)



You may disable the trimming by entering “0” to each trimming amount or by clicking the image in the trimming area.

### NOTE!

Scale and rotation are applied to images after trimming. Therefore, even if the scale and rotation settings are changed, the trimming position does not change. Furthermore, the trimming value is shown at the original size before scale is applied.

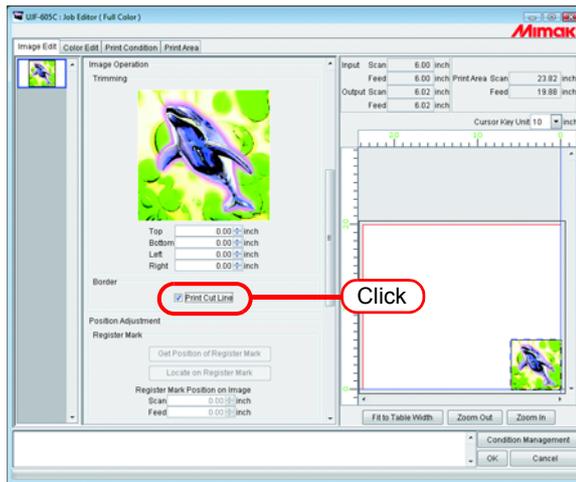
## Print Cut Line (Print Cut Line)

Prints the cut lines around the image.

### NOTE!

- When “Paneling” is set, the “Print Cut Line” setting is invalid.
- If “Paneling” is set with the “Print Cut Line” check box checked, the check on the “Print Cut Line” check box is cleared.
- If “Mark Shape” of “Register Mark” is set to other than “OFF” with “Print Cut Line” selected, “Print Cut Line” will be unchecked.

Check “Print Cut Line”.



If you check “Print Cut Line”, the output size including cut lines is displayed.

## Printing Register Marks

**NOTE!**

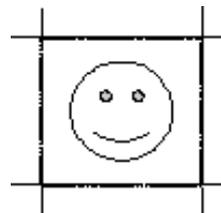
- When “Paneling” or “Add Label” is set, the “Register Mark” setting is invalid. If “Paneling” or “Add Label” is set with the “Register Mark” selected, the “Register Mark” will be set to “OFF”.
- If “Print Cut Line” is selected with the “Mark Shape” of “Register Mark” set to other than “OFF”, “Mark Shape” of “Register Mark” will be set to “OFF”.

Prints register marks for cutting around the images.

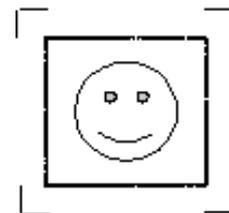
The register marks are used by a cutting plotter, for example, for cutting images printed using this system. That is, it is by reading the register marks that the cutting plotter can determine the exact position and size of the images.

The printing specifications for the register marks placed around an image are as follows:

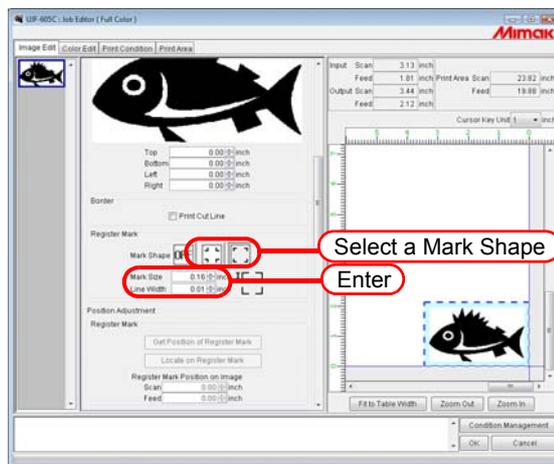
Line width : 0.3 to 1.0 mm  
 Register mark length : 4.0 to 40.0 mm



Bleed mark



Trim mark



# Setting the location when printing out (Mark) only “UJF-605C”

Acquire the setting position of Mark from the printer, and specify the location of printing data in details.

**NOTE!**

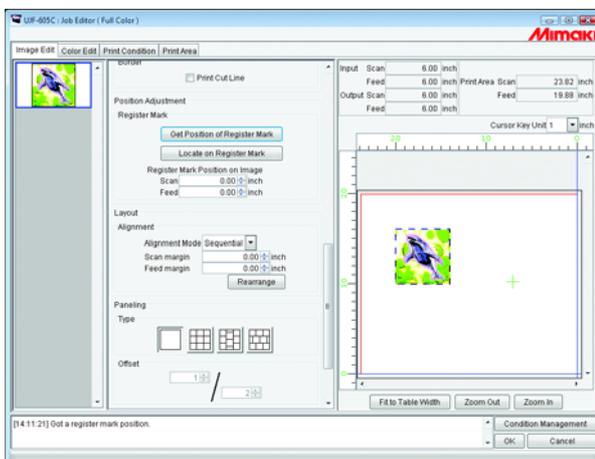
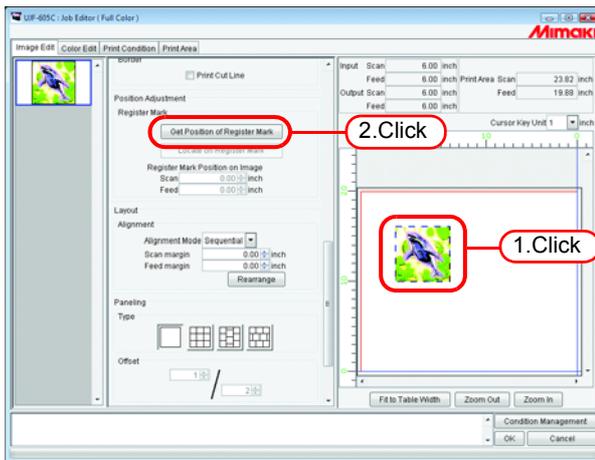
- Set the Mark by printer beforehand.
- In case no job is selected, selected two or more jobs, set the number of copies to two or more, [Get Position of Register Mark] button is ineffective.
- When you have not set a printing origin or print area by printer, set the maximum print area [(0, 0)] as the initial value.
- Various settings for the Mark are available only when you have acquired the position of the Mark.
- When no Mark can be acquired, check the following:
  - 1) Power to the printer is ON.
  - 2) The printer is connected to the PC with IEEE1394.

## Getting the marking location

Click a layout preview image to select a job.

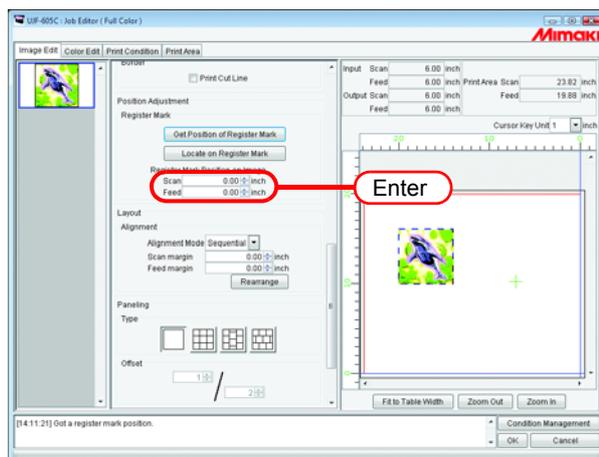
Click [Get Position of Register Mark].

The position of the Mark is acquired and is displayed in the print area view.

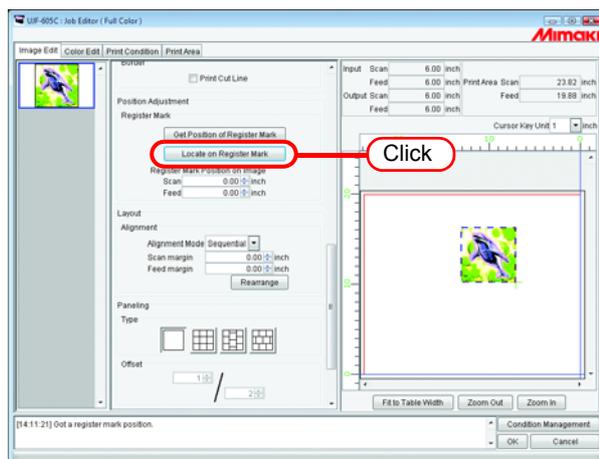


## Place marks at the standard location

- 1 Input length from bottom right of the job to the mark position.



- 2 Click **Locate on Register Mark**.  
Place the bottom right of the Job onto the mark.  
When setting the marking position, specify the set position.



If the position of register mark is changed by the plotter, click **Get Position of Register Mark** again and reacquire the position of the register mark.

### NOTE!

- Get the precise mark position from the bottom right of the job on the application.
- Some marks on the job may not be displayed on the preview window for the low-resolution preview image. In the case, input the mark position defined on the application to get the mark print on the correct position in actual printing.
- Refer to manuals of a using printer for a detectable mark shapes.

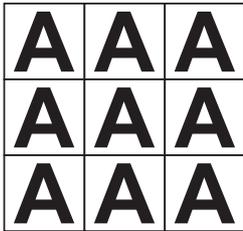
# Paneling printing (paneling)

Prints images arranged in three types of pattern.

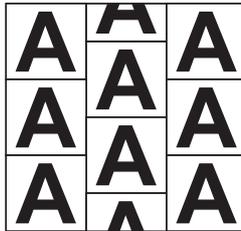
**NOTE!**

- “Paneling” cannot be set when editing multiple jobs at the same time, and when multipage jobs, and “Copy” is set.
- When “Paneling” is set, “Immediate Print” is not possible.

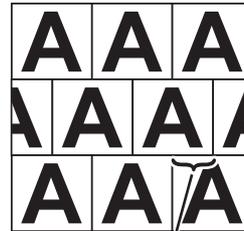
Normal



Vertical



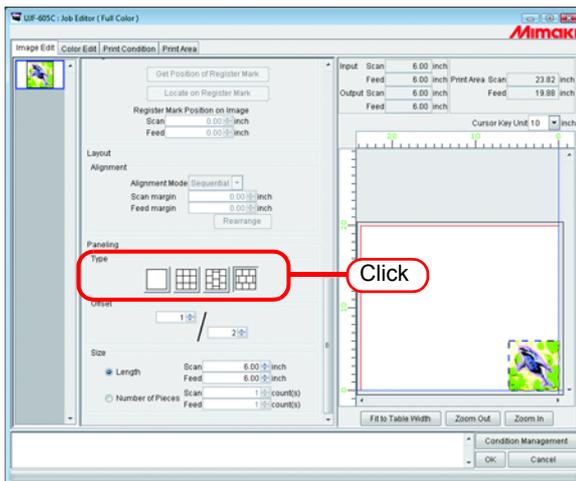
Horizontal



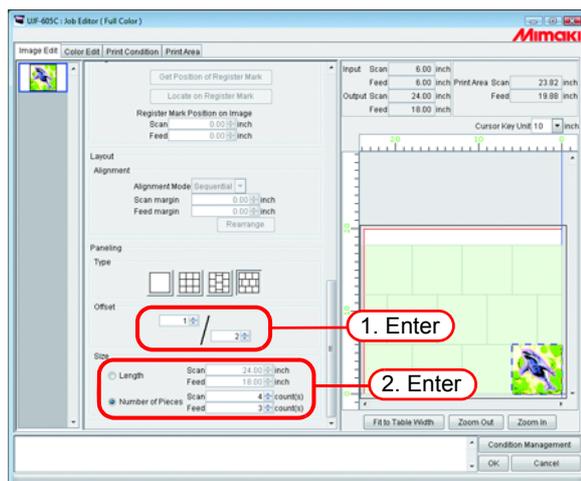
Offset

**1** Select the type of paneling.

The paneling function is enabled when any type is selected.



## 2 Specify the amount of “Offset” for arranging the image.



The offset is the amount by which the image is shifted.

**NOTE!** Offset is enabled when the paneling type is “Vertical” or “Horizontal”.

Specify the repeating length of the image.

- Length  
Prints the image repeatedly at the length intervals specified for scan direction and feed direction.
- Number of Pieces  
Prints the image repeatedly to the number specified for scan direction and feed direction.

## Print Information Label Printing

Print information label will be added at top left of a job when printing.

### NOTE!

- If “Paneling” is set, print information label cannot be set.  
If “Paneling” is set while “Add label” is checked, check on “Add label” will be cancelled.
- If the length in the scan direction is 1 inch (25.4 mm) or less, print information label cannot be added to the printout. If the length in the scan direction is short, print information label may not be printed completely.

Check “Add label”.

Check items to be printed as label.

Up to 64 arbitrary characters can be entered in the “Remark”



When “Add label” is checked, output size will include print information label.



Rectangle of print information label is displayed.

# Tiling Edit

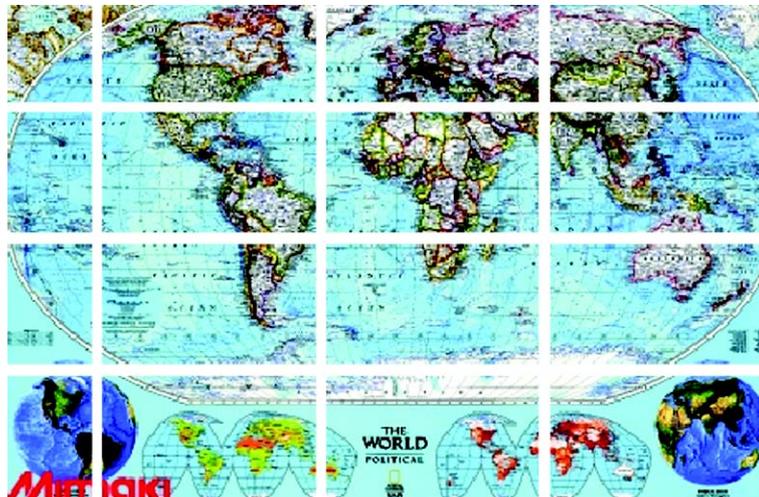
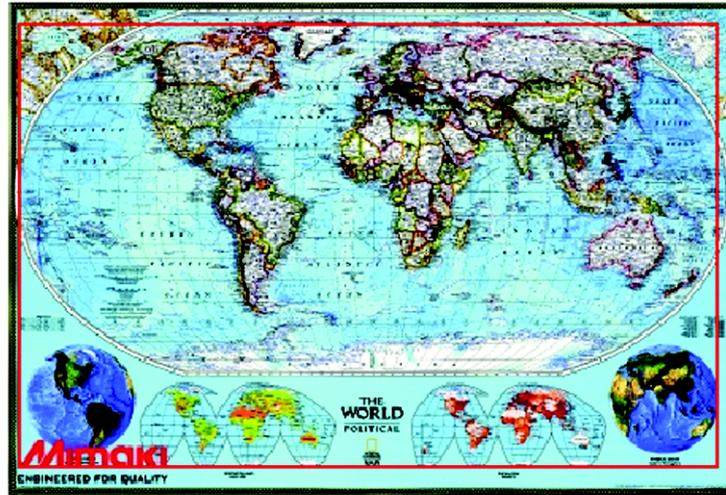
**(NOTE!)**

Tiling cannot be set to the following printer.

- UJF-605R

RasterLinkPro5 IP can print an image of a size that is larger than the valid printing area of the printer. To make the whole image, put together tiles manually.

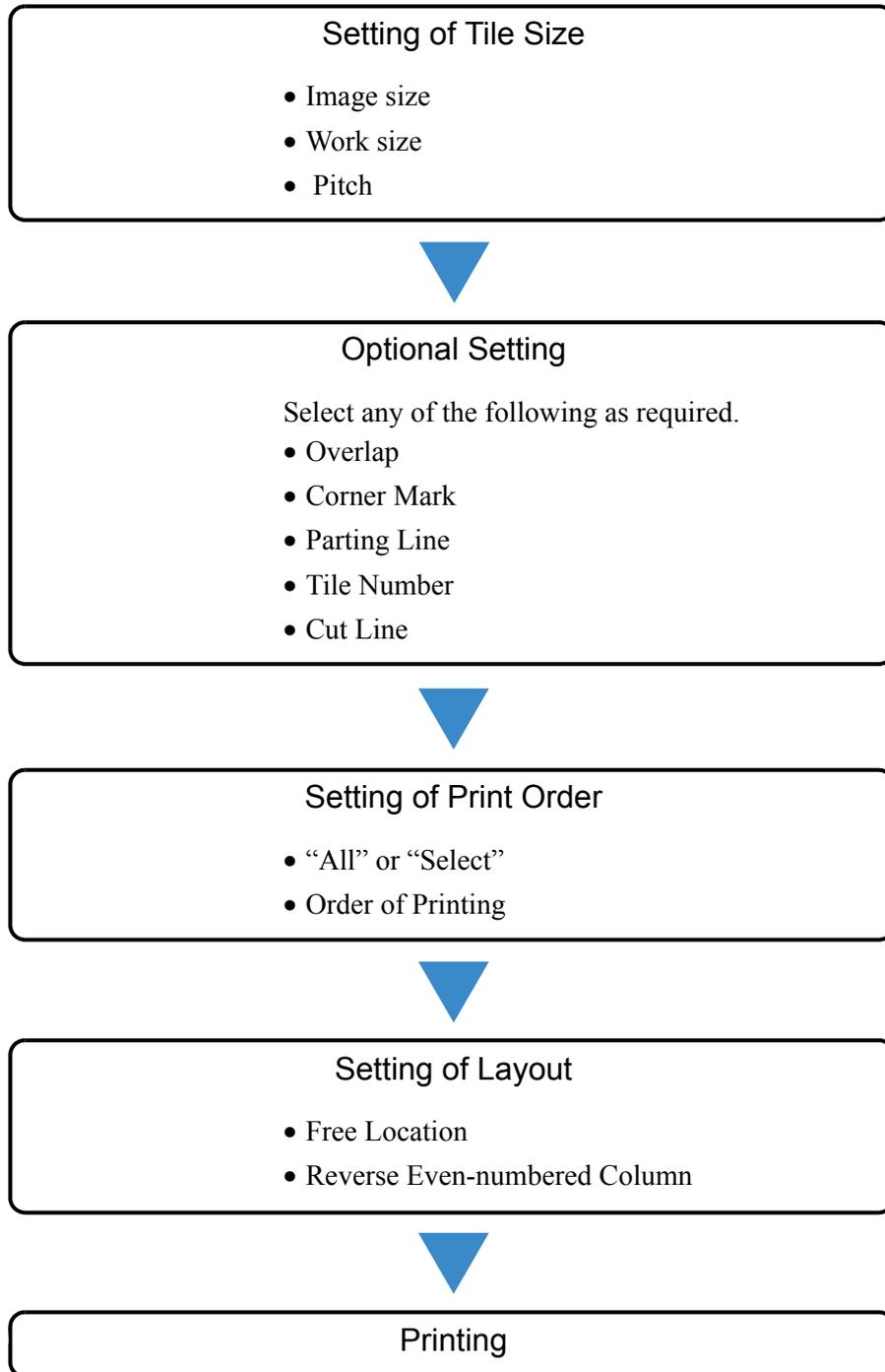
Besides many kinds of settings are executed so that the tiles can be put together easily.



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## Flow of the Tiled Printing

The procedures of tiling are as follows:



# Tiling Setup Window

The screenshot shows the 'Mimaki Printer: Job Editor (Full Color)' window with the 'Tiling Edit' tab selected. The interface includes a 'Tiling Setup' panel on the left and a 'Tiling Preview' window on the right. The 'Tiling Setup' panel contains sections for 'Work', 'Pitch', 'Individual Designation', 'Overlap', 'Corner Mark', 'Option', and 'Print Order'. The 'Tiling Preview' window shows a map image being tiled, with a scale bar and a 'Detect Media Size' button. Callouts provide detailed instructions for each section.

**Callouts:**

- Indicates the approximate length of output when the output is made under the current set values.
- Displays the approximate spaces to be inserted between the tiles in the feed direction.
- Indicates the width of the media detected automatically or entered manually.
- Reads the media size from the printer.
- Set the transfer unit to fine adjust the dividing line using arrow keys of the keyboard. (P.44)
- Tiling Preview. (P.34)
- Return to Image Edit window.
- Clear all the settings of tiling. Clear layout setting, too.
- Set the printing order of tiles. (P.54)
- Set the printing options of tiles. (P.51)
- Print the mark and line where to put together. (P.49)
- Set the Overlap. (P.47)
- Set the Pitch of the tile. (P.39)
- Set the size and position of the work. (P.37)
- Dragging with the mouse can change the size of each tile. (P.41)
- On the tiling preview window, set the tiles to be printed and the order of their output. (P.54)

# Tiling Preview

The image shows a software interface for tiling a world map. The map is displayed in a grid format with a color gradient from blue to red. The interface includes a vertical toolbar on the left with several icons, a horizontal toolbar at the top with numerical values (40, 30, 20, 10, 0) and a red triangle, and a central map area. Annotations with red boxes and lines point to specific features:

- Pitch**: The currently selected Pitch is indicated with its value framed. (Points to the value '10' in the vertical toolbar)
- Dividing mark**: Dividing mark can be moved with the mouse.  $\nabla$  mark indicates the currently selected dividing lines. (Points to a purple inverted triangle in the top toolbar)
- Display the border of work**: (Points to a square icon in the vertical toolbar)
- The dividing line to indicate the position where the image is divided**: (Points to a vertical line on the map)
- Work frame**: By dragging within the work, the position of the work may be moved. (Points to the map area)

# Layout Setting Window

The tiles on the even numbered lines are printed being rotated 180 degrees.

Layout Pre-view window

Arranges the tiles freely. (P.57)

Sets the arranging method of the tiles and the space between the tiles. (P.58)

Arranges the entire tiles to the center of the media. (P.59)

Arrange each tile to any position of the media. (P.60)

Enlarges the printed image.

Display the next tile layout image.

Downsizes the printed image.

Display the print order and total number of tiles to be printed for the tiles currently displayed.

Display the last tile layout image.

Sets the display magnification of the printed image so that the indicated width of the layout preview becomes equal to the table width.

# Layout Preview

When the Cut Line is set, it is indicated with black dash line around the tile.

When the Corner Mark or Tile Number is set, it is indicated with light blue frame.

When the Parting Line is set, it is indicated with black dotted line on the boarder between the tile and Overlap.

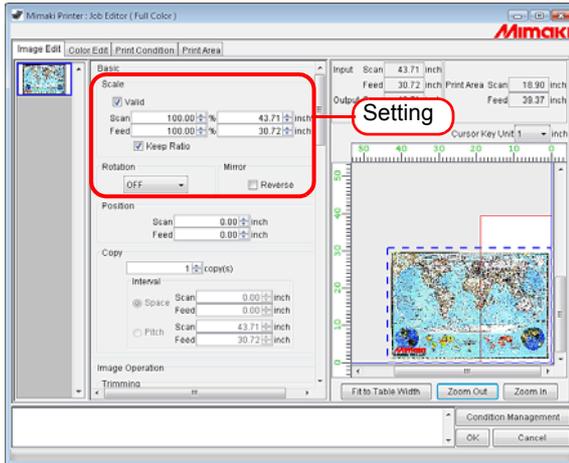
The number of printing order is indicated on each tile of preview image. This is actually not printed.

LayoutPreview

## Editing Images before Setting Tiles

Before setting tiles, change the image size and set Rotation and Mirror.  
If the editing of image is not required, proceed to Step 3.

- 1 Open the “Job Editor”.
- 2 Perform various settings:  
Set “Scale”, “Rotation” and “Mirror.”

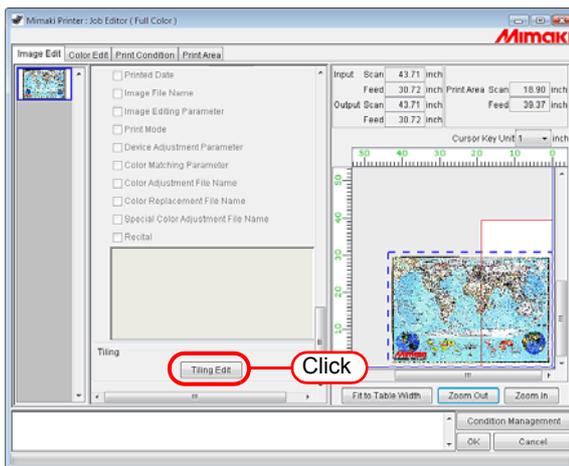


- 3 When the settings of the image to be tiled is completed, click  .

**NOTE!**

Tiling cannot be set when editing multiple jobs at the same time, and when multipage jobs, “Copy”, “Trimming”, and “Paneling” is set.

If to change “Scale”, “Rotation” and “Mirror” setting, click  in the Tiling Edit Tab.



## Setting the Work

Set which portion of the image is printed.

### Setting Work Size

The working area of tiling is called “Work”.

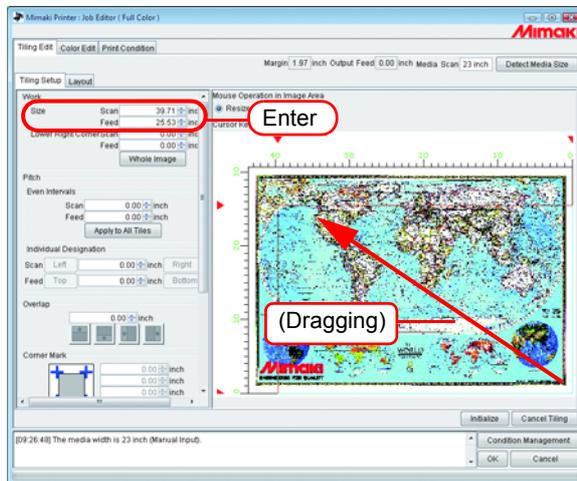
If the Work is not set, the setting of the tiling cannot be performed.

Enter the “Size” (Scan and Feed) of the Work.

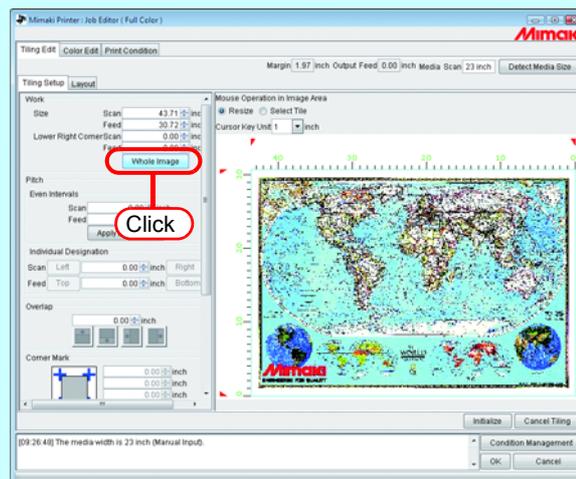
The Work is shown with red rectangle on the tiling preview.



- The work size can be set also by dragging from lower right of tiling preview area.
-  mark indicates the boarder of the Work. By dragging the four corners, you may change the size of the Work.



If you click **Whole Image**, the Work is set to the whole image.



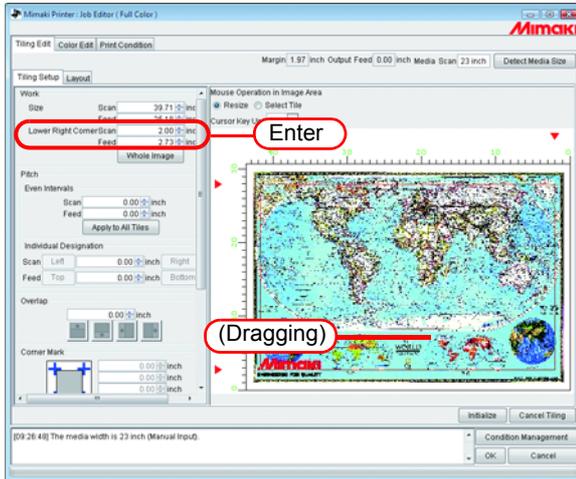
## Moving the Work

Move the work to the area you want to print.

Enter the “Lower Right Corner” (Scan, Feed).



The frame can be also moved by dragging inside the frame.



## Dividing the Tiles

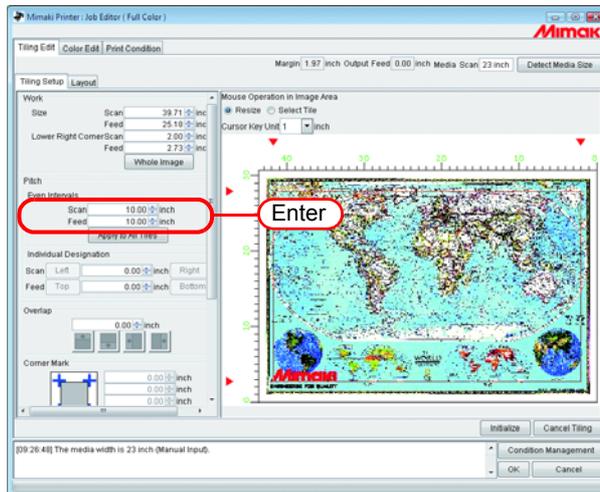
### NOTE!

- The minimum size of a tile is 1 inch (25.4mm). If you enter a value smaller than this, it is automatically changed to 1 inch.
- The maximum number of tiles that can be printed is 100.
- The maximum number of divided tiles is scan direction 30 and feed direction 30. Tiles cannot be divided to exceed these numbers.

### Dividing the Tiles at Even Interval

If you want to make fine adjustment, after setting the basic Pitch use “Even Intervals” for setting.

- 1 Enter the basic values of the Pitch to “Scan” and “Feed” of “Even Intervals”.

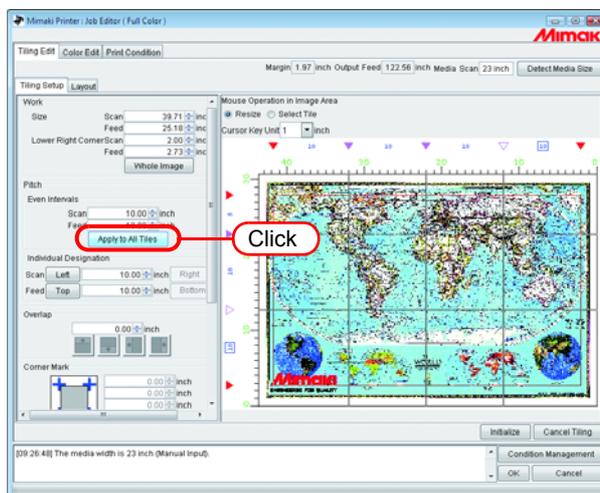


- 2 Click **Apply to All Tiles**.

The division line is displayed on the tiling preview screen.



If you enter 0 to “Scan” and “Feed” and then click **Apply to All Tiles**, they will become the maximum value that can be entered (valid printing area or work size, whichever is smaller).



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**NOTE!**

- When the division is made with Even Intervals, the dividing interval of the extreme upper left tile could become less than 1 inch. In this case, even if you click , an error message is shown and the setting cannot be completed.
- When the tile in question is not clear on the tiling preview, click , , ,  of “Individual Designation” to indicate the Pitch and confirm. Then, perform the adjustment using “Adjusting the Pitch of the Tile” ( P.43) as a reference.

## Designating the Tile Intervals individually

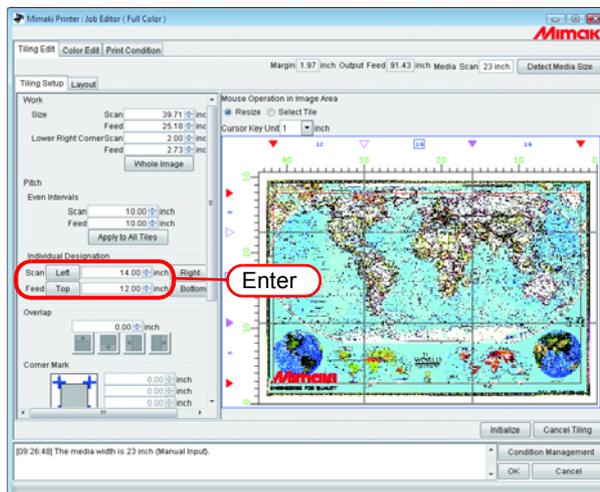
When you want to enter the Pitch directly, set with Individual Designation.

### 1 Enter the values to “Scan” and “Feed” of “Individual Designation”.

The division intervals of the right end and bottom end are set and the division lines are shown on the tiling preview.



- The initial value of the remaining dividing interval, after the value is entered, will become valid printing area.
- If “Feed” is not entered and “Scan” is entered, the maximum value that can be entered (valid printing area or work size, whichever is smaller) will be automatically entered as the initial value for “Feed”.
- If “Scan” is not entered and “Feed” is entered, the maximum value that can be entered (valid printing area or work size, whichever is smaller) will be automatically entered as the initial value for “Scan”.



### 2 Click (setting of the scan direction) or (setting of the feed direction), and enter the next Pitch.

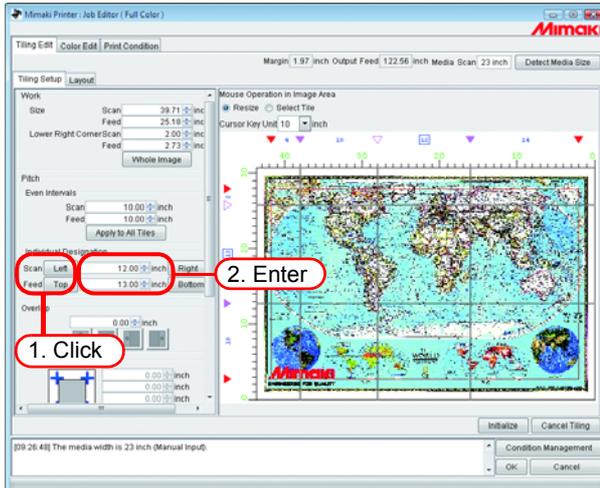
The division line is displayed on the tiling preview.



In the case of “Individual Designation”, the respective tile interval can be entered continuously.

If you enter “Scan” to the dividing interval of the extreme right and press **ENTER** key, the focus moves to **Left** button. If you press **ENTER** key again, the focus moves to numerical figure entering area. Enter the neighboring division interval.

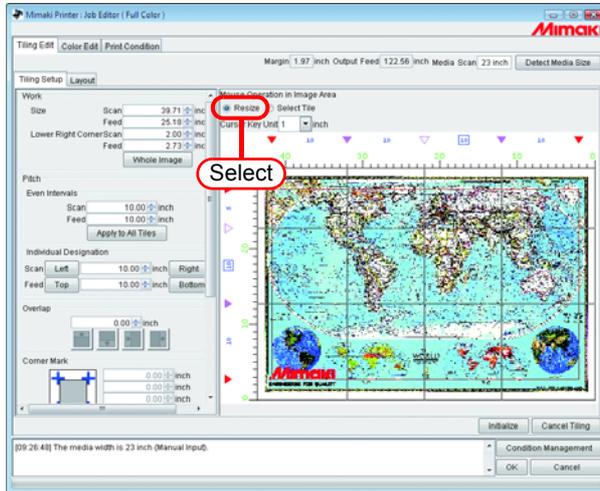
The same applies to “Feed”.



## Adjusting the Pitch of the Tile

Adjust the Pitch. When the adjustment is not required, proceed to “Setting the Options of Tiles (☞ P.47)”.

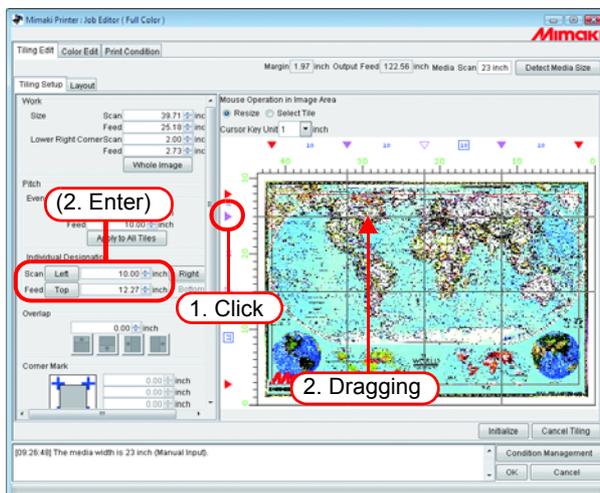
- 1 Select “Resize” of “Mouse Operation in Image Area”.



- 2 Click the division mark ▼ you want to adjust and drag it. When the division mark is clicked for selection, it is reversed to white. Adjustment can also be made by entering figures to “Scan” and “Feed” of “Individual Designation”.



- The minimum value for a tile is 1 inch. Even if the figure less than the minimum value is entered, it will automatically be changed to 1 inch.
- The maximum value that can be adjusted is either valid printing area or work size, whichever is smaller. If the figure exceeding the maximum value is entered, it will automatically be changed to the maximum value.
- The division line other than that is to be changed will move together keeping the original Pitch.



## Fine adjustment to the location of the dividing line using a keyboard

The location of the dividing line is adjusted to some extent by using a mouse.

Fine adjustment is available by using a keyboard.

Use following keys.

- **Tab** key : Select each setting item of the tiling window.  
When the tiling preview area is selected, the area is framed in a blue rectangle.

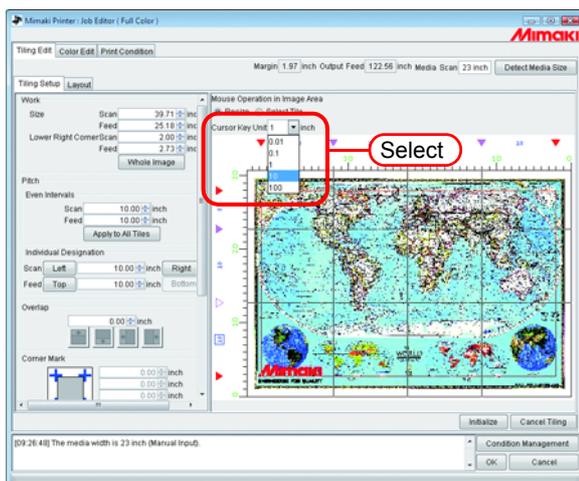
Move dividing lines in feed direction.

- **Q** key : Select dividing lines above the currently selected line.
- **A** key : Select dividing lines beneath the currently selected line.
- **↑** key : Move the selected dividing line upward.
- **↓** key : Move the selected dividing line downward.

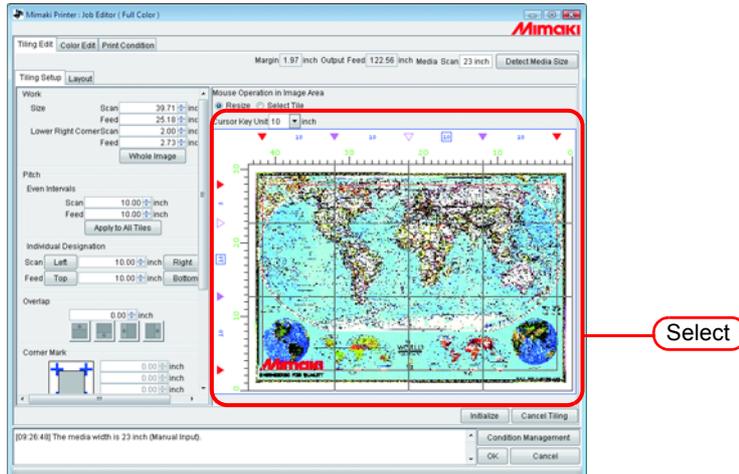
To move dividing lines in scan direction

- **Z** key : Select dividing lines on the left hand side of the currently selected line.
- **X** key : Select dividing lines on the right hand side of the currently selected line.
- **←** key : Move the selected dividing line leftward.
- **→** key : Move the selected dividing line rightward.

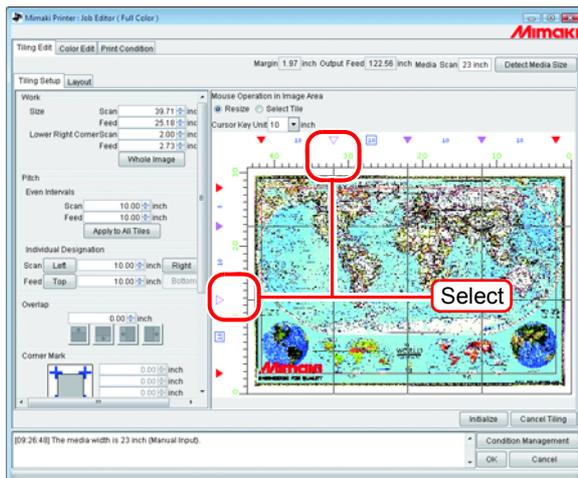
### 1 Select “Cursor key unit”.



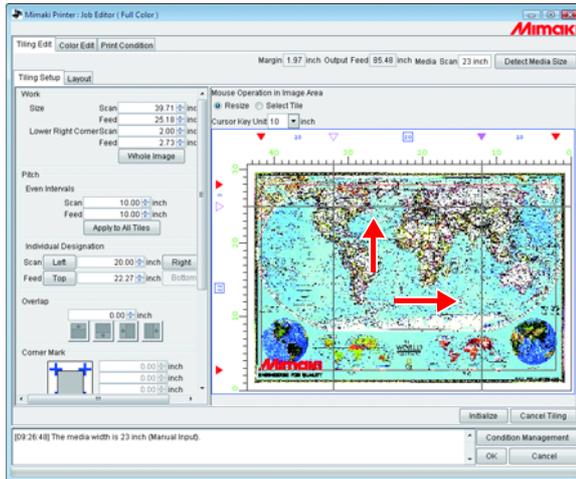
- 2 Push  key a few times and select the tiling preview area.  
Clicking the tiling area by a mouse is also available.  
Tiling preview area is framed in a blue rectangle.



- 3 Select the dividing line that you want to move by pushing alphabet keys  key,  key,  key,  key.  
The dividing mark of the selected line changes into an open triangle.



- 4 Move the dividing line by pushing an arrow keys  $\uparrow$  key,  $\downarrow$  key,  $\leftarrow$  key,  $\rightarrow$  key. The line moves the size has been set by “Cursor key unit” per push. The line keeps moving by keeping pushing the key.



## Setting the Options of the Tiles

The effective functions when tiles are pasted together can be set using Option.

When this option is not specifically required, you may proceed to “Setting the Printing Order of Tiles (☞ P.54)”.

### Setting the Overlap of Tiles

Set the overlap length and position on tile.

Print an image on the part of overlapping.

The overlap can be set in any direction such as top or bottom, and right or left.

However, the Overlap cannot be printed to the tiles at the corners and at the end.

The Overlap is not displayed on “Tiling preview” window.

The “Layout Preview” shows an image of the overlap part.

Tile at the Corner



As the position of the tile is at the right-bottom corner, the Overlap is not set to the right and bottom.

Tile in the Bottom End



As the position of the tile is in the bottom end, the Overlap is not set to the bottom.

Tile in the Center



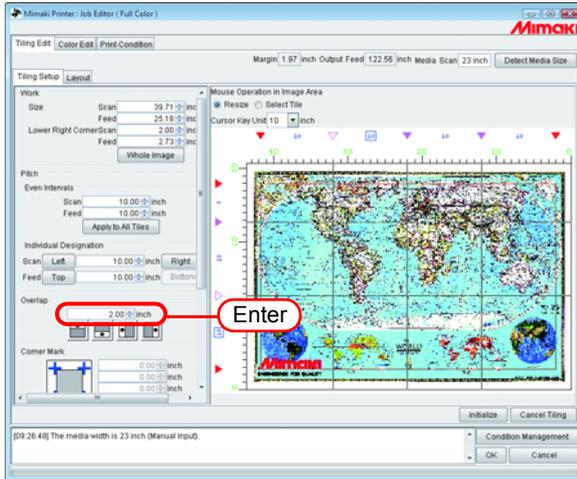
As the position of the tile is in the center, the Overlap is set to all sides.

#### NOTE!

- The maximum value of the Overlap is 3.94inch (100mm), and the minimum value is 0.2inch (5mm).
- When the total of Pitch and Overlap exceeds the valid printing area, Pitch and Overlap will be adjusted automatically so that the image be contained in the valid printing area. In this case, even if Cut Line and Corner Mark are set, they might be printed only partially.

# 1 Enter the length of the Overlap.

When the length of the Overlap is entered, the items to set the position of the Overlap will be activated.



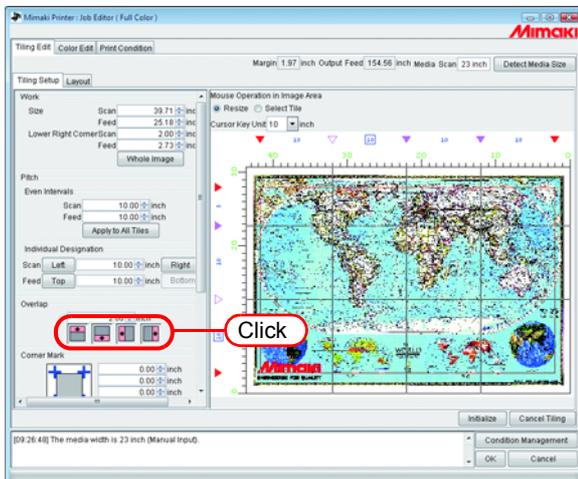
# 2 Select the setting position of the Overlap.

If you click again, the selection is cleared.

## NOTE!

When there exist tiles that are smaller than the length of the Overlap, even if you click , an error message is shown and the setting cannot be completed.

Confirm the Pitch of the Top and the Left. Make the size of the Overlap smaller than the size of the tile or adjust the pitch of the tiles.



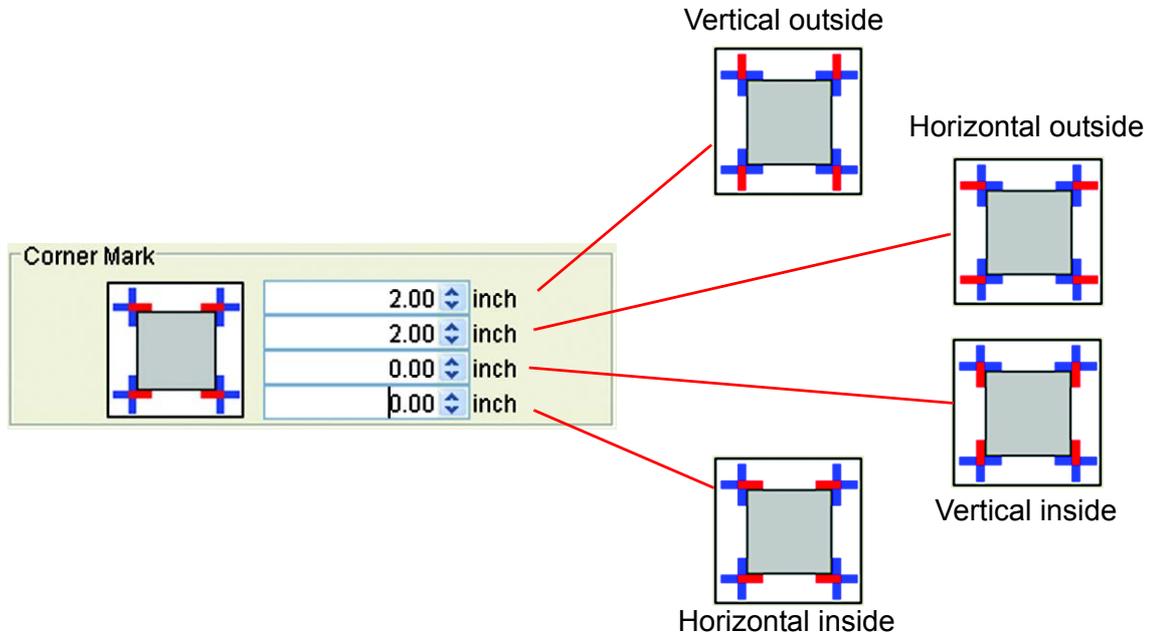
## Print mark on the overlap (Corner Mark)

Print marks to make tiles easier to put together.

When the overlaps are not set, it is not allowed to attach the corner mark. Return to “Setting the Overlap of Tiles (☞ P.47)” and set the Overlap.

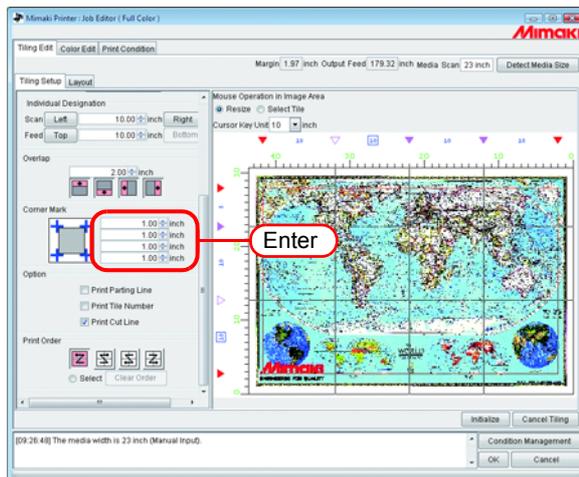
The corner marks will not be displayed on the “Tiling Preview” window.

They are indicated on the “Layout Preview” with light blue frame.



Enter the length of the Corner Mark into the entering boxes.

The maximum value is 3.94inch (100mm).





If you place the cursor on the numerical figure-entering box, the corresponding mark portion turns red. It is not displayed on the "Tiling Preview".



When the corner marks are set to all 4 corners

## Printing the Parting Line of the Images (Print Parting Line)

Along the border of the tiles and the Overlap, white and black lines with 0.004inch (0.1mm) width and with 1.9inch (50 mm) length will be drawn alternately.

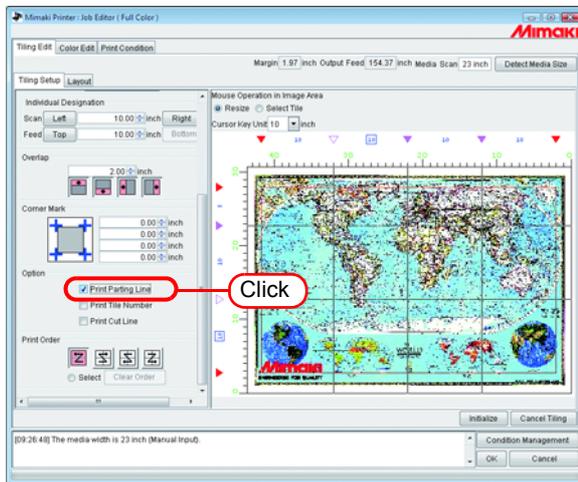
The Parting Line is not displayed on the “Tiling Preview” window.

The “Layout Preview” is shown with a black dotted line.

**NOTE!** When the Overlap is not set, it is not allowed to enter the Parting Line.



Check the “Print Parting Line”.



## Print the tile number on each tile (Print Tile Number)

In order to indicate where the tile drawn corresponds in the image, the tile number is printed at the bottom left of each tile. (when the Overlap exists, outside of the Overlap)

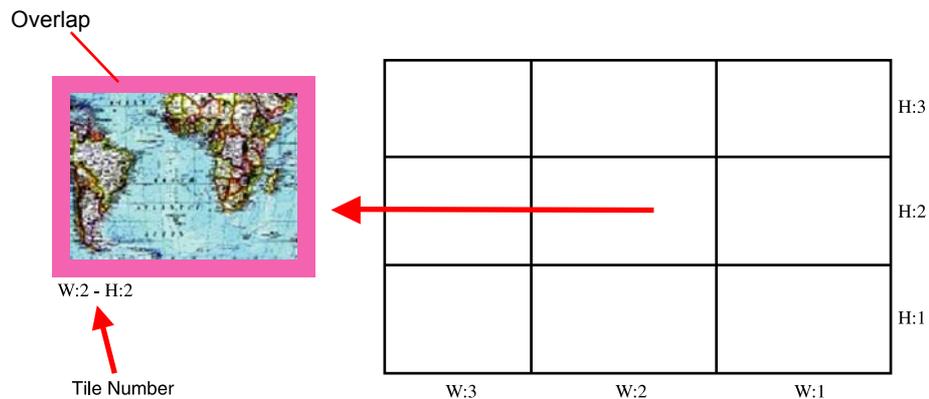
When reversing the even-number lines is set, the position of the tile number is also reversed.

“Tile number” will not be displayed on the “Tiling Preview” window.

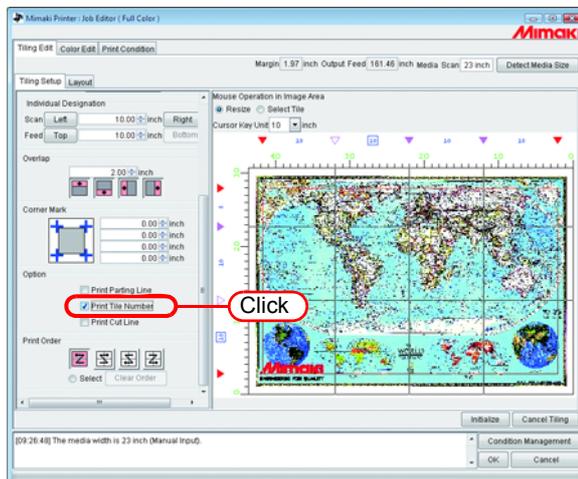
On the “Layout Preview”, it is displayed with light blue frame.

The size of the tile number is 0.6inch (15mm) high, and the width is 2.7inch (67.5mm) max.

**NOTE!** The “Tile Number” is different from the figures indicated on Tiling Preview when “Print Order” is activated.



Check the “Print Tile Number”.



## Printing Cut Line of the Tile (Print Cut Line)

Print the 3.9inch (100mm) interval black dashed lines that are used as reference when the printed media is cut into individual tiles.

The cut lines are printed around the tiles including the Overlap.

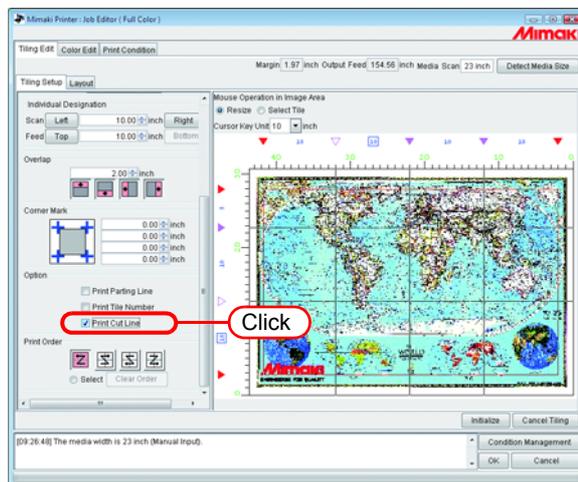
“Print Cut Line” is not displayed on the “Tiling Preview” window.

The “Layout Preview” is shown with a black dotted line.

When the “Print Cut Line” of Job Editing is checked, a check mark has already been placed in it.



Check the “Print Cut Line”.



# Setting the Printing Order of Tiles

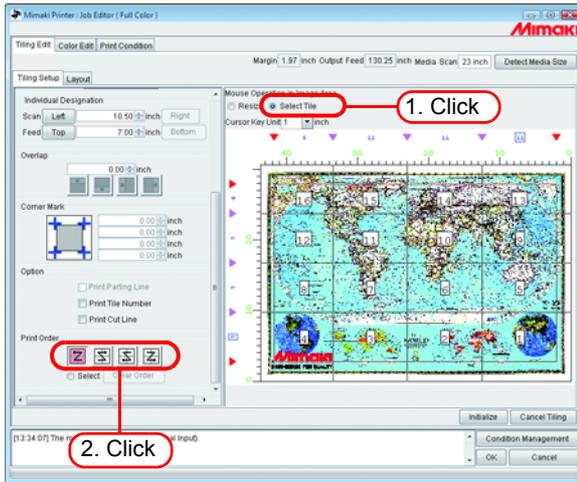
## Printing the tiles sequentially

Designate the order of printing tiles.

When you want to decide the order of printing freely, or when you want to print the designated tile only, refer to “Designating the Tiles to be Printed Freely ( P.55)”.

Click “Select Tile”.

The order number of printing of tiles is indicated on the “Tiling Preview”.  
Select any one of the following printing orders and click it.



: Printing is made sequentially starting from No.1 to No. 16 at the left example.



: Printing is made sequentially starting from No.4 to No.13 at the left example.



: Printing is made sequentially starting from No.13 to No. 4 at the left example.



: Printing is made sequentially starting from No.16 to No. 1 at the left example.

## Designating the Tiles to be Printed Freely

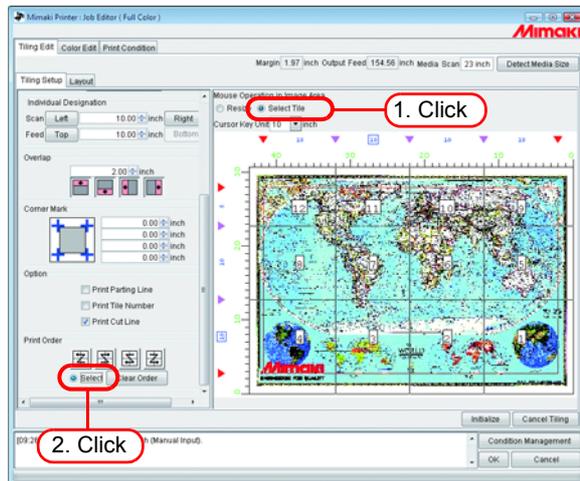
Set this when you want to decide the order of printing tiles freely, or when you want to print only the designated tiles.

### 1 Click “Select Tile”.

The order number of printing of tiles is indicated on the “Tiling Preview”.

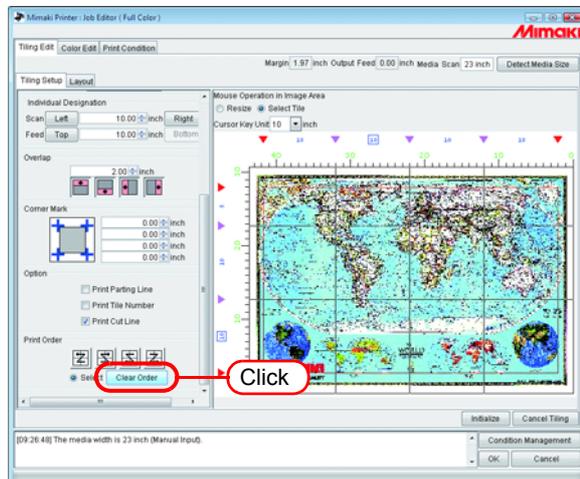
Select “Select” of “Print Order”.

button becomes active.

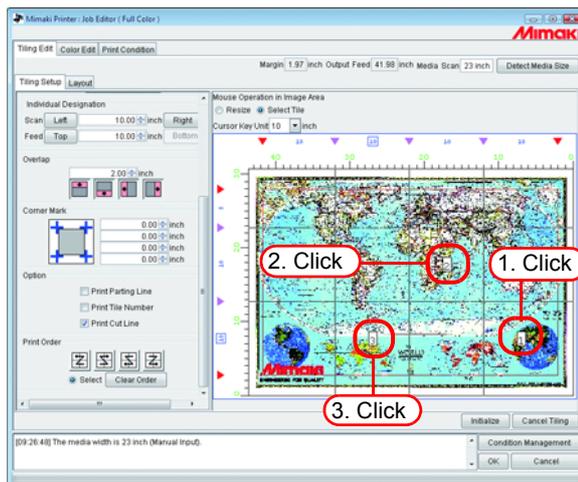


### 2 Click .

The order number of printing are disappear in “Tiling Preview”.



### 3 On the “Tiling Preview”, click the tiles you want to print one by one.



When mistakes of printing order has made, click  and try again.

**NOTE!**

If the tiles to be printed are not designated after clicking , the setting will not be completed even if you click . Designate the tiles to be printed.

## Laying out the Tiles

In the default state, all tiles are always placed in the printer origin position.

### NOTE!

When printing the second and subsequent tiles, load new media in the printer before printing each tile. If printing is performed without loading new media, the second and subsequent tiles will overwrite the tile that has already been printed.

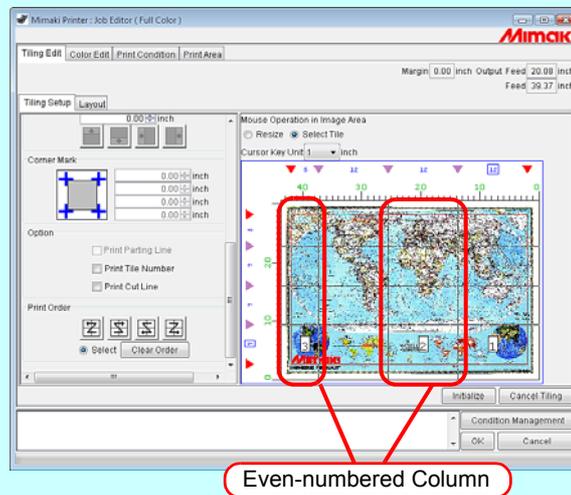
 “Printing the Tiles.” (P.62)

## Reversing the even-numbered column

If there appears the difference in colors between the right and left side of each tiles when you print, the “Reverse Even-numbered Column” function is effective.

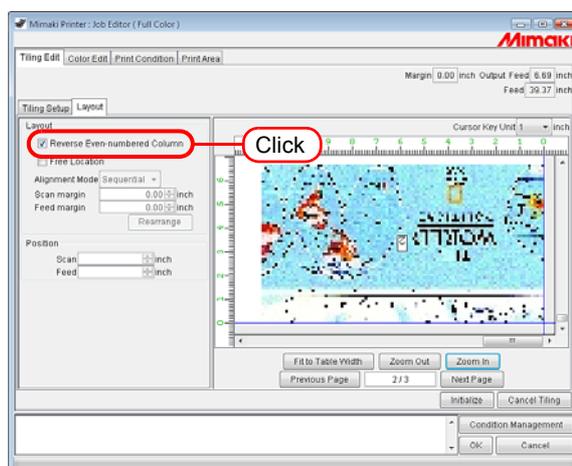
### NOTE!

Tiles of the even-numbered columns mean the tiles of the columns on the Tiling Preview located at even-numbered from the right end.



Click “Reverse Even-numbered Column”.

You may confirm the reversed tiles on the “Layout Preview”.



# Arranging the Tiles to the position of your choice

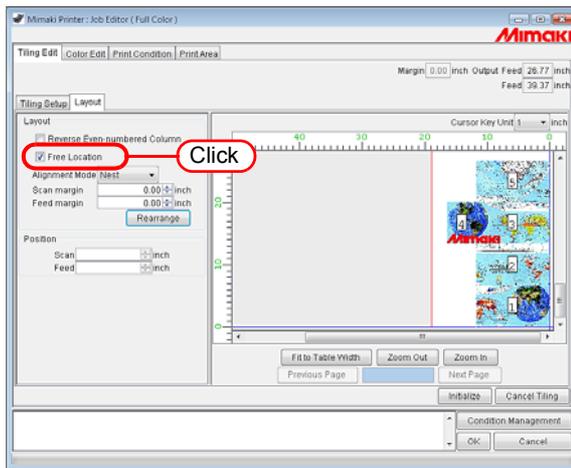
The arrangement method of tiles and the margins may be set freely at your choice.

**NOTE!**

For tile layout, there are “Fixed Arrangement” and “Free Location”.

- With “Fixed Arrangement”, RIP and printing is performed for each tile.
- With “Free Location”, perform RIP for all of the tiles and then print them all at once.
- When the “Free Location” is selected, the time before starting the printing becomes longer. Also the disk has to have enough capacity as the Ripped data are made for all tiles designated to be output.

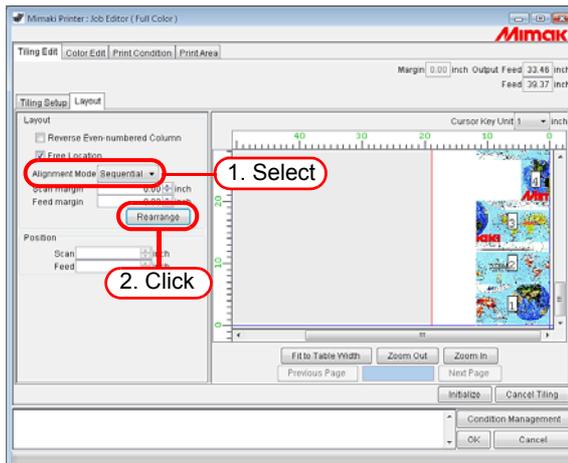
**1** Click “Free Location”.



**2** Select “Alignment Mode”.

Enter the “Scan margin” and “Feed margin” as required.

Click **Rearrange**.

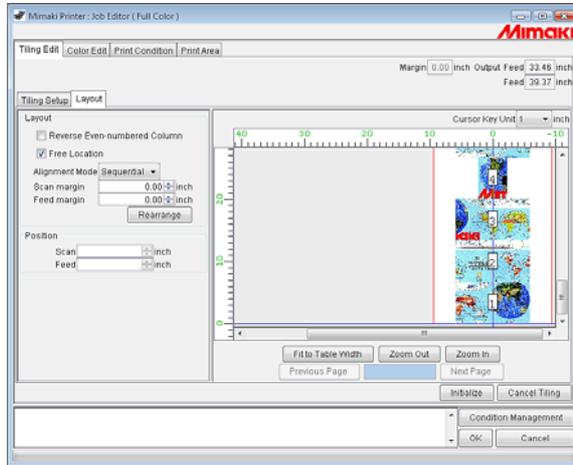


## Arranging in the Center of the Media

You may arrange the tiles in the center of the media.

Set to the center by the origin of print area and arrangement method.

☞ “Editing the Print Area.” (P.157)

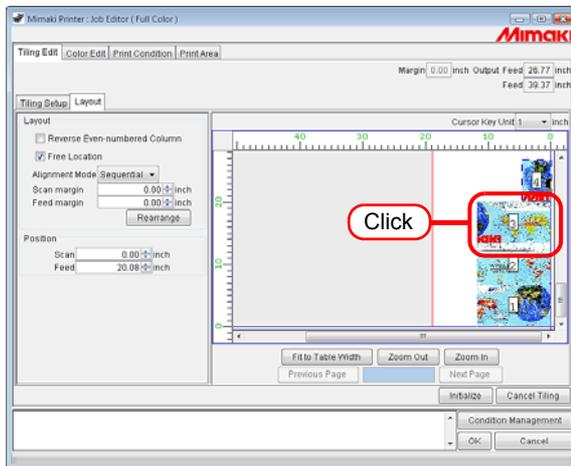


## Moving the Tiles to the position of your choice

When the “Free Location” is checked, each tile may be moved freely to any position.

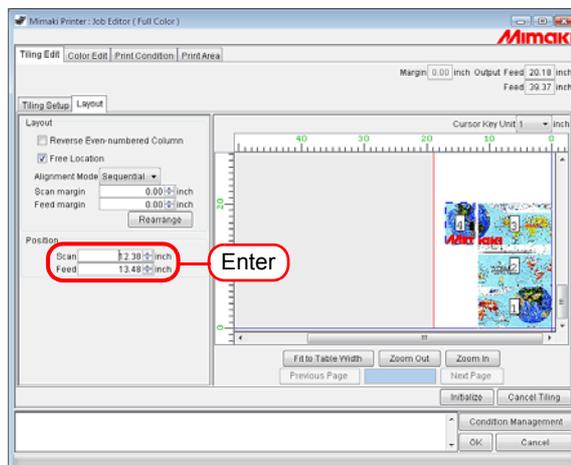
### 1 On the “Layout Preview”, click the tile you want to move.

The clicked tile is surrounded by the blue dotted lines and the “Position” figure entering boxes will be activated.



### 2 To the “Scan” and “Feed” of the “Position”, enter the moving amount.

The tile will move accordingly.

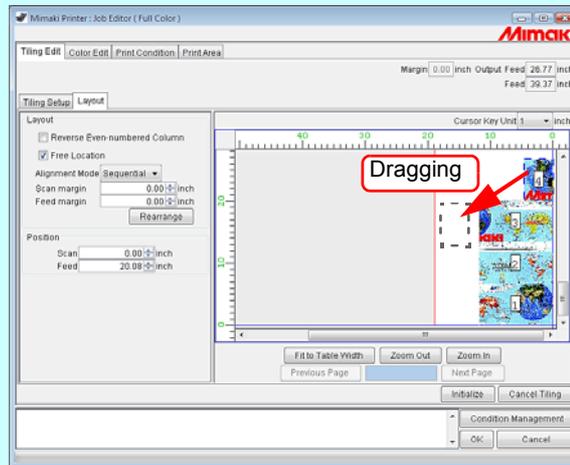


#### NOTE!

- When the tiles are overlapping one another, even if you click , the setting cannot be completed.
- When even one tile is completely outside of the printing area, even if you click , the setting cannot be completed. You have to relocate such tile or if that tile is not necessary, select again the tiles to be printed.



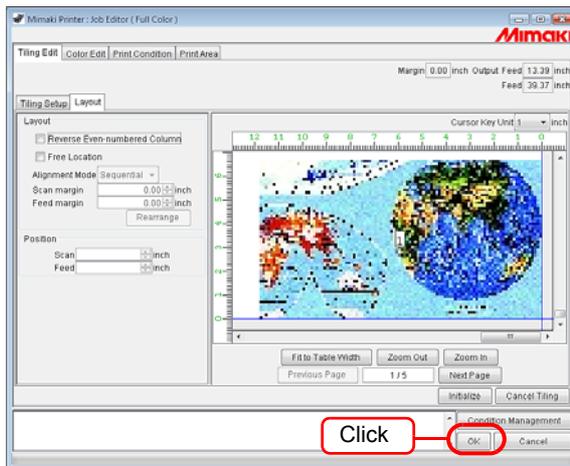
- Using the dragging, you may move the tiles.
- With arrow keys  ,  ,  and  , you may also move the tile with the amount of movement designated by the “Cursor Key Unit”.



## Ending the Tiling Setting

When the setting of the tiles is completed, save the setting.

Click  .



### NOTE!

- If you click  and then click  without setting anything, the setting will not be completed. Perform the Tiling Setup.
- If you click  and then  , the tiling function is invalidated. (The setting parameters remain).

## Printing the Tiles

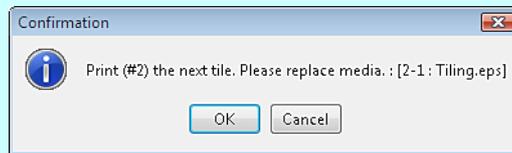
To print tiles, you may select, as in the case of normal printing, “Immediate print”, “RIP and Print”, “RIP only” or “Print only” (when there are Ripped Data).

For the procedures for printing, refer to Reference Guide, Common Features for Every Printer “Printing”.

Set the following items as required:

**NOTE!**

- When the “Free Location” is set, the “Immediate print” cannot be performed.
- In the case of “Fixed Arrangement” (When “Free Location” is not checked) , a confirmation dialog box appears before each of the second and subsequent tiles is printed. Before you click the  , load new media in the printer. If you click the  , the second or subsequent tile is printed. If you click the  , printing is stopped.



Ripped Data		Explanation
Not Exist	Wish to keep	<p>If the Ripped Data are kept, the printing time when you reprint them can be shortened.</p> <p>However, as the big amount of hard disk space is used, the free capacity could become insufficient.</p> <p>For printing, select “RIP and Print”.</p> <p>Or, alternatively, check “Create Ripped Data during Immediate Print” in the “Option Setting” (“Reference Guide, Common Features for Every Printer” P.98) and perform “Immediate Print”.</p> <p>Reprinting can be done with “Print Only”.</p>
	Not required	<p>When reprinting is not required, the Ripped Data is not needed.</p> <p>In the “Option Setting” (“Reference Guide, Common Features for Every Printer” P.98), clear the check of “Create Ripped Data during Immediate Print” and perform the “Immediate Print”.</p> <p>Or, alternatively, check “Delete job after print” in the “Option Setting” (“Reference Guide, Common Features for Every Printer” P.98) and select “Delete Only Ripped Data”. And then perform “RIP and Print”.</p>

Ripped Data	Change in set value	Explanation
	Printing tiles	
Exist	No change	There exists Ripped Data of all tiles.
	Print all tiles	Printing is performed with "Print only".
	No change	Designate the tiles to be printed. ("Designating the Tiles to be Printed Freely" (P.55))
	Print specified tiles	Printing is performed with "Print Only".
Exist	To be changed	<p>When the tile settings are changed, at the time you click <input type="button" value="OK"/> on the "Job Editor", delete the Ripped Data.</p> <p>If you execute "Immediate Print" or "RIP and Print", RIP is performed again.</p> <p>However, the following changes in the setting, the Ripped Data will not be deleted.</p> <ul style="list-style-type: none"> <li>- Printing Tile Designation</li> <li>- "Free Location" ON/OFF</li> <li>- The printing position of each tile when the "Free Location" is ON.</li> <li>- "Arrange in the Center" ON/OFF</li> </ul> <p>In the case all tiles are to be RIP performed again, perform "Delete Ripped Data" and then "Immediate Print" or "RIP and Print".</p>
Partially Exist		<p>If you perform RIP with selecting the tiles to be printed or the processing is canceled during the printing, the "Ripped Data" column will show "Partially Exist".</p> <p>In order to research which tiles are RIP-performed, display the "Job Properties" of the Job. ("Reference Guide, Common Features for Every Printer" (P.97) ), and then click the [Results] tab to confirm.</p> <p>When all the Ripped Data are ready (there is no change), you may print with the "Print Only".</p> <p>When you print the tiles that are not RIP-performed at the same time, select "RIP and Print".</p> <p>If there is no change in the RIP-performed tile, the RIP will not be repeated. When there exists any change, when you check [OK] of the "Job Editor", the Ripped Data is deleted. However, depending on the nature of the change, the Ripped Data is not deleted. Refer to (Ripped Data, "Exist", "To be changed".)</p>

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# Print multiple jobs at the same time (Grouping)

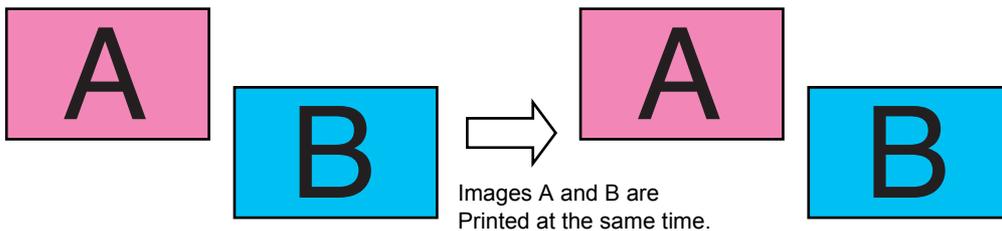
By grouping the jobs, you may output multiple jobs at the same time.

**NOTE!** When you arranged jobs for which different Print Conditions have been set, the Print Condition for the first job is applied to the other jobs.

There are two types of grouping.

## Arranged

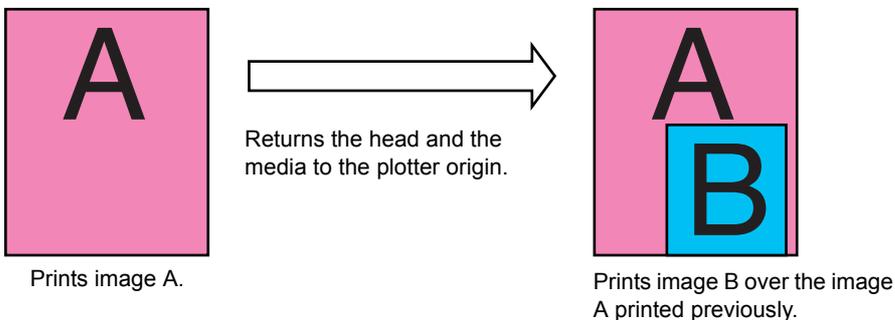
All images are printed collectively at once.



## Composite

After outputting 1 image, returns the head and the media to the plotter origin and prints different image.

This enables to print the image over the previous one.



**NOTE!** When combining white-only or clear-only image with color image on UJF-706, printing method is different from above.  
For details, see “When printing multiple jobs with layer on UJF-706/3042 (FX)/3042HG” ( P.78 ).

## How to designate “Arranged”

**NOTE!**

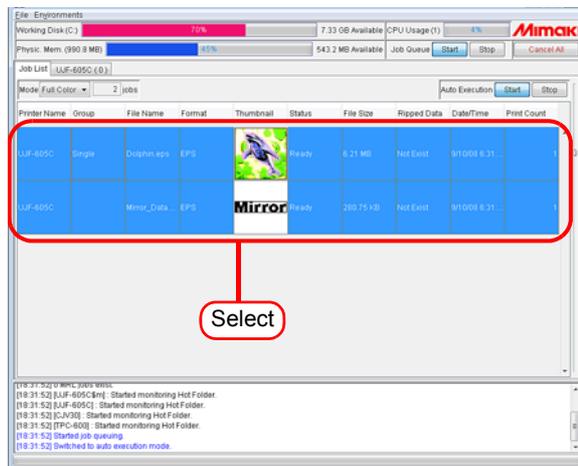
Depends on the image, spaces may be inserted in between the images even if arranging the image with no space.

### Arranging on “Job List”

**NOTE!**

- The jobs for which “Paneling” is set cannot be Arranged.
- Arranging is not available with any job for which the number of copies has been set to two or more.
- Jobs with a status other than “Ready”, “Printed”, “Cancel”, and “Error” cannot be arranged.

1 Select two or more jobs on Job List.

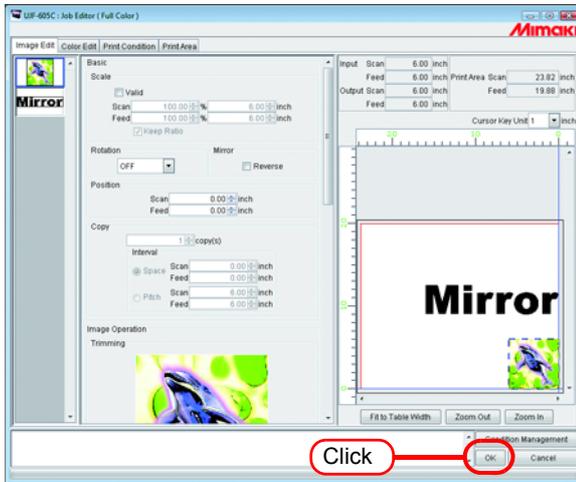


- You can select two or more jobs by clicking each of them while pressing the **Ctrl** key.
- By clicking jobs while pressing the **Shift** key, you can select all the jobs ranging from the job which you click first to the job you click second.

## 2 Open “Job Editor”.

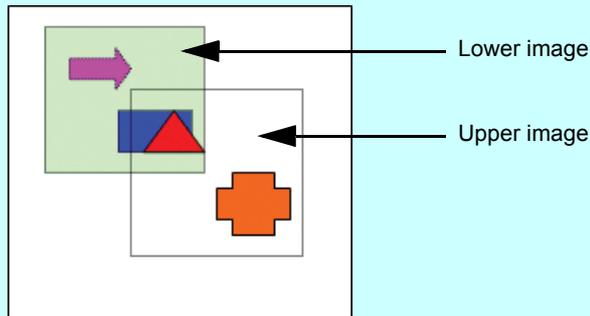
As for the opening method of “Job Editor”, refer to Reference Guide, Common features for every printer ( P.74 ).

Perform job editing, and click  .



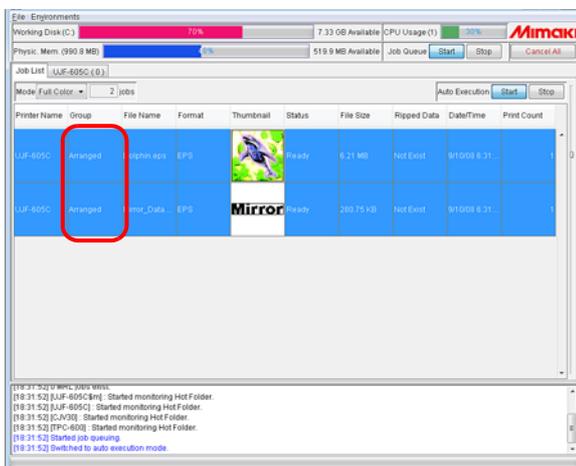
### NOTE!

- When images overlap, they are printed superimposed, with the image displayed at the top of the thumbnail list first.
- The overlapping parts of the images are printed with priority given to the valid pixels of the topmost image.



Example of overlapping printing

## 3 “Arranged” will be displayed to the “Group” on the Job List.



When you open one of arranged jobs in “Job Editor”, all the jobs in the same group is displayed in “Job Editor”.

## Add a Job to Group during Editing

A job is able to add to a Group during editing by “Job Editor”.

Add a job in Job List to “Job Editor”.

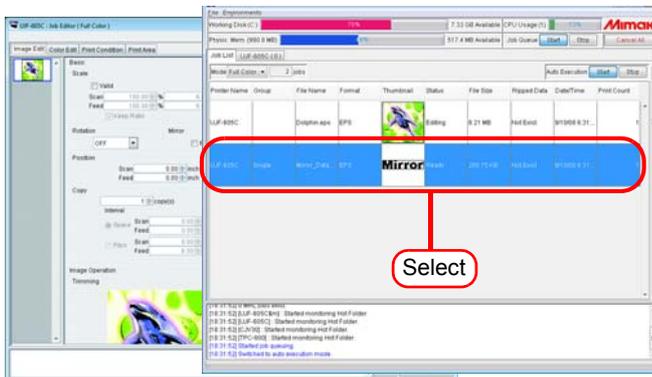
**NOTE!**

- When “Paneling” is set on the jobs being edited currently or the jobs to be added, the job cannot be added.
- If the job to be added is of “Composite”, the addition of the job cannot be made.
- Addition of a job is not allowed if the number of copies of the job being currently edited has been set to two or more.
- Jobs with a status other than “Ready”, “Printed”, “Cancel”, and “Error” cannot be added.

**1** With “Job Editor” opened, select and double-click a job on Job List to be added.

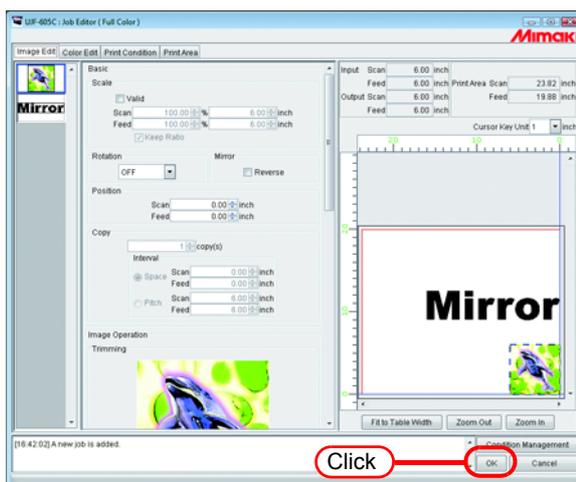
A job is able to add by any of the following methods:

- Click the right button, and select “Edit”.
- Press the **E** key while pressing the **Ctrl** key.

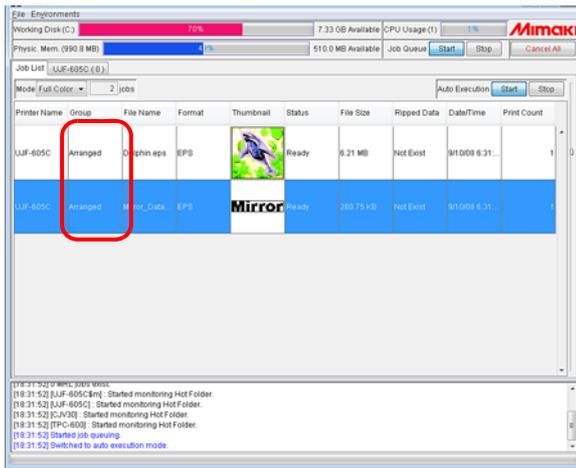


**2** The job is added to “Job Editor”.

Perform job editing, and click **OK**.



### 3 “Arranged” will be displayed to the “Group” on the Job List.



When you open one of grouped jobs in “Job Editor”, all the jobs in the same group are displayed in “Job Editor”.

## Clear Group

Arranged jobs are able to be removed from the group.

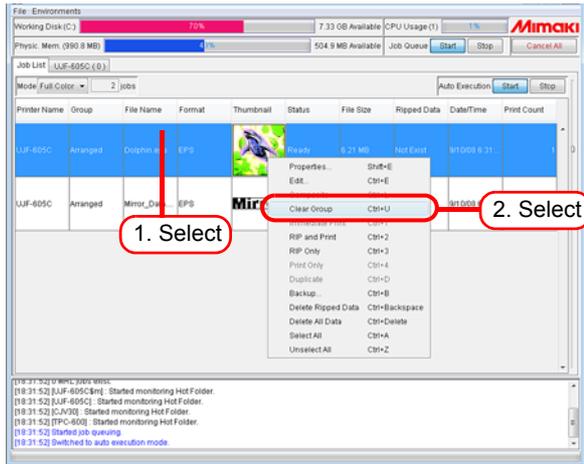
**NOTE!**

Arranged cannot be canceled for jobs with a status other than “Ready”, “Printed”, “Cancel”, and “Error”.

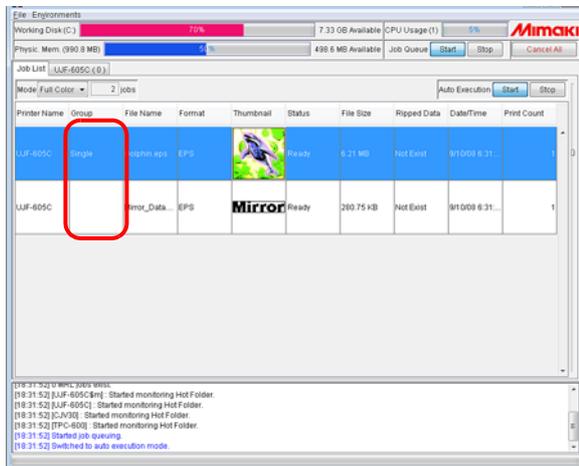
**1** Select one of arranged jobs.

Right click it and select “Clear Group”.

Or hold down the  key and press the  key.



**2** “Arranged” to the “Group” on the Job List will be cleared.



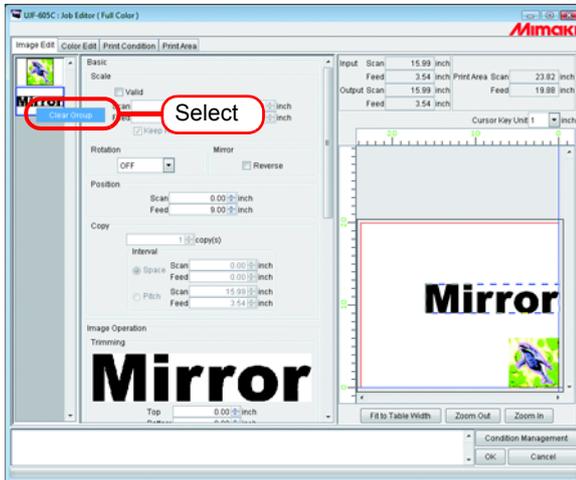
---

## Removing a job from the arranged jobs group being edited

When editing arranged jobs, you can remove a job from the group at the “Job Editor”.

Right click on the thumbnail of a job to remove from the group to display a pop-up menu.

Select “Clear Group” in the pop-up menu.



## Functions specific to “Arranged” (Layout - Arrangement)

Arranging images.

### Arranging the Images (when there are multiple images)

**NOTE!**

- Setting alignment and margins can be made as with the “Job Editor”.
- When “Job Editor” is opened, the previous settings are applied.
- The order in which thumbnail images are arranged can be set. (P.12)

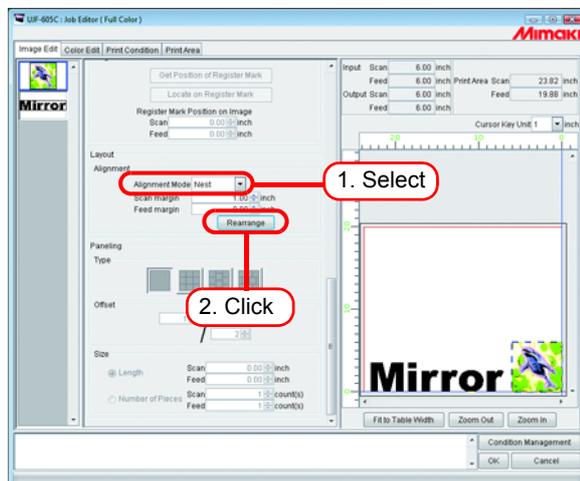
#### Arrange in the scan direction (Nest)

Select “Nest”.

Enter the amount of margin for scan direction and feed direction, if necessary.

In the example, the scan direction margin is set to 1 inch.

Click **Rearrange**.



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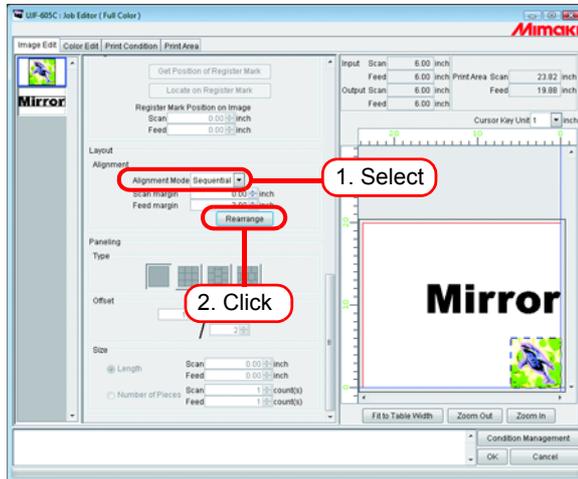
## Arrange in the feed direction (Sequential)

Select “Sequential”.

Enter the amount of margins for feed direction, if necessary.

In the example, the feed direction margin is set to 3 inch.

Click **Rearrange**.



## Arrange the Image (when there is one image)

Clicking **Rearrange** positions the image at the origin, irrespective of the arrangement method.

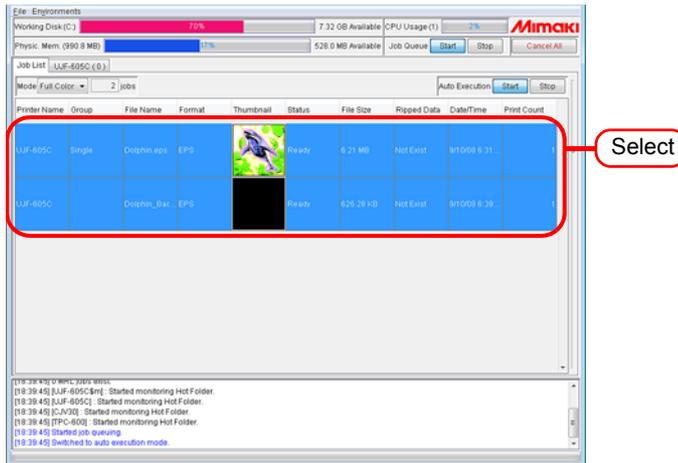
When “Copy” is set, Jobs cannot be rearranged.

## How to designate “Composite”

**NOTE !**

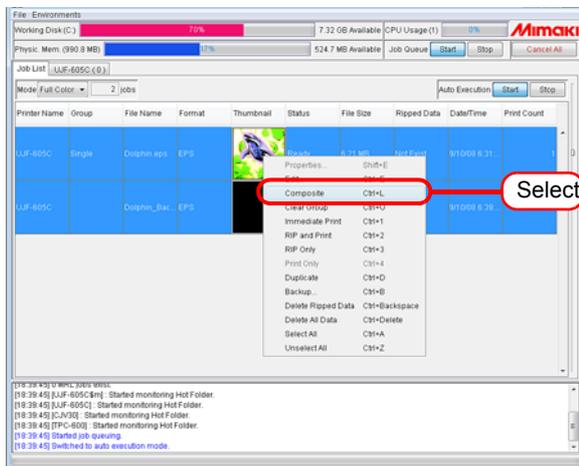
- The jobs for which “Paneling” is set cannot be Composite.
- Composite is not available with any job for which the number of copies has been set to two or more.
- Jobs with a status other than “Ready”, “Printed”, “Cancel”, and “Error” cannot be composited.

1 Select two or more jobs on Job List.

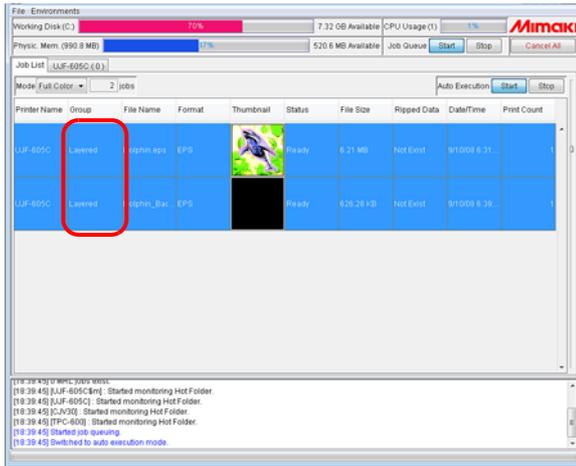


2 Right click it and select “Composite”.

Or hold down the  Ctrl key and press the  L key.



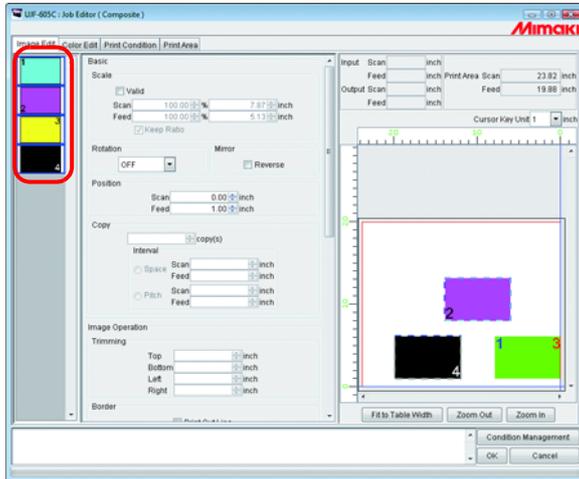
### 3 On the “Group” column of the selected job, “Layered” will be indicated.



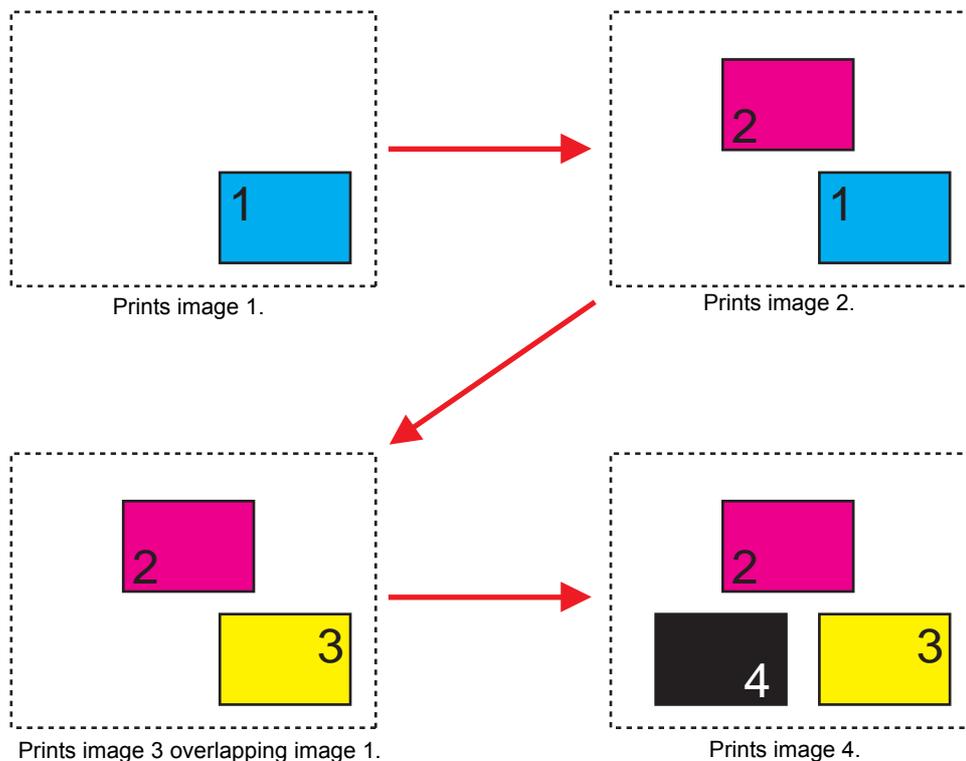
## Setting the printing order of the multiple jobs made “Composite”

The Layered jobs are printed in the order of thumbnail list beginning at the top.

To change the order of the printing, select the thumbnail of the job you want to change the order, and then drag and drop.



If the setting is made on the “Job Editor” as shown above, the printing is performed in the following order. (After each “Prints image X” completed, the head and the media are returned once to the plotter origin.)

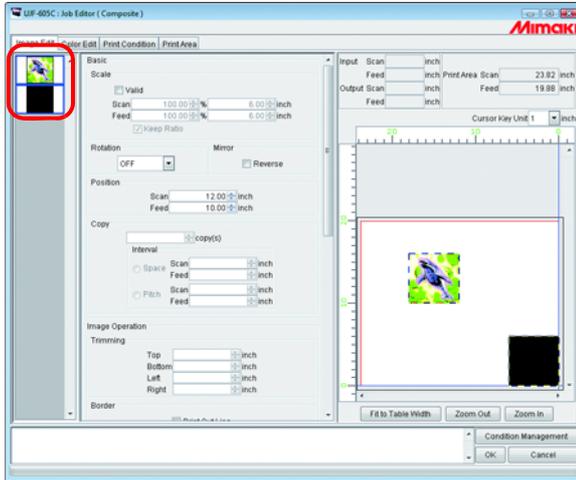


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## Functions specific to Composite

### Overlapping the images (Alignment)

- 1 Select the jobs you want to overlap from the thumbnail list, or on the layout preview.



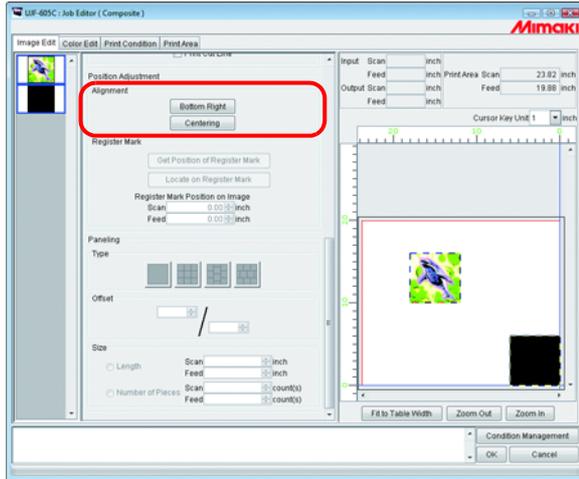
- Click **Bottom Right** or **Centering** on “Alignment” of “Position Adjustment” to conform the positioning of multiple jobs.

**Bottom Right**

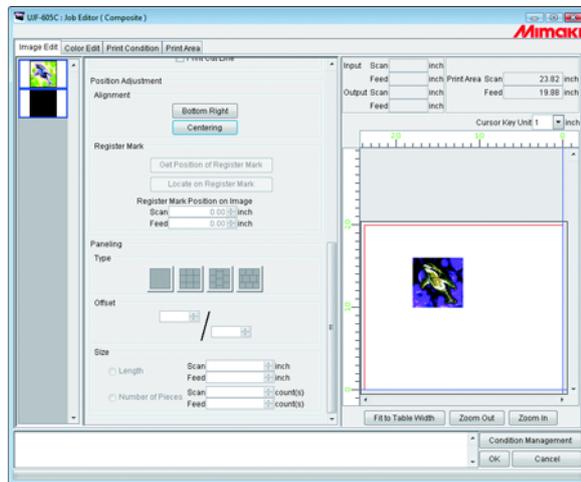
To the bottom right of the first selected image, the bottom right of the other image is aligned and moved.

**Centering**

To the center of the first selected image, the center of the other image is aligned and moved.



Execute **Centering**.



## When printing multiple jobs with layer on UJF-706/3042 (FX)/3042HG

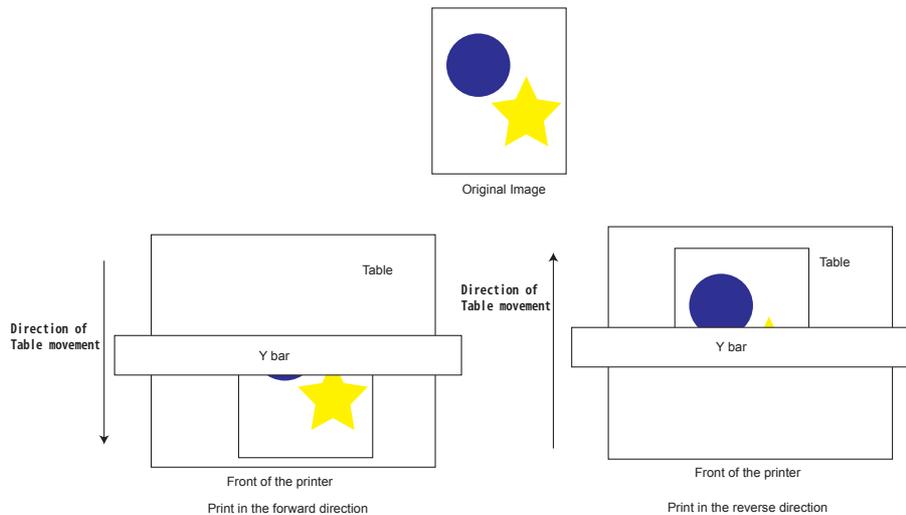
When printing with layer on UJF-706/3042 (FX)/3042HG, the printing method is different from other printers.

### Printing in the reverse direction

Usually flatbed printer starts printing from an origin of the table, however, UJF-706/3042 (FX)/3042HG automatically starts printing from the opposite position of the origin.

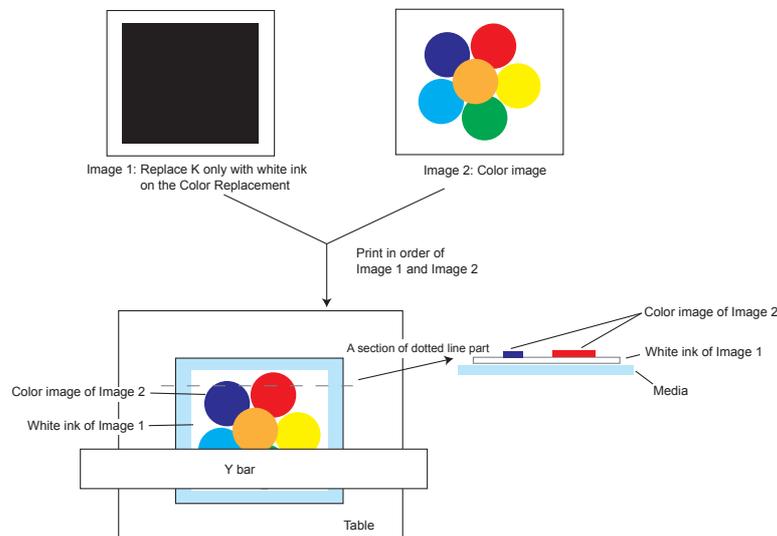
This has the following advantages.

- When laying multiple images, you can print without returning to the origin.
- You can use white and then color at spot color laying printing.



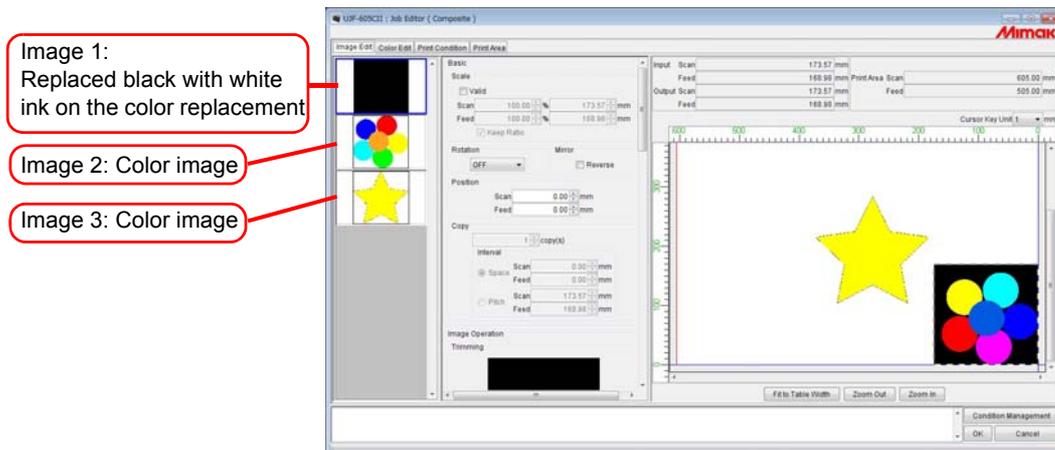
### Spot color laying printing

When laying white ink image with clear liquid or color ink image and printing, you can perform “spot color laying printing”. “Spot color laying printing” prints white or clear liquid on color image. As the spot color laying printing is automatically performed by the color replacement setting of the job (☞ P.99), any special setting is not required.



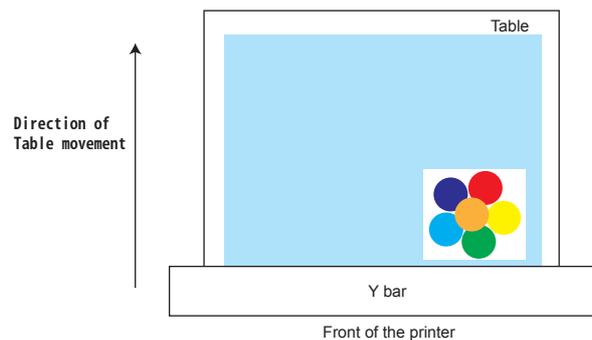
This section explains the operation of UJF-706/3042 (FX)/3042HG for the laying printing.

### Example 1 Laying color image on white image

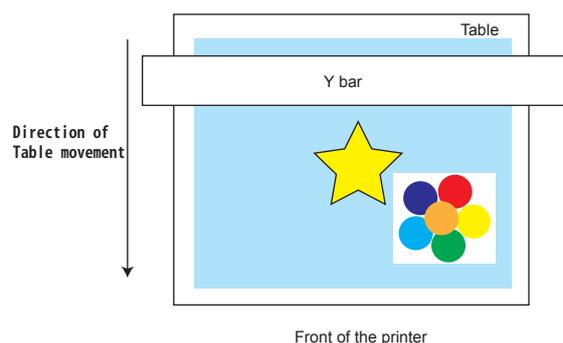


- 1 Perform spot color laying printing with the image 1 and the image 2 in the reverse direction.

(The color image of the image 2 is printed on the white image of the image 1.)



- 2 Print the image 3 in the forward direction.



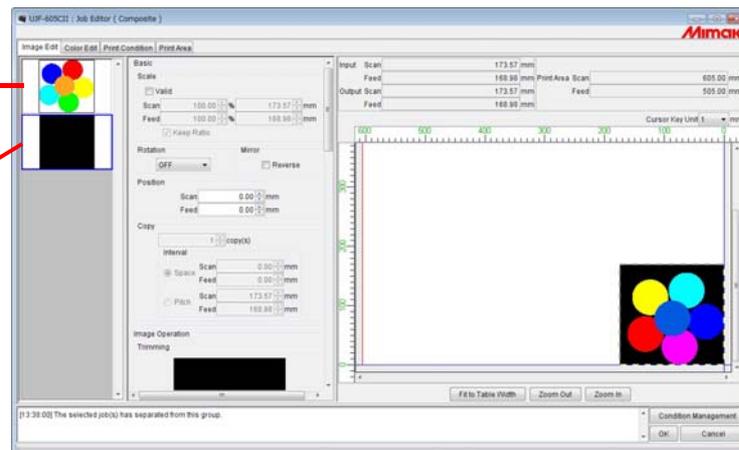
**NOTE!**

- When performing spot color laying printing with white ink image and color image, the printing direction is as follows depending on the order of laying.  
White to Color: in the reverse direction  
Color to White: in the forward direction
- The printing direction is controlled to minimize the table movement and save the time.

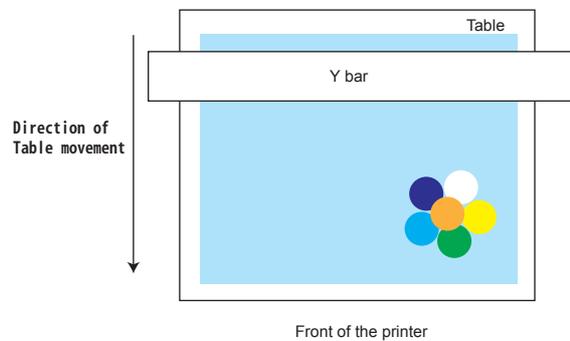
## Example 2 Laying color image which is partially replaced with white on white image

Image 1:  
Partially replaced with white  
on the color replacement  
(replaced red part with white)

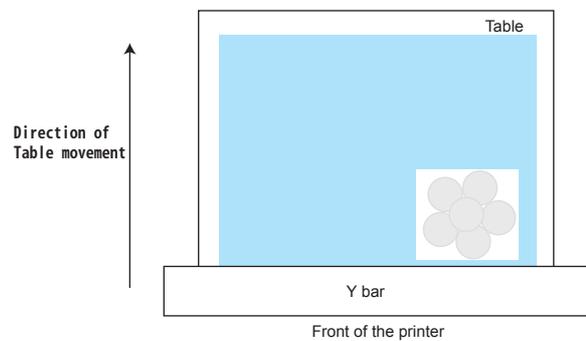
Image 2:  
Replaced black with  
white ink



1 Print the image 1 in the forward direction.



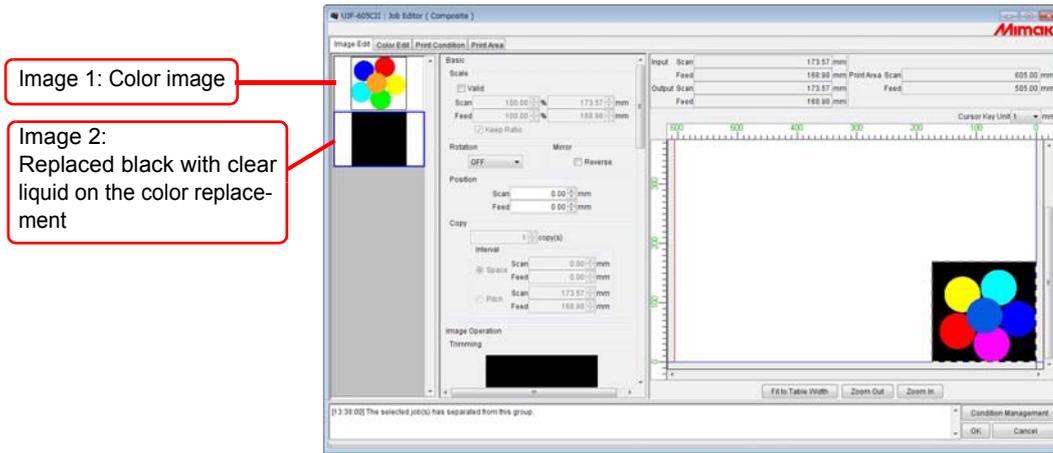
2 Print the image 2 in the reverse direction.



**NOTE!**

When white ink is used in the laying image with white ink, spot color laying printing is not performed.

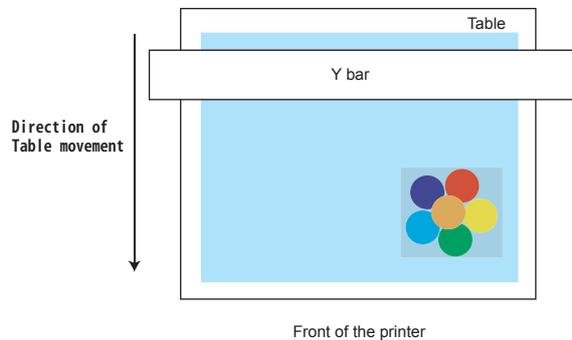
### Example 3 Laying color image on clear image



From [Editing Print Condition] - [UV mode sub] menu, select "Matt print" of "Clear Liquid irradiation mode". (P.152)

**1** Perform spot color laying printing with the image 1 and the image 2 in the forward direction.

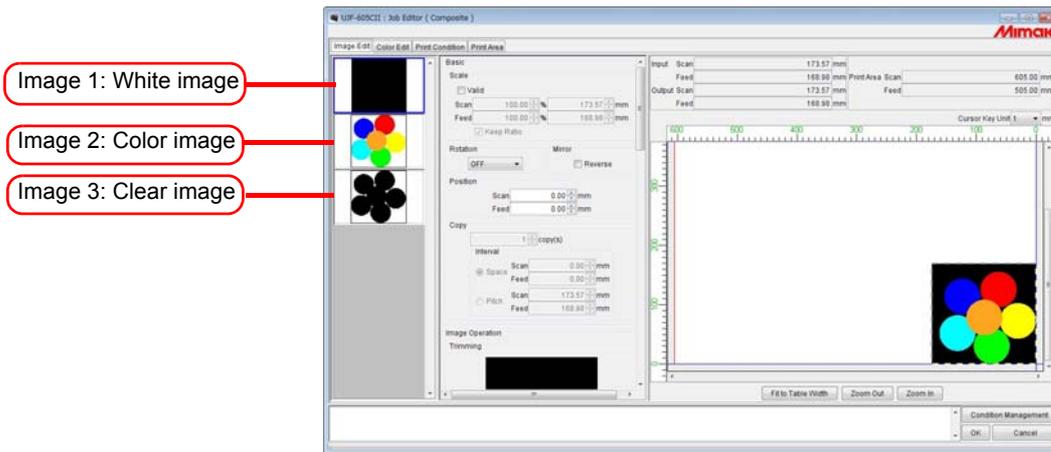
(The clear image of the image 2 is printed on the color image of the image 1.)



**NOTE !**

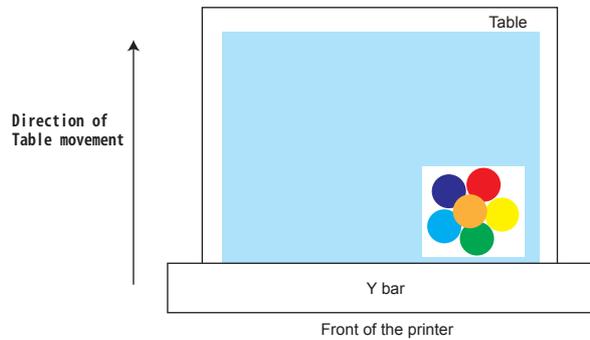
- When you specify [Matt print] for "UV mode" - "Clear Liquid irradiation mode" of Editing Print Condition, special colors of the color image and the image with Clear liquid only are overprinted.
- When you specify [Thickness vigor print] for "UV mode" - "Clear Liquid irradiation mode" of Editing Print Condition, special colors are overprinted only for the first time, and on and after the second time, only clear is printed.
- When you wish to overprint of special colors of the color image and the image with Clear liquid only, use the UV illumination specified in "Clear Liquid irradiation mode".

## Example 4 Laying white, color, and clear image

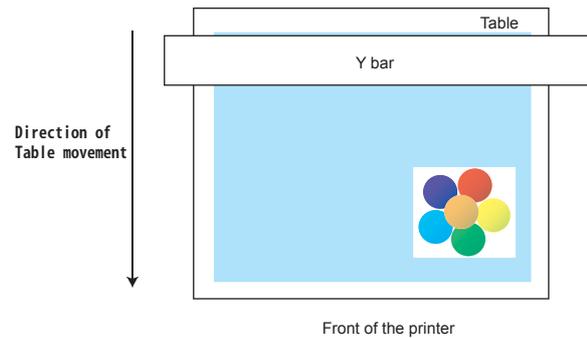


- 1 Perform spot color laying printing with the image 1 and the image 2 in the reverse direction.

(The color image of the image 2 is printed on the white image of the image 1.)



- 2 Print the image 3 in the forward direction.



# Color Edit

Make setting for Color matching, etc. by “Color Edit” in the “Job Editor” window.

Select a job to be subjected to Color Edit from the list of thumbnails at left.

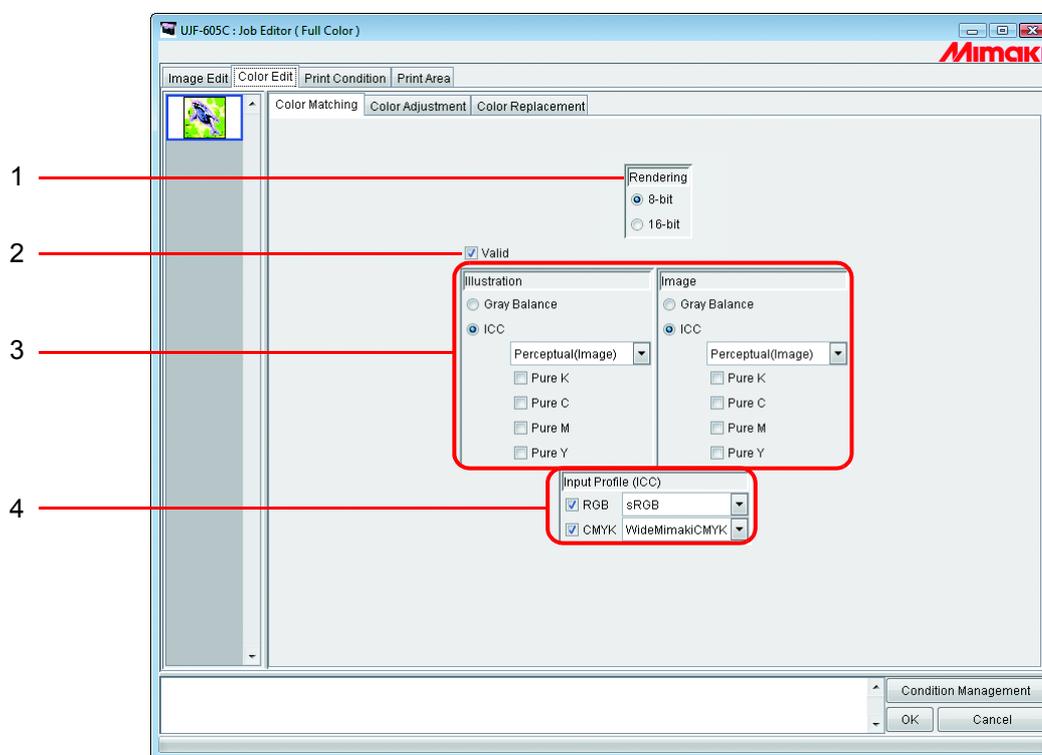
## NOTE!

### • About dialog screen

Although the screens for UJF-605C are used in this manual, the screens for the models other than UJF-605C may be used in this chapter. Read the printer model name as UJF-605C.

- Perform color editing for a single job at a time. When you are editing two or more jobs, select a job to be subjected to “Color Edit” from the thumbnail list and perform setting.

## Setting Color Matching



### 1. Rendering

If a version 3.0 device profile is selected in the Print Conditions window, the Rendering screen is displayed.

8 bit Applies the same print quality as before.

16 bit Prints with smoother gradation.

If a version 2.0 device profile is selected, the Rendering screen is not displayed.

8-bit print mode applies as before.

### 2. Valid

Makes the Color matching function active.

Performs printing according to the conditions you have set on the “Color Matching” menu.

---

---

### 3. Illustration/Image

Set Color matching for each of the illustration part and image part in one file separately.

- Gray balance: Available with CMYK data.  
The colors designated by data are mixed in such a way that no other color is mixed.  
Gray balance is inferior to ICM in the accuracy of color matching.  
If a Version 3.0 device profile generated by converting a Version 2.0 device profile is selected on the [Print Condition] screen, you cannot select gray balance.
- ICM: Color matching is processed with ICC Profile.  
Usually, select this option.
- Perceptual: Suitable to print images (photos). Color matching is performed so that the brightness of the whole image will be highly near to that of the input image.
- Colorimetric: Suitable to illustrations. Color matching is performed so that printing will be achieved in as deep color as possible.
- Relative: Color matching is performed so that the print colors relative to white will approximate to those of the input image. When the color of the media is different from the white that works as a reference for the colors of the input image, the print colors vary with the media.  
For example, if yellowish media is used for printing, the whole print is slightly yellowish compared with the input image.
- Absolute: Color matching is performed so that the print colors will approximate to those of the input image without being affected by the media color. When the color of the media is different from the white of the input image, an effort is made so that the color of the media will be near to the white of the input image. Therefore, there may be a case where ink is ejected even without any image to be printed.
- Pure K, Pure C, Pure M, Pure Y: For data prepared in primary colors, that is, cyan, magenta, yellow, and/or black, printing is carried out without color matching, thus preventing any other ink from being mixed.

### 4. Input Profile (ICM)

Select an Input Profile for RGB data and CMYK data individually.

The profile is Gray balance mode when the check box is unchecked.

**NOTE!**

In case the input image has the specific profile such as scanner, specify the profile as the input profile to improve the color repeatability.  
The profile is needed to be registered on the Profile Manager.

## Editing Color Adjustment

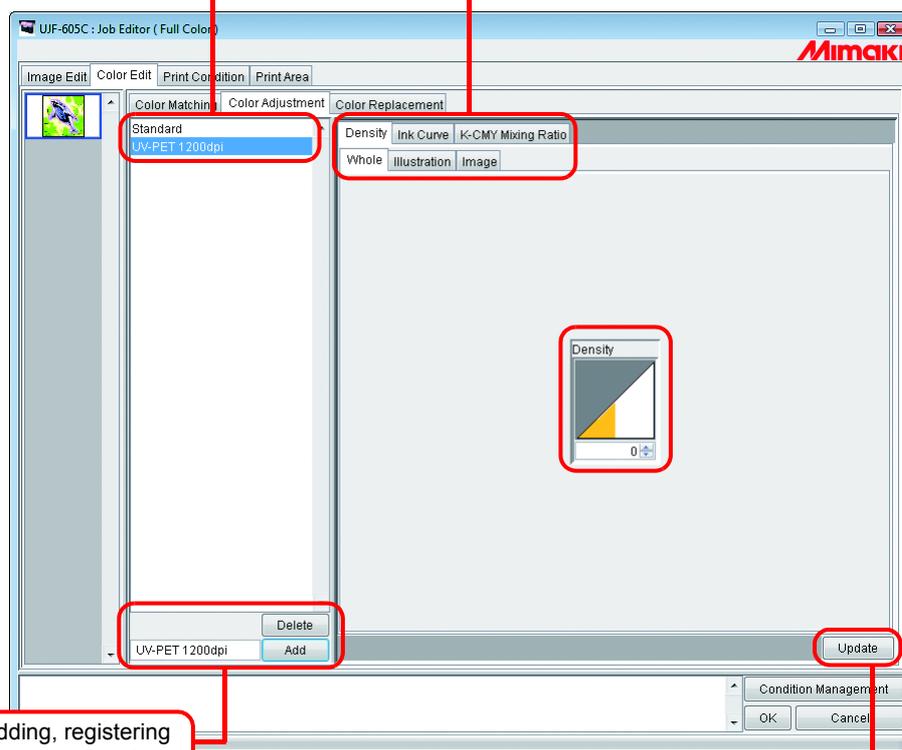
Adjust the color of an image. Register a color adjustment set.

Register color adjustment set for each Device Profile in “Color Adjustment” page.

List of file names of color adjustments.  
When you select “Standard”, editing of color adjustment is not allowed.  
When you perform Color Edit, prepare a color adjustment set newly.  
( P.86)

Click the tab for the adjustment to be made.

Density ( P.86)  
Ink curve ( P.90)  
K-CMY Mixing Ratio ( P.98)



Used for adding, registering and deleting color adjustment set names for settings.  
( P.86)

Applies the selected color adjustment set to the settings.

## Preparing a Color Adjustment Set

Make a Color Adjustment Set for each Device Profile.

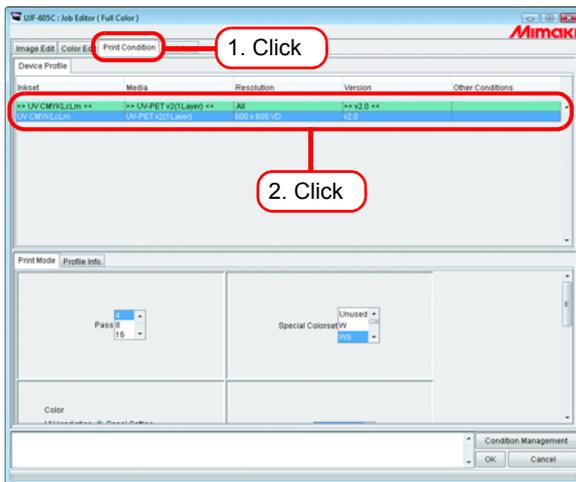
1 Click [Print Condition] page.

Click the Device Profile for which you would like to prepare a color adjustment set.

**NOTE!**

Make color adjustment set for each Device Profile.

To Print by Using Color Adjustment Set, select the Device Profile that specified with the Color Adjustment Set is Prepared.



2 Click [Color Edit] page.

Click [Color Adjustment] page.

Enter the Color Adjustment Set name.

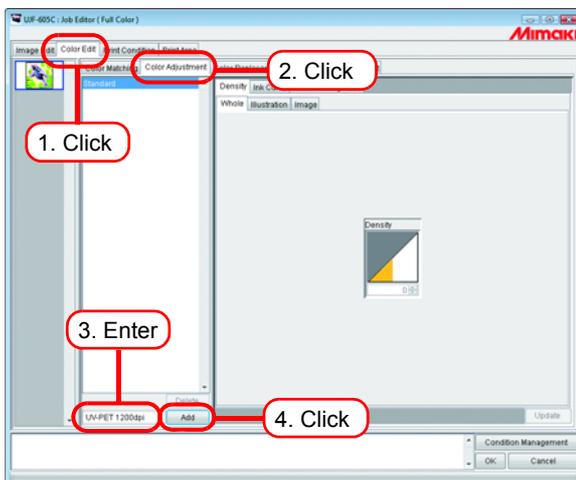
**NOTE!**

The following characters cannot be entered.

\\ : \* ? " < > |

Click  .

When there is already the same name, a confirmation message for overwrite is displayed.





- When making new Color Adjustment Set, select “Standard” before click .
- When registering anew by editing registered color adjustment set, select and rename them to click .

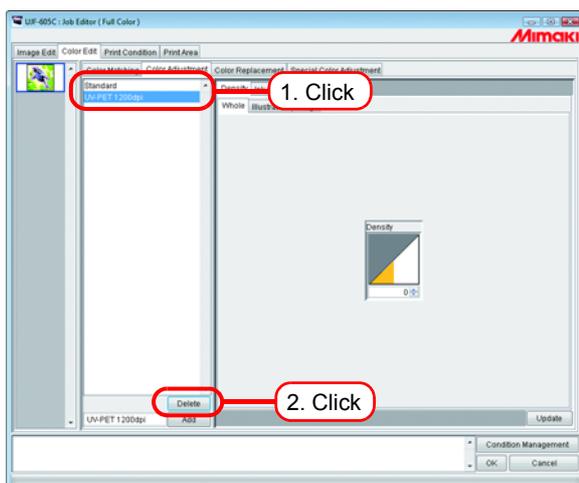
## Deletes Color Adjustment Sets

Click a Color Adjustment Set to set.

Click  to delete the selected color adjustment set.

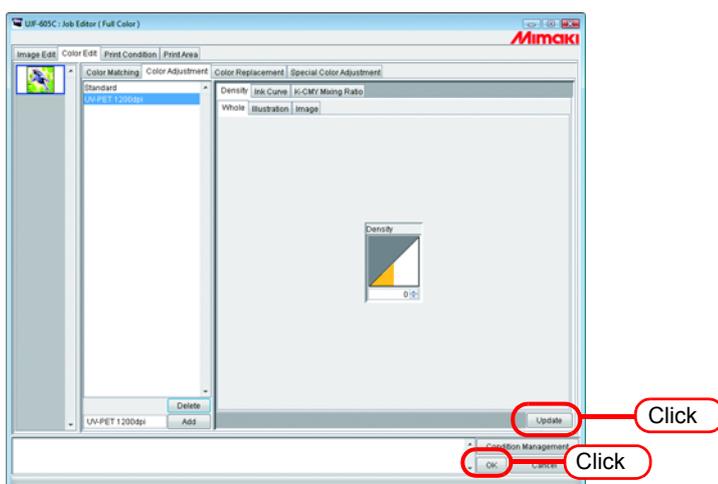
**NOTE!**

The “Standard” set can not delete.



## Updating Color Adjustment Sets

To update the color adjustment information, click  or , and exit the “Job Editor”.



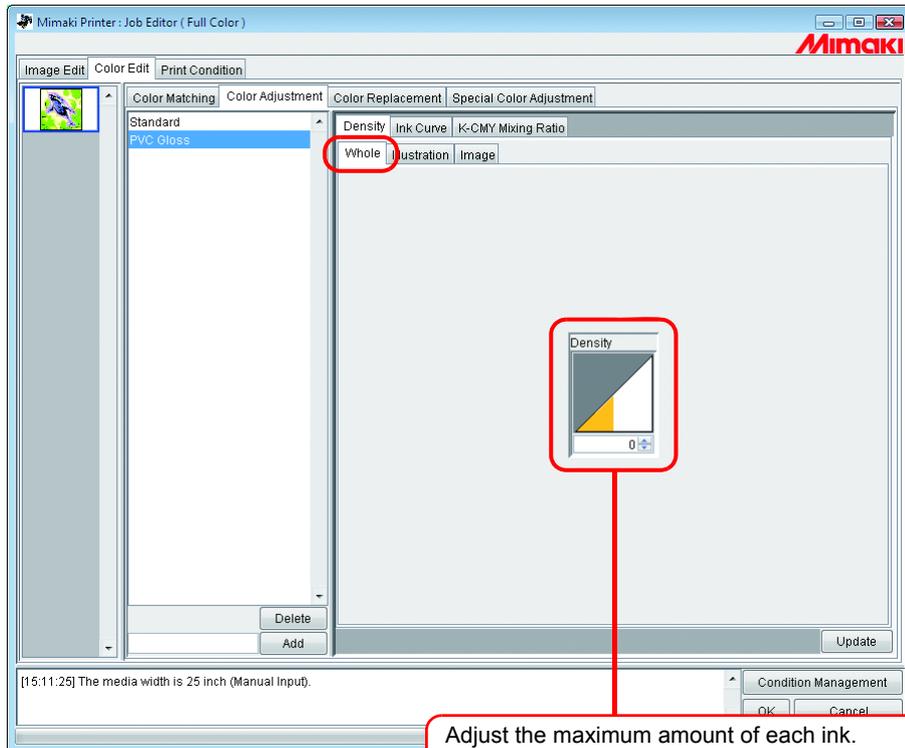
---

## Adjusting Ink Density

### Adjusting All Ink Densities

Adjust the maximum amount of each ink.

When click , the value changes every five. Also enter any value in a box. The value can be set in a range from minus 50 percent to 50 percent.



Adjust the maximum amount of each ink.  
This setting is reflected on both illustration and image.  
Printing with exceeding ink limit of each color is possible by setting the whole density to plus.

## Adjusting the Ink Densities for Illustration Part and Image Part

Adjust the ink amount for each of the illustration part and image part in one file.

**Adjust contrast of an image.**  
Contrast becomes higher with larger value and lower with smaller value.

**Black ink density settings** Adjust the amount of black ink used.

- 1 to +50 Reduces the amount of cyan, magenta, and yellow, and increases the amount of black ink. For more detailed settings, use K-CMY adjustment.
- 0 The function is disabled, and K-CMY adjustment is enabled.
- 50 to -1 Reduces the amount of black ink used.

When a value other than 0% is specified, the K-CMY mixing ratio setting is disabled.

Adjust the amount of ink in Highlight, Middle, or Shadow. To set in detail, adjust ink curve. (P.90)

## To Adjust Color in Detail (Ink Curve)

If output is not obtained in your desired colors even by changing ink densities, adjust the ink curve of each kind of ink.

The method of adjusting ink curves differs according to the version of the device profile.

### Version 1.0 and 2.0 device profiles

Ink Limit : Adjust ink density to all the colors.

Gray Balance : Adjust ink density using only four colors of Black, Cyan, Magenta, and Yellow.

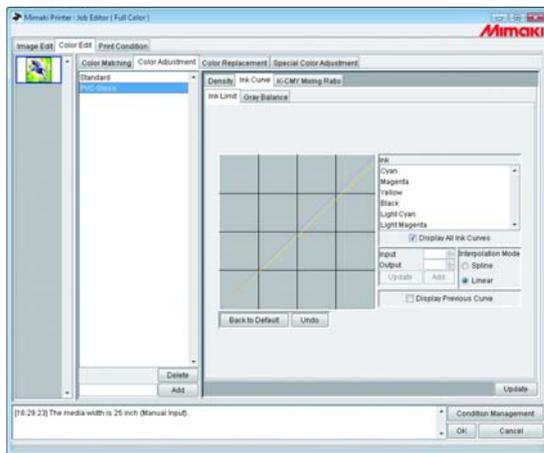
Gray Balance is only available in Version 2.0.

#### NOTE!

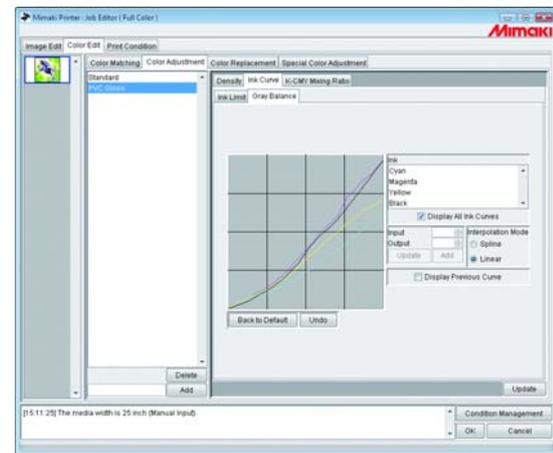
“Gray balance” is valid only when you have selected gray balance on the “Color matching” menu (  P.83).

The setting of Ink curve is reflected over the whole area without distinction between the image part and illustration part.

“Ink Limit” Curve



“Gray Balance” Curve



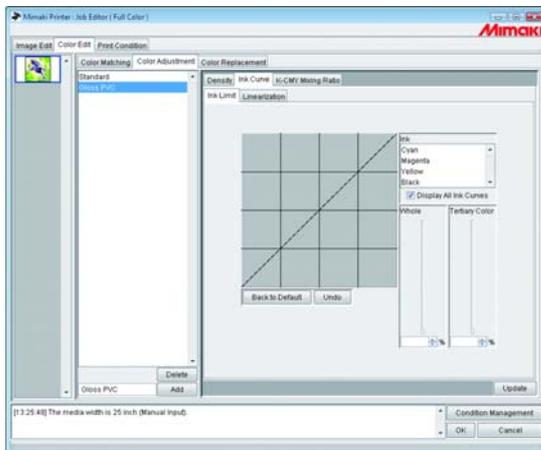
Refer to “Adjusting Ink Curves” (  P.92) for how to adjust ink curves.

## Version 3.0 device profile

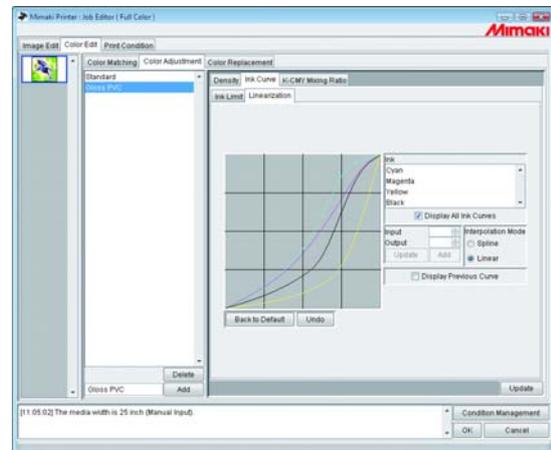
Ink limit: Sets the maximum density of the ink.

Linearization: Adjusts the density of ink in all areas.

“Ink Limit” Curve



“Linearization” Curve



Adjust the “Ink Limit” curve using the slider.

“Whole” adjusts the density for all ink colors.

“Tertiary Color” adjusts the density of each ink color when 3 or more colors are mixed.

The density of “Whole” is the upper limit value for Tertiary Color.

When the upper limit value for Ink Limit of “Whole” is changed, the upper limit value for Ink Limit of “Tertiary Color” also changes.

Refer to “Adjusting Ink Curves” ( P.92) for how to adjust linearization curve.

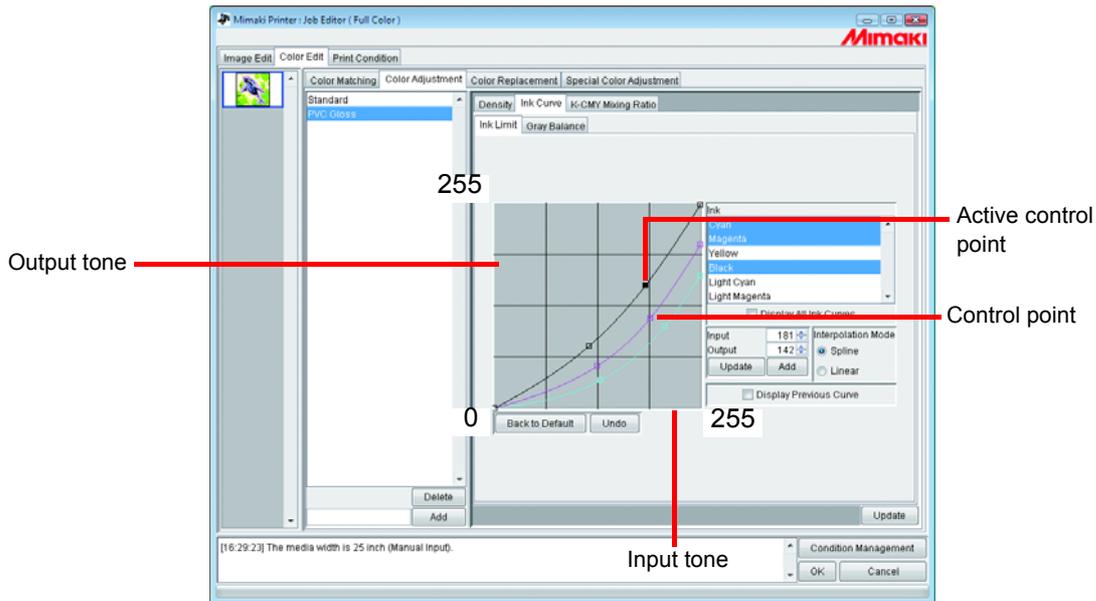
# Adjusting Ink Curves

Display the ink curve of ink selected from the “Ink” list.

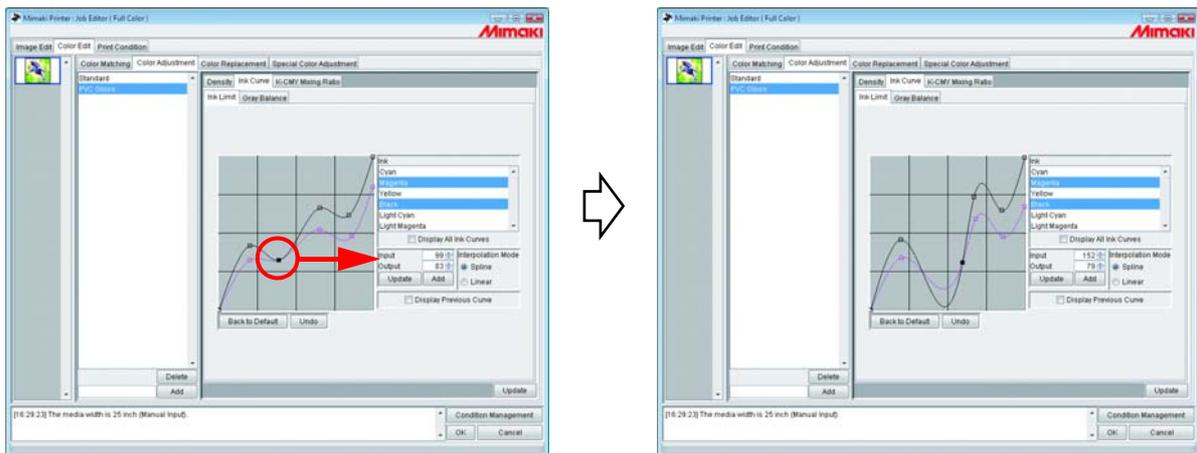
The horizontal-axis indicates the ink density before adjustment (input tone) and the vertical-axis indicates the ink density after adjustment (output tone). Both axes indicate in a range from 0 to 255.

The output tone is set to 0 if below 0 and to 255 if over 255.

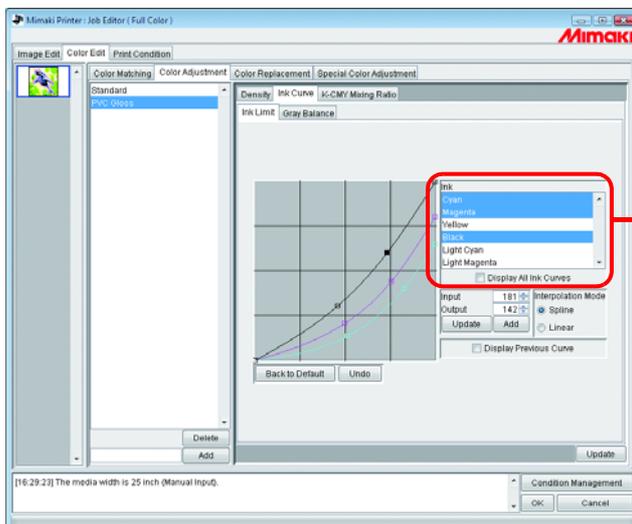
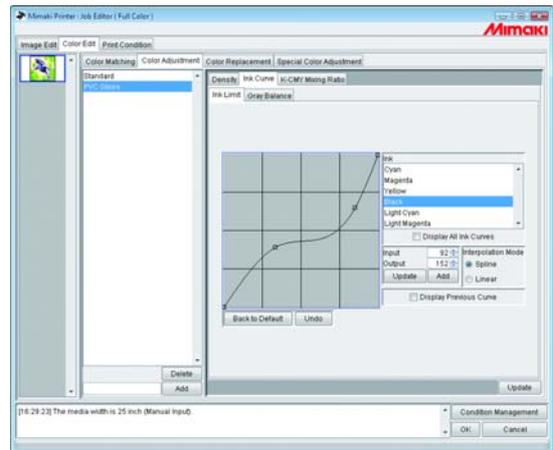
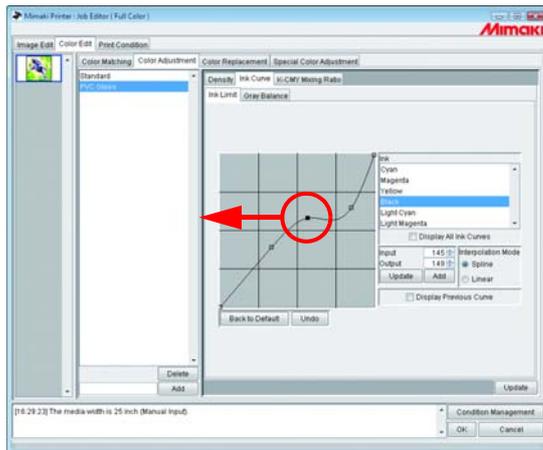
Click an adjusting point to make a control point. Up to 30 points can be added. A selected control point changes from a white rectangle into an ink color one.



When changing several ink curves at a time, drag a point where the ink curves of several colors are intersecting or adjoining each other. Or push Arrow key to move that control point.



To delete a control point, drag the point to outside the adjacent one. Or push **Delete** key or **Back Space** key.



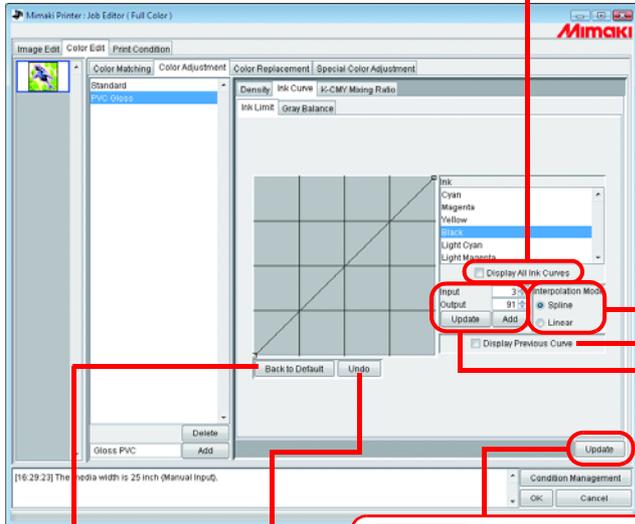
Select ink list:  
Display the inks selected from the ink set in the "Print Condition" window.  
To select more than one ink, click ink names while pressing the **Ctrl** key.  
To deselect, click the ink name again.

**Display All Ink Curves:**  
 Display all ink curves.  
 When unchecked, only the ink curve selected from the "Ink" list is displayed.

**Interpolation Method:**  
 Select Spline or Linear.  
 When click an ink name on the "Ink" list, display the current Interpolation Mode.  
 When select several inks and their Interpolation Mode are different, display the Interpolation Mode of the first ink on the ink list that has been selected.

**Display Previous Curve:**  
 Display the previous ink curve with a broken line.  
 If  is clicked, the previous ink curve is disappear.

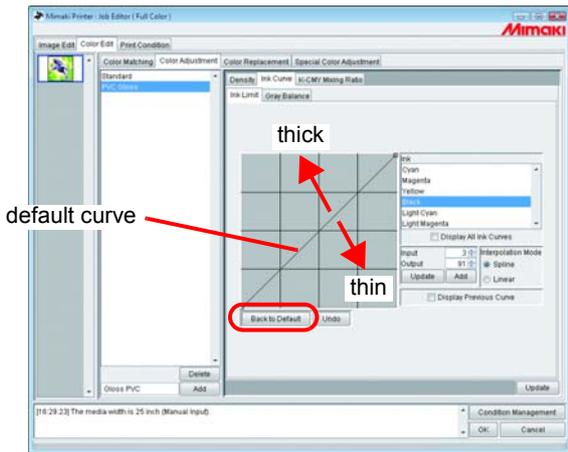
Enter the value of input tone and output tone to adjust control point. When add the control point, enter the value, and click  .  
 When altering the control point position, first select the control point, and then input the value. For update the control point position, click  after inputting the value.  
 Note that the changed control point can not be set across the adjacent one.



button:  
 Register the updated ink curve.

button:  
 Restore the ink curve selected before  button executed.

button:  
 Read in default ink limit value of the ink selected on "Ink" list.  
 When setting a smaller value than the limit, the color becomes thin and a larger value, the ink becomes thick therefore hard to dry.



## Set an Ink Curve by Keyboard

Adjustment of an ink curve is available either by keyboards or mouse.

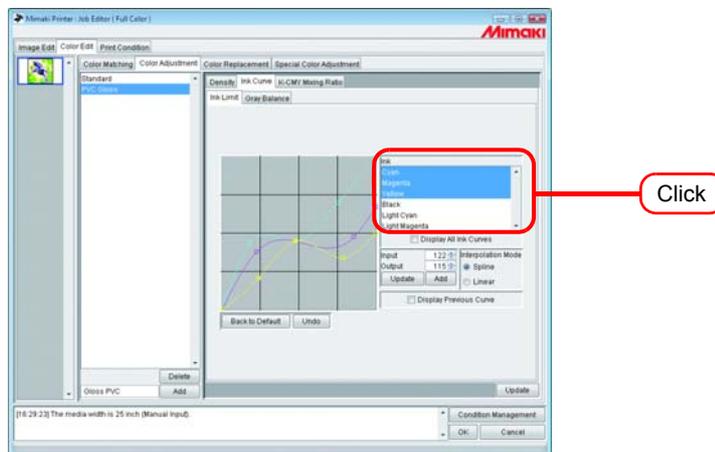
Use the following keys.

- **Z** key: Select control points to the left way.
- **X** key: Select control points to the right way.
- **Delete** key / **Back Space** key: Delete control points.
- **←**, **→**, **↑**, **↓** Key: Move control points in the direction of Arrow key.

When adjust control points where several ink curves are intersecting or adjoining at a time, adjusting by keyboard is more convenient.

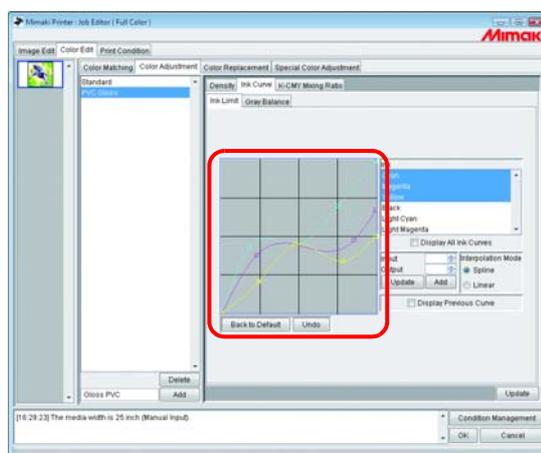
In this section, explains how to adjust several ink curves.

- 1 Select the adjustment ink On “Ink” list.



- 2 Click the ink curve area with the mouse.

The ink curve area being surrounded by blue frame, the ink curve area is selected.

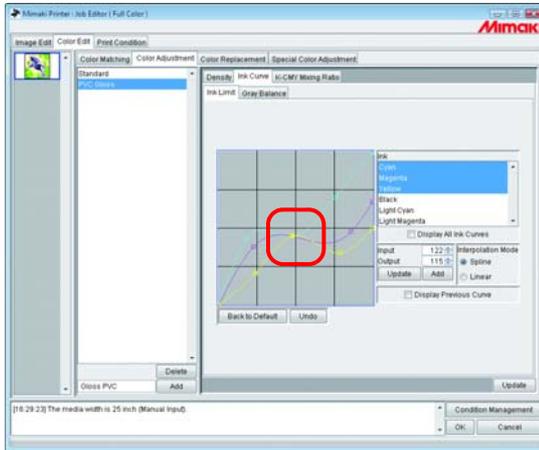


### 3 Select control points by **Z** or **X** key.

**NOTE!**

When the control points can not be selected even by pushing keys, check the following.

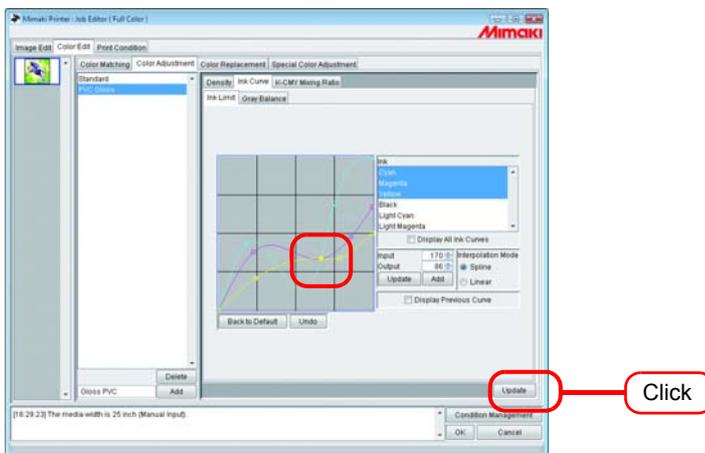
- Is the ink curve area selected?



### 4 Adjust a control point by Arrow key.

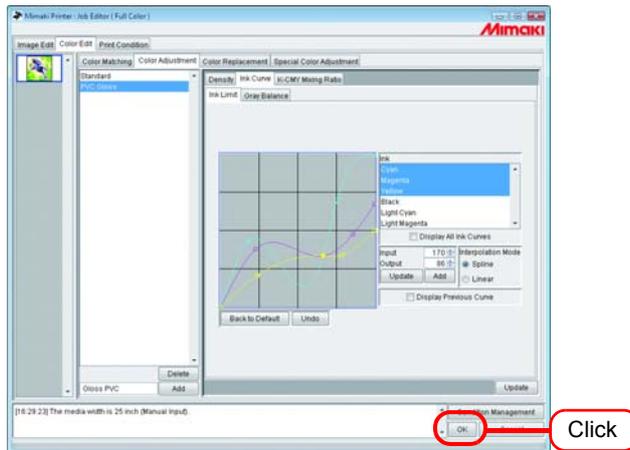
Click **Update** .

Update the ink curve.



## 5 Click .

The color adjustment set is updated, and the “Job Editor” is closed.



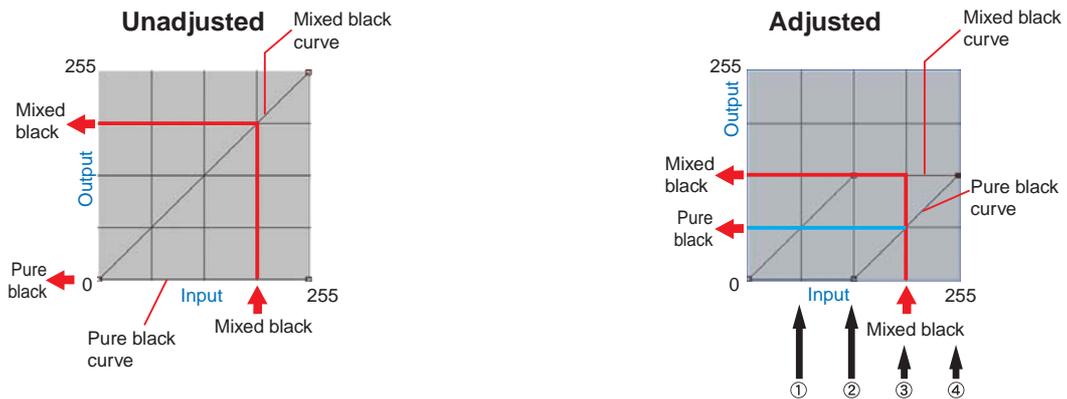
# K-CMY Mixing Ratio

Replaces parts expressed as black with cyan, magenta, and yellow (mixed black) with single color black.

Adjustment is possible for each illustration and image.

It is effective in the following cases.

- 1) For reducing the ink density in RGB images
- 2) For printing RGB images with sharp black



The adjustment method is the same as for ink curve.

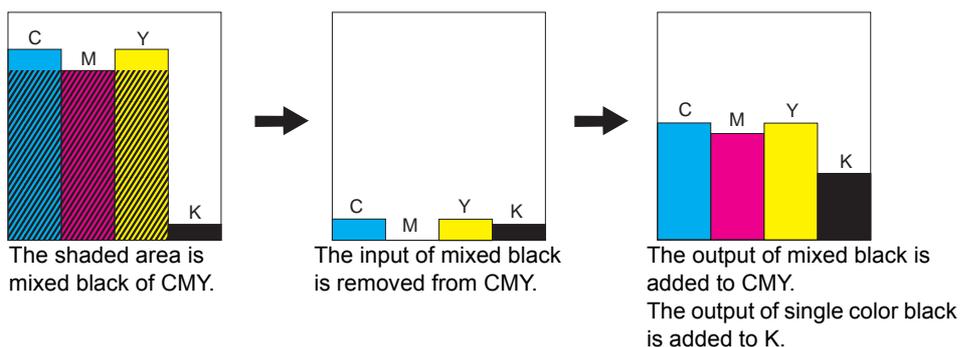
Example:

Value of adjusted curve

	Input color				Mixed black		Single color black		Output color				Explanation
	A		B		Input	Output	Input	Output	C	M	Y	K	
	C	M	Y	K									
(1)	64	85	64	5	64	64	64	0	64	85	64	5	No change
(2)	128	150	160	5	128	128	128	0	128	150	160	5	No change
(3)	200	192	200	5	192	128	192	64	136	128	136	69	A part of CMY changes into K.
(4)	255	255	255	5	255	128	255	128	128	128	128	133	A part of CMY changes into K.

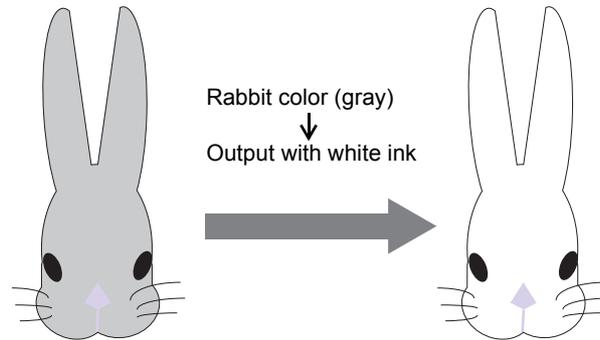
Calculation of (3)

$$\begin{aligned}
 C &= 200 - 192 + 128 = 136 \\
 M &= 192 - 192 + 128 = 128 \\
 Y &= 200 - 192 + 128 = 136 \\
 K &= 5 + 64 = 69
 \end{aligned}$$



# Color Replacement

This section explains the function (Color Replacement) for setting the ink color and ink density used for a specific color in the original image.



**NOTE!**

**About dialog screen**

Although the screens for UJF-605C are used in this manual, the screens for the models other than UJF-605C may be used in this chapter. Read the printer model name as UJF-605C.

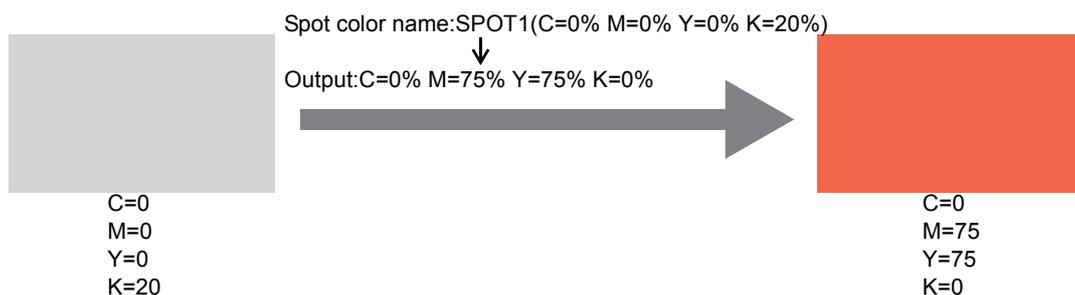
## Color Replacement method

There are four methods for Color Replacement.

### Color Replacement of spot color names

In Adobe Illustrator and the like, special colors called “spot color” or “special colors” can be created.

Spot colors must be named. In RasterLinkPro5 IP, an ink color and density is specified for these names.



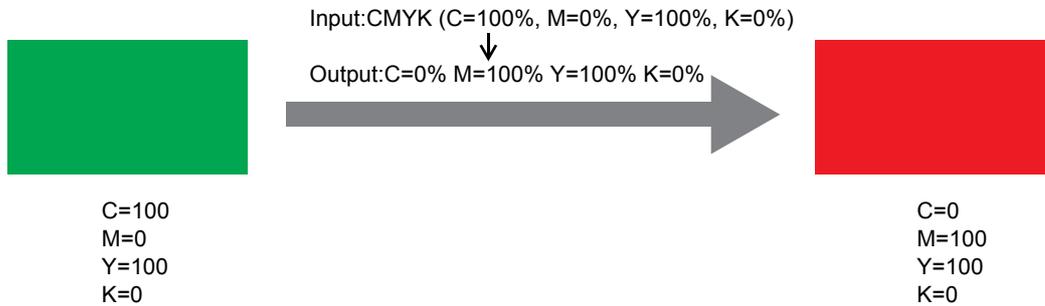
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## Color Replacement of CMYK

It is possible to replace the CMYK colors of vector objects with other ink colors.

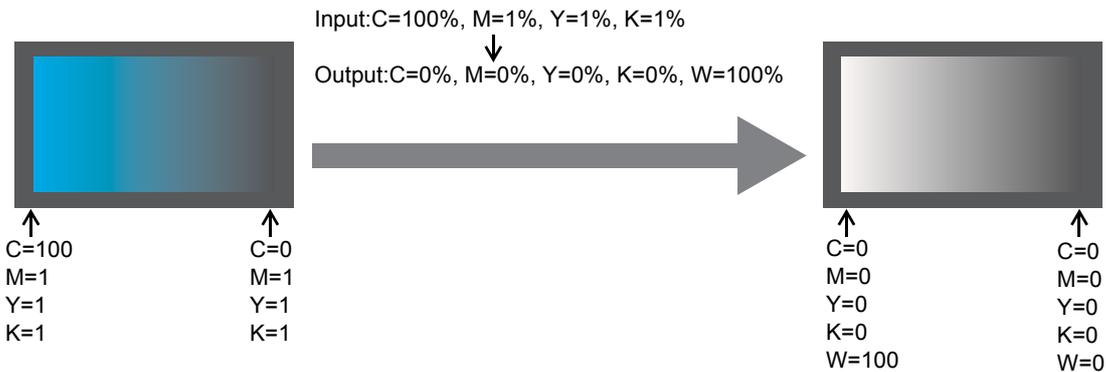
When the same color is being used for a different vector object in the image, that color will also be changed.



## Color Replacement of gradations

Specify the ink color and density of gradations.

For example, replace color from a cyan gradation to a white gradation, with specified density.



## Replace any one color of CMYK with multiple inks

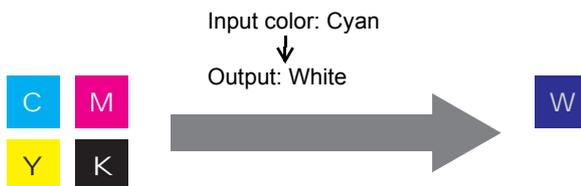
Print an image in CMYK color mode with specified inks for any one color of CMYK.

Multiple inks can be selected. However, light ink cannot be specified.

In this mode color replacement of Raster images is also possible.

This is used when printing the entire image with only specific inks.

For example, this is convenient when printing monotone images with white ink.



Special color is not generated by Auto Special Color Composition. Special colors that have undergone color replacement are printed with the specified density.

## Method of creating Color Replacement images

### Conditions for Images where Color Replacement is Possible

There are some conditions for images to replace the color.

Only CMYK color mode images are supported.

	Image format	Convertible part
Color Replacement of spot colors	EPS, PS, PDF	Vector objects only
Color Replacement of CMYK colors	EPS, PS, PDF	Vector objects only
Color Replacement of gradations	EPS, PS, PDF	Vector objects only
Replacement of one of CMYK color with multiple inks	EPS, PS, PDF, TIFF	Vector and Raster

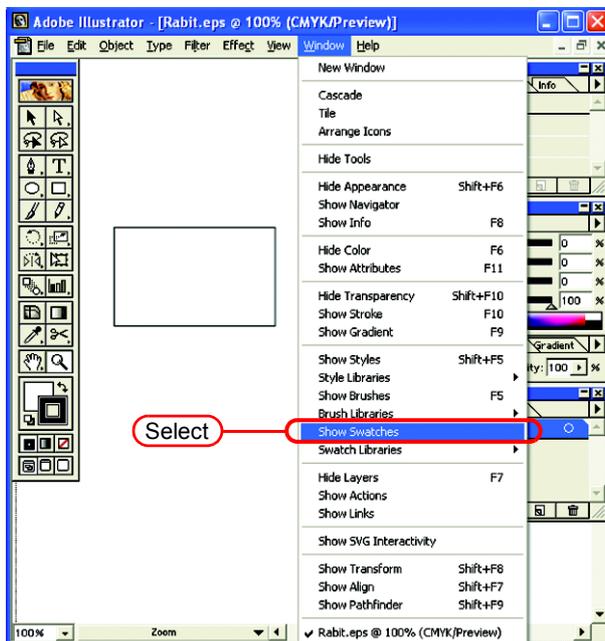
### Creating spot colors

The following explains how to create and use spot colors in Adobe Illustrator 10.

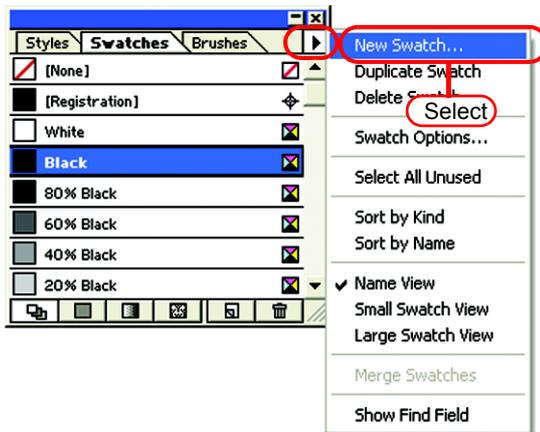
For details, refer to the Adobe Illustrator manual.

#### 1 Open the image to edit in Adobe Illustrator.

If the swatches window is not open, select [Window] - [Show Swatches] to display the swatches window.

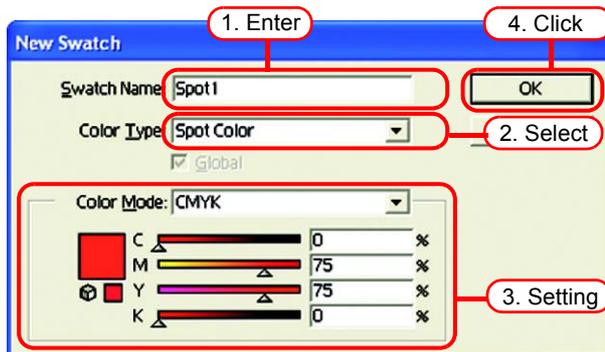


- 2 Click the  and select “New Swatch” from the menu.  
A new swatch window appears.



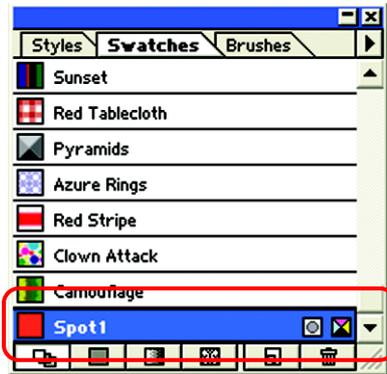
- 3 Enter a name in “Swatch Name”.  
In “Color Type”, select “Spot Color”.  
In Adobe Illustrator CS, select “Special”.

In “Color Mode”, select “CMYK” and specify the display color.  
Click  .

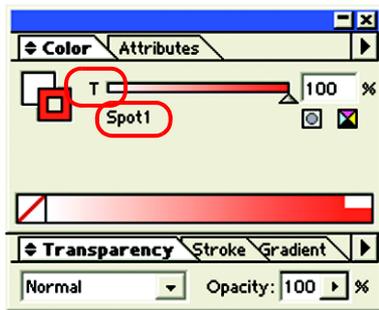


#### 4 A new swatch is created.

To use it, select the created swatch in the Swatches window.



In the Color window, the swatch is displayed with [Swatch Name] and [T].

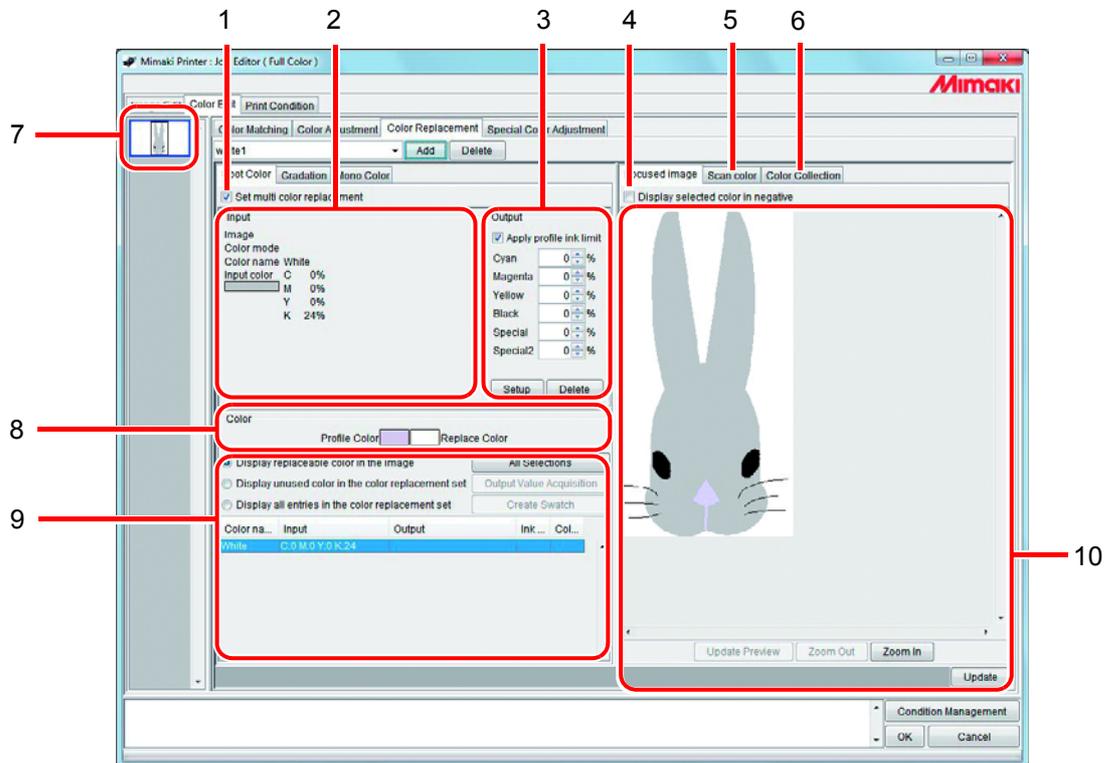


## Color Replacement screen

There are three types of Color Replacement screen, “Spot Color”, “Gradation” and “Mono Color”.

### Spot Color

Sets color replacement of spot colors and CMYK colors.



#### 1. Set multi color replacement

Allows multi Color Replacement. It is possible to perform Color Replacement of spot colors and gradations.

#### 2. Input information

When the cursor is placed on the preview screen, the color information at the cursor position appears.

Alternatively, the information selected from the Color Replacement information list is displayed.

#### 3. Output information

Set the density after replacement for the colors currently shown in “Input” information. In addition, when [Apply profile ink limit] is checked, print is performed by changing the setting value to the lower one automatically to reduce ink overflow at printing. When you uncheck the checkbox, print is performed as the specified component value, however, printing defect such as blur due to ink overflow tends to occur. Use the device with [Apply profile ink limit] checked as much as possible.

#### 4. Display selected color in negative

When this is checked, colors that are currently editable appear flashing in the preview.

**5. Scan color**

Scan some of the colors of an original document such as a comprehensive layout, and bring the colors closer.

**6. Color Collection**

Color Collection shows DIC color information.

**7. Thumbnail**

Jobs for editing appear as thumbnail images. When editing multiple jobs at the same time, or multiple jobs, selecting an image in the thumbnail list displays it in the preview screen. The replacement information list also displays the information of the selected image.

**8. Color**

Color shows a profile color (before color replacement) displayed in the current input information and its replacement color (to be generated after color replacement.)

**9. Replacement information list**

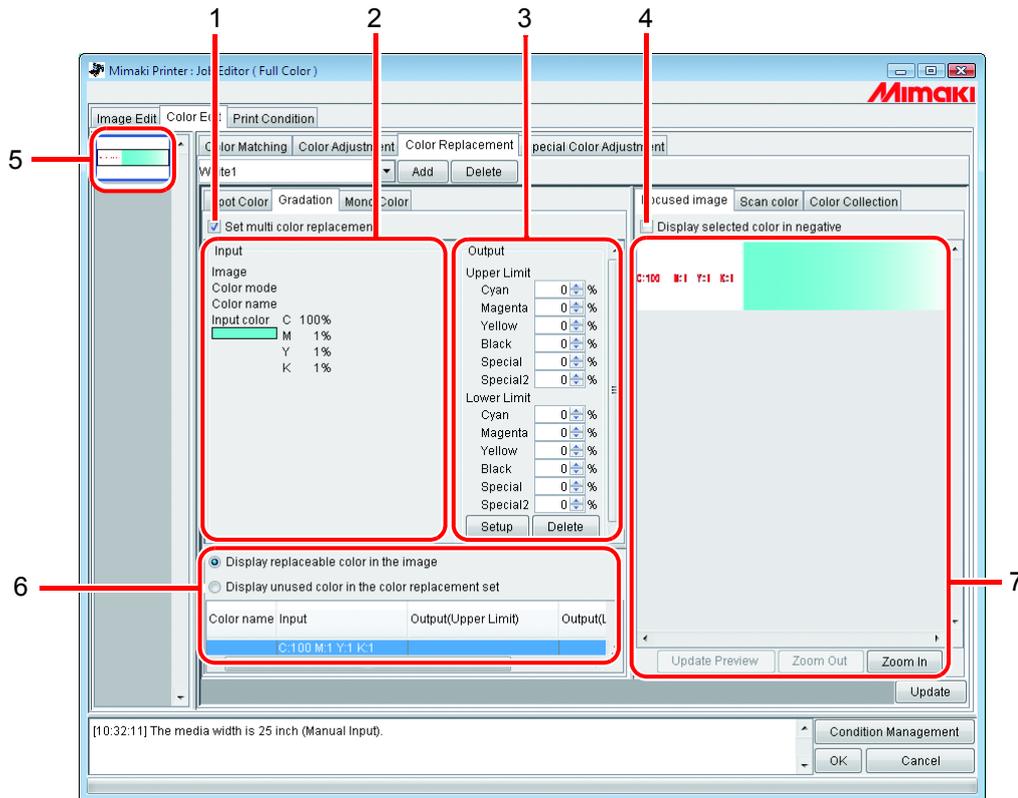
Shows ink information for an input color before replacement and its output color after replacement. Use the set of radio buttons above the list to select information to be displayed. Obtains ink information after replacement (output) from the color collection.

**10. Preview screen**

Shows a preview of the image. When the cursor is rolled over the preview, the pixel information appears in “Input” information. Clicking the pixel allows the color of the pixel to be edited.

# Gradation

Sets Color Replacement of the gradation.



## 1. Set multi color replacement

Allows multi Color Replacement. It is possible to perform Color Replacement of spot colors and gradations.

## 2. Input information

When the cursor is placed on the preview screen, the color information at the cursor position appears.

Alternatively, the information selected from the Color Replacement information list is displayed.

## 3. Output information

Set the density after replacement for the colors currently shown in “Input” information.

The darkest part and lightest part of a gradation respectively can be specified.

## 4. Display selected color in negative

When this is checked, the areas where the densities of the colors that are currently editable are maximum appear flashing in the preview.

## 5. Thumbnail

Jobs for editing appear as thumbnail images. When editing multiple jobs at the same time, or multipage jobs, selecting an image in the thumbnail list displays it in the preview screen. The replacement information list also displays the information of the selected image.

## 6. Replacement information list

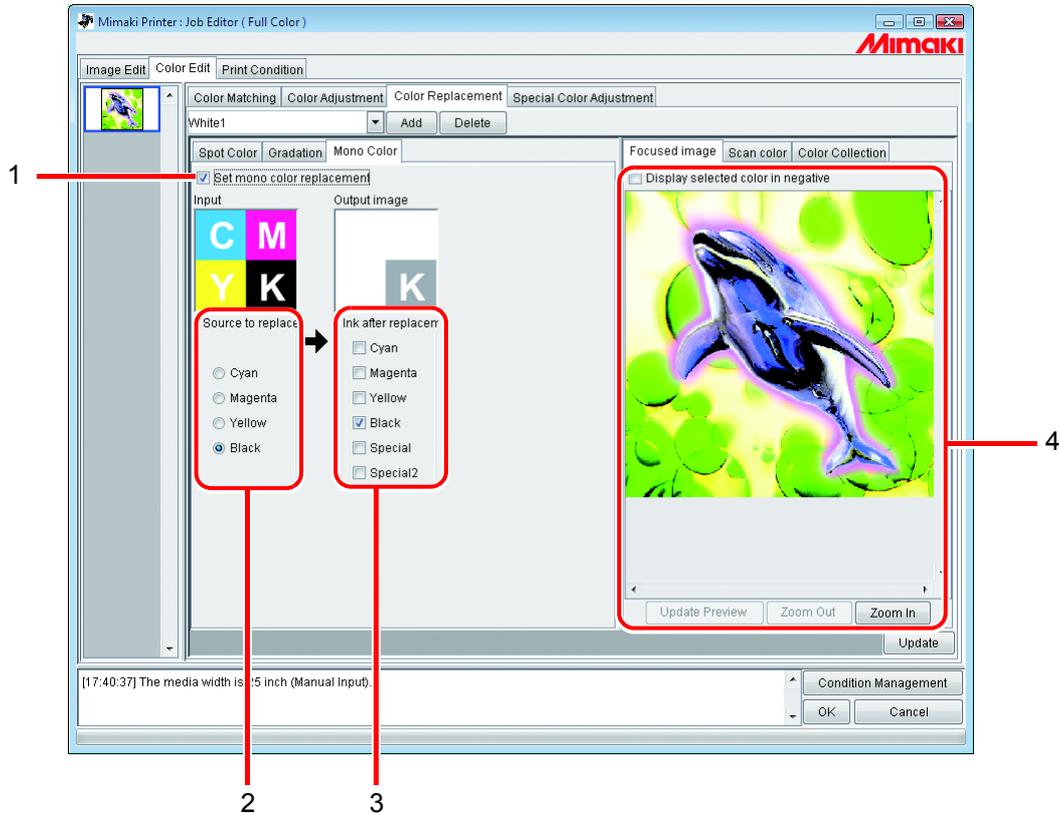
Shows the ink information for the color before replacement and after replacement. The information to display is selected with the radio buttons at the top of the list.

## 7. Preview screen

Shows a preview of the image. When the cursor is rolled over the preview, the pixel information appears in “Input” information.

## Mono Color

Sets Color Replacement of a single color.



### 1. Set mono color replacement

Allows Mono Color Replacement.

When this is checked, any one color of the input CMYK is allocated to the specified ink.

Light ink cannot be specified.

### 2. Source to replacement

Specifies the color in the image to replace.

### 3. Ink after replacement

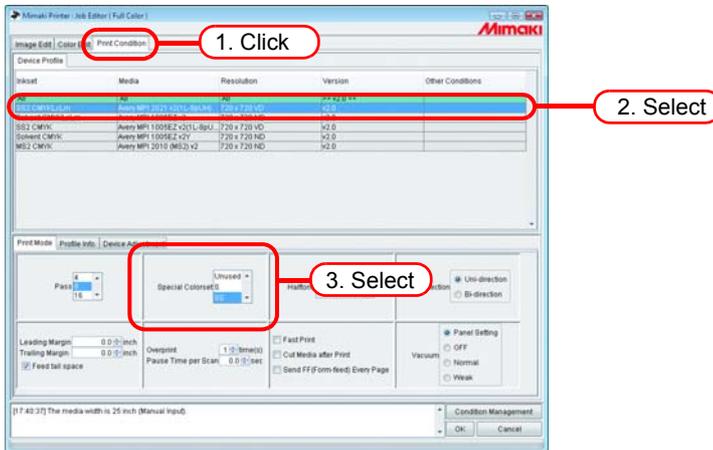
Specifies the color of the ink to use after replacement.

### 4. Preview screen

Shows a preview of the image.

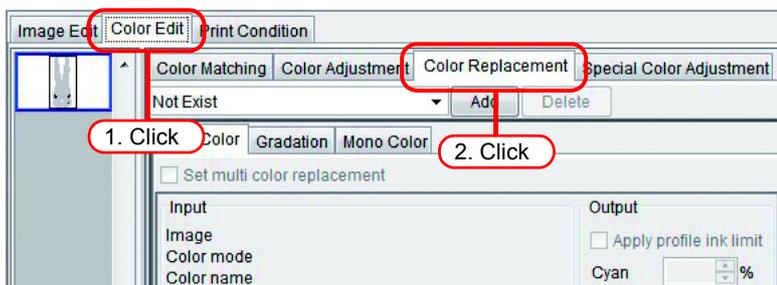
## Create a Color Replacement set

- 1 Click the [Print Condition] menu.  
Select a Device Profile for which to create a Color Replacement set.  
If the model selected has a special color slot, select “Special Colorset”.  
Refer to  P.150 for “Special Colorset”.



Color Replacement set are created for each combination of Device Profile and Special Colorset.

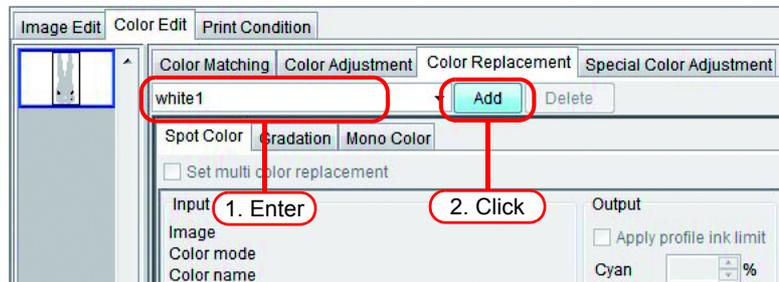
- 2 Click the [Color Edit] menu.  
Click the [Color Replacement] menu.



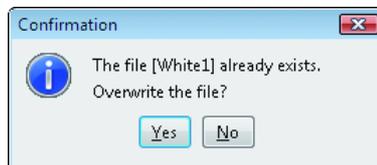
### 3 Enter a name in the Color Replacement set name field.

**NOTE!** The following characters cannot be entered.  
 \ / : \* ? " < > |

Click .

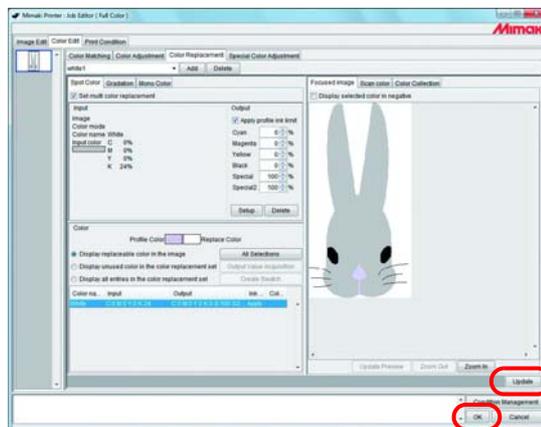


If a Color Replacement set with the same name already exists, an overwrite confirmation message is displayed.



## Update a Color Replacement Set

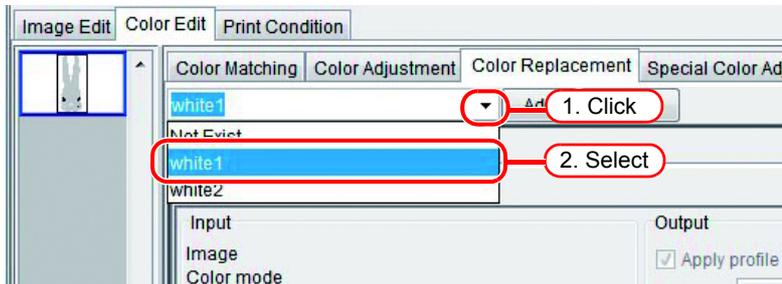
To update the Replacement information, click  or , and finish the “Job Editor”.



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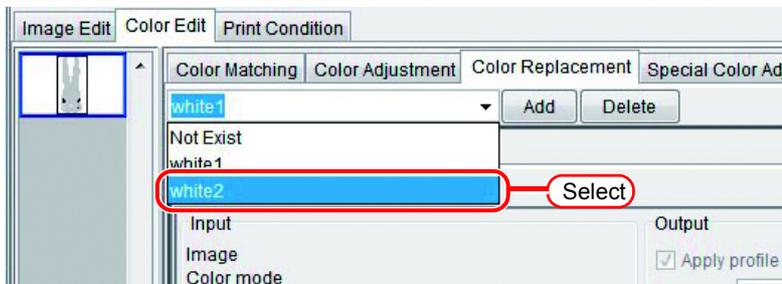
## Select a Color Replacement set

Click  in the Color Replacement set name input box at the top of the [Color Replacement] menu, and display and select from the list.

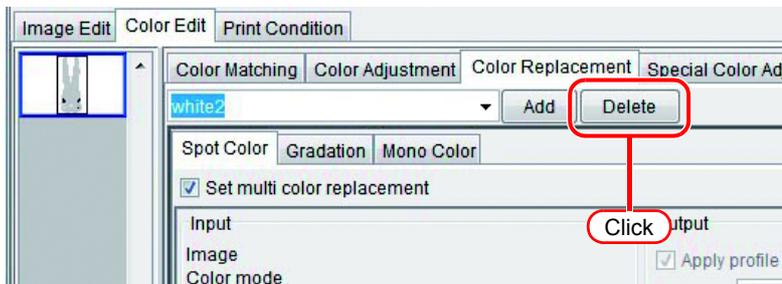


## Delete Color Replacement set

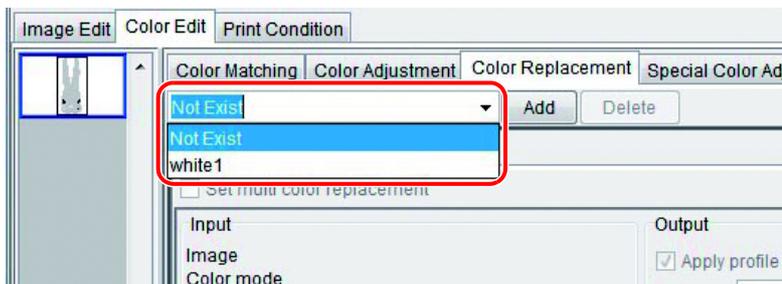
- 1 Open the “Job Editor” and open the [Color Replacement] menu. Select a Color Replacement set to delete.



- 2 Click  .



- 3 The set is deleted.



## Replacing spot colors and CMYK colors

This section explains the spot colors and CMYK colors replacement method.

### NOTE!

- When replacing CMYK colors, if the same color is being used for a different vector object, that color will also be changed.
- Replacement of colors where Adobe Illustrator filter effects such as drop shadows, transparency, and gradations are applied may not be performed correctly.

## Specify the original color for replacement

There are two methods to specify this.

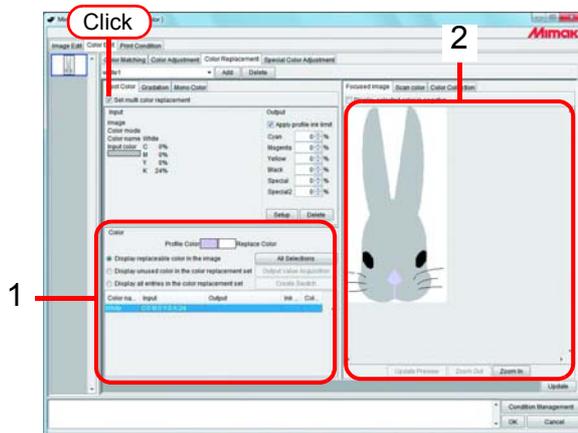
When the original color for replacement is specified, the replacement information setting screen can be edited.

To replace multiple colors, check “Set multi color replacement”.

- (1) Select from the Replacement information list  
Select the color name from the list for replacement.  
Spot colors and registered CMYK colors are displayed.
- (2) Select from the Preview screen  
Place the cursor over the Preview screen, and click the location for Color Replacement.  
Since CMYK colors are not initially displayed in the Replacement information list, select this method.

### NOTE!

When a original color is specified, until it is unselected, the color information specified by the cursor on the preview cannot be displayed on the input screen.



## Unselect the original color for replacement

There are two methods for unselecting the color.

- (1) When the Replacement information list is selected, press the  key.
- (2) Place the cursor over the preview, and right click.

## Create ink information after replacement

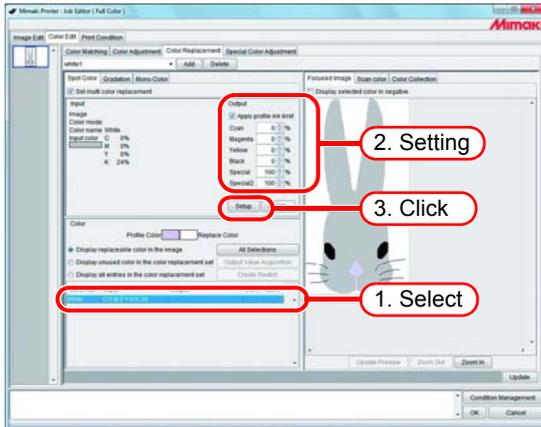
There are two ways to create ink information after replacement: entering an ink density manually, and retrieving it from a color collection.

### Entering Ink Density Manually

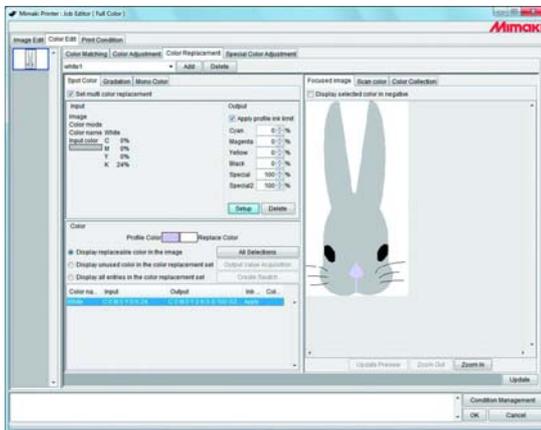
- 1 Select the original color to replacement.

In the “Output” information screen, enter the ink density for the color of the ink to use.

Click  .



- 2 The Color Replacement information is set.



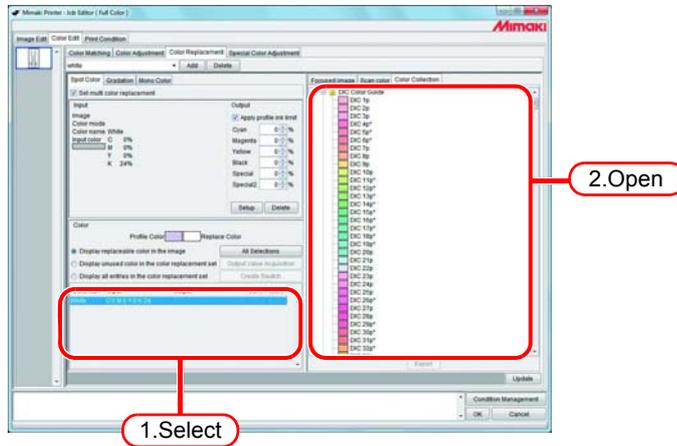
#### NOTE!

The color reproducibility for DIC colors (output values) in a color collection varies, depending on the currently selected device profile as follows:

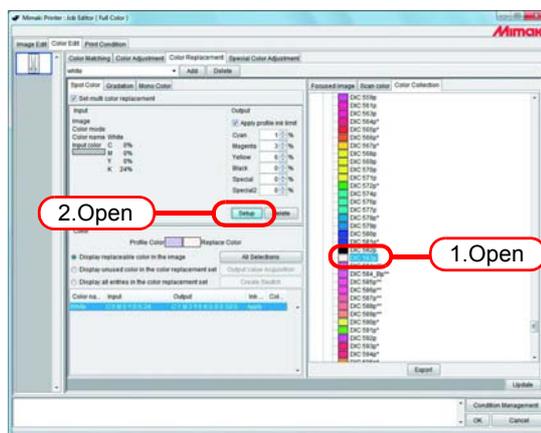
- For version 3.0 device profiles containing highly accurate color replacement information:  
Colors closer to DIC colors can be reproduced.
- For other device profiles:  
Accurate colors may not be reproduced.

## Retrieving from a color collection1

- 1 Select a color to be replaced.  
On the Color Collection screen, open a color collection folder for color replacement.



- 2 Select a color patch.  
Click  .  
The color replacement information is set.

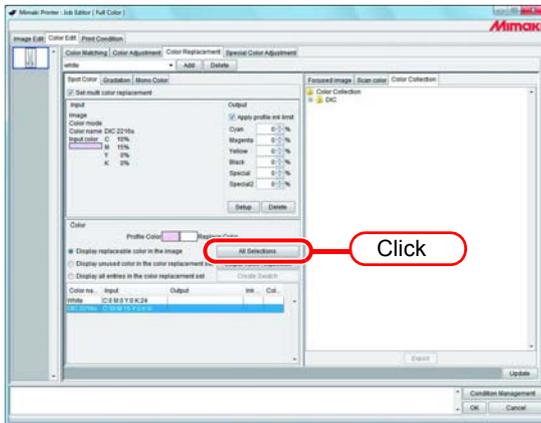


## Obtain ink information from color collection2

If the original color to be replaced is a DIC spot color registered in a color collection, the appropriate output value can be automatically retrieved from the color collection without needing to set an individual output value.

### 1 Click **All Selections**.

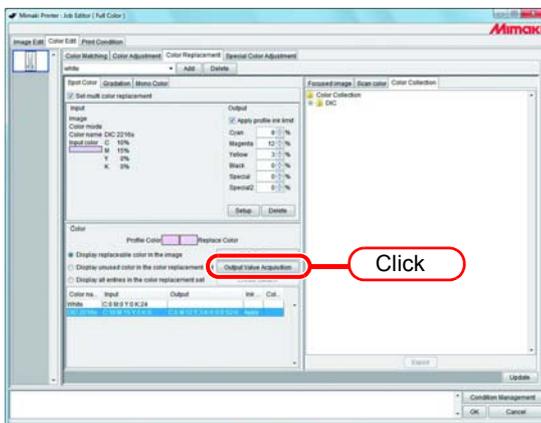
You can select an individual color to be replaced from the list.



### 2 Click **Output Value Acquisition**.

If the original color to be replaced is a DIC color, and its replacement color is beyond the color reproducibility of the printer, the color difference between the original color and its replacement color is shown.

-> This indicates that the DIC color cannot be reproduced.



The color replacement information is set.

### Retrieving from a color collection3

Colors other than DIC colors in an image can also be retrieved from a color collection and registered into the current color replacement definition file.

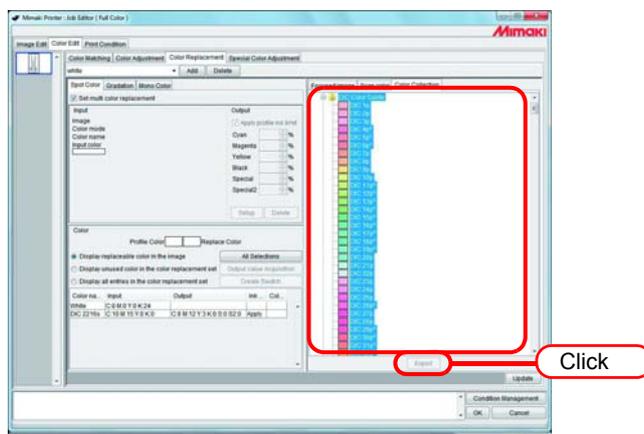
This eliminates the need for setting individual color replacement values by using the color replacement definition file if DIC colors in the image match spot colors registered in the file.

- 1 On the Color Collection screen, open a color collection folder for color replacement.

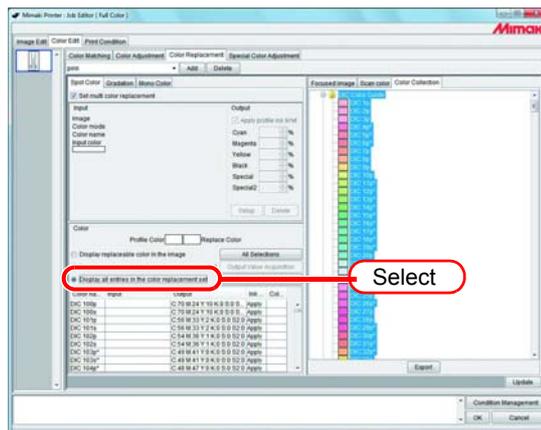
Select a color patch.

Press the  key +  key on your keyboard. (You can select more than one patch, pressing the  key.)

Click .



- 2 Select “Display unused color in the color replacement set”.  
The output values for the spot colors not in the image are set.



**NOTE!**

Following are cautions when using spot colors with changed density in an image.

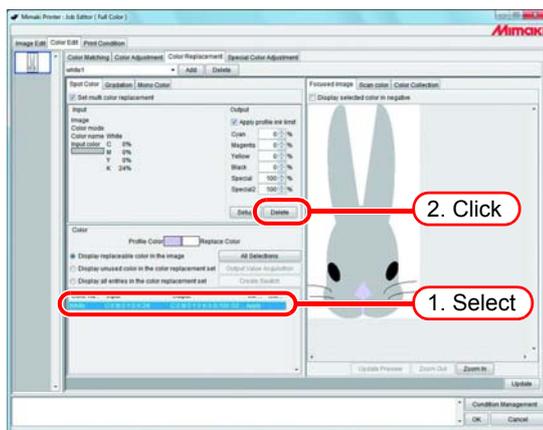
- RasterLinkPro5 sets ink density with respect to a spot color density of 100%. The ink density is calculated automatically based on the spot color density.  
Example:  
If a special color called Spot (display color given by C=100, M=0, Y=0, K=0) is printed at 100% density in one area and at 50% in another in Illustrator, and the ink density for Spot is set to C=0, M=80, Y=20, K=0 in RasterLinkPro5, the ink density for Spot in the area printed at 100% becomes C=0, M=80, Y=20, K=0 and the ink density for Spot in the area printed at 50% becomes C=0, M=40, Y=10, K=0.
- The color for a spot color displayed in the Color Replacement information list may be different from the display color specified in Illustrator.  
This is because the input color of the spot color displayed in the Color Replacement information list displays the colors matched to the density of the spot color detected first on the image in RasterLinkPro5.  
Example:  
If a special color called Spot (display color given by C=100, M=0, Y=0, K=0) is printed at 100% in one area and at 50% in another in Illustrator, and RasterLinkPro5 detects first the area where Spot is printed at 50%, the display color for Spot in the Color Replacement information list is set to C=50, M=0, Y=0, K=0.
- Rolling the cursor over a spot color on the preview screen displays the display color that matches the spot color density under the cursor in “Input”. However, if the mouse is clicked, the information displayed in “Input” becomes the content of the Color Replacement information list independently of the density of the spot color at the clicked point.

## Delete ink information after replacement

Select the replacement information to detect the ink information after replacement.

Click  on the “Output” information screen.

The Color Replacement information is deleted.



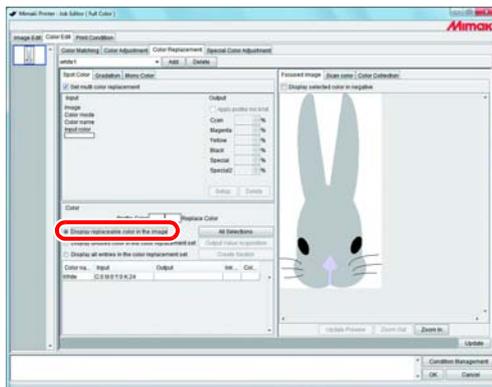
## Switch displays

### Replacement information list

The Replacement information list can be changed as follows.

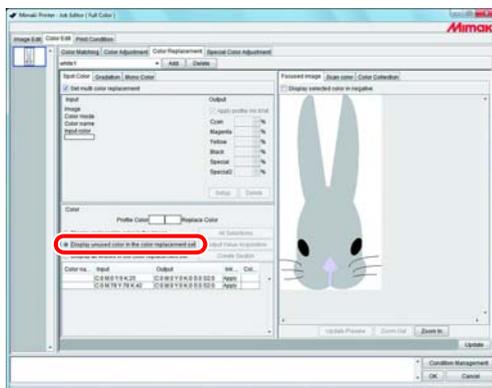
#### Display replaceable color in the image

Display the color replacement definition whose color replacement can be specified in the color replacement set.



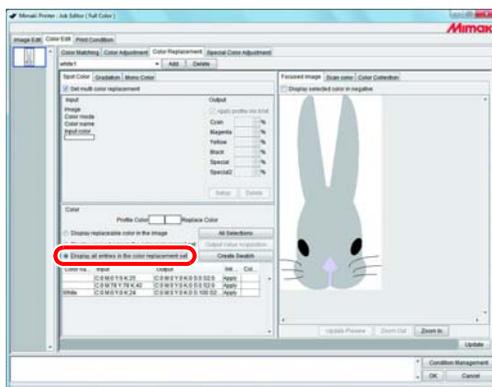
#### Display unused color in the color replacement set

Display the color replacement definition whose color replacement cannot be specified in the color replacement set.



#### Display all definitions in the color replacement set

Display all color replacement definition information in the color replacement set.

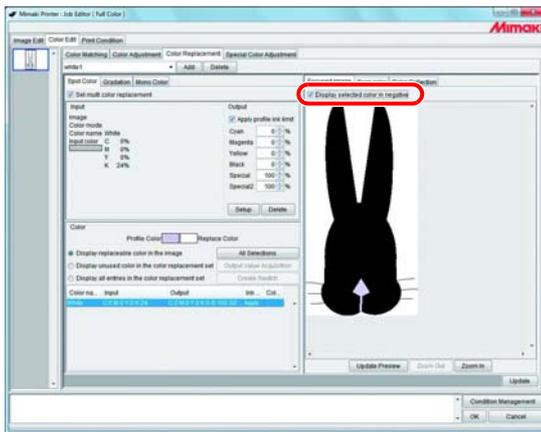


## Preview

When [Display selected color in negative] is checked, colors that are currently editable appear flashing in the preview.

### NOTE!

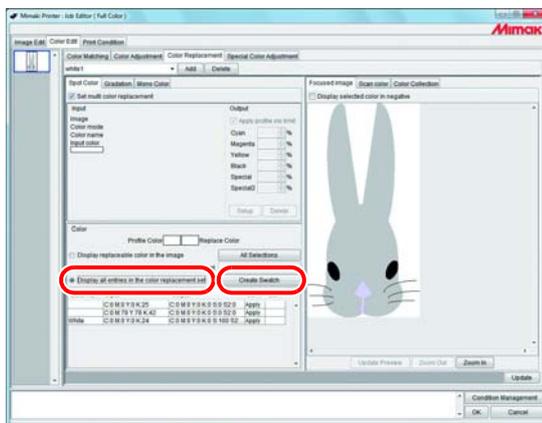
- When [Display selected color in negative] is checked, even when colors for editing are changed, colors that were previously selected appear flashing. To change the locations that appear flashing for reselected colors, click **Update Preview**. Alternatively, check [Display selected color in negative] again.
- When gradation replacement is displayed in negative, only high density parts appear in negative.



## Create the swatch library

When you click the **Create Swatch** button, you can create a swatch library using contents registered in the [Color replacement set].

For the creation method, refer to Reference guide - Common features for every printer “Create the swatch library”. (👉 P.112)



## Replacing gradations

### Restrictions on gradations for which Color Replacement is possible

The following restrictions apply to gradations for which Color Replacement is possible.

- Only vector objects created with Illustrator
- Color Replacement cannot be performed for vector objects created with Illustrator that are treated as follows
  - \* Objects with “split, extention” applied
  - \* Rasterized objects
- Color Replacement cannot be performed for gradations created with Photoshop and for Rasterized gradations.

The colors of gradations that can be specified are as follows.

The combination of maximum density and minimum density of gradations are as follows.

Maximum density (%)

C	M	Y	K
100	1	1	1
1	100	1	1
1	1	100	1
1	1	1	100

Minimum density (%)

C	M	Y	K
0	1	1	1
1	0	1	1
1	1	0	1
1	1	1	0



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**NOTE!**

- If a midpoint is introduced between the maximum density and minimum density of a gradation by “Gradation slider” and the color is changed, color replacement cannot be performed.
- Color Replacement of gradations that include a lot of clipping paths may not be performed correctly.
- Color Replacement of gradations that use Illustrator filter effects such as Drop Shadows and Transparency may not be performed correctly.
- Illustrations with the same colors as those included in the gradation are also replaced.

Example:

Maximum density C = 100, M = 1, Y = 1, K = 1

Minimum density C = 0, M = 1, Y = 1, K = 1

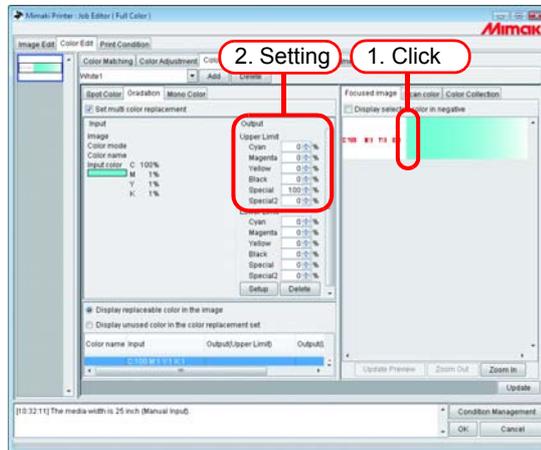
If a C = 50, M = 1, Y = 1, K = 1 illustration is included in the data, it will be color replaced.

- Even if the setting of replacing gradations seems can be performed on the “Gradation” screen, the replacement will not be performed depending on the data. Check if the replacement will be performed or not, by reduced print in advance without fail.
- When the Illustrator setting “Compatible Gradient and Gradient Mesh Printing” is checked, gradation replacement cannot be set.

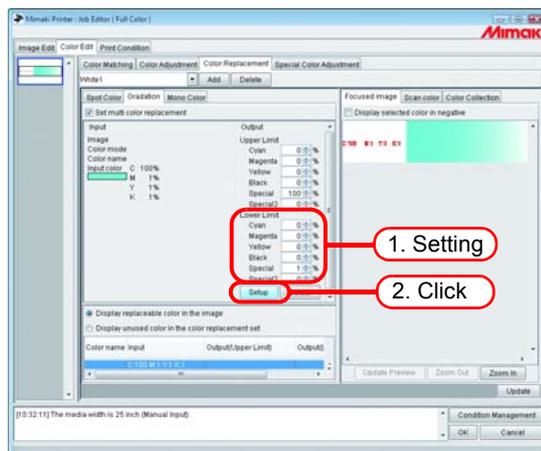
## Gradation replacement settings

The settings for Color Replacement of gradations are similar to those for spot colors.

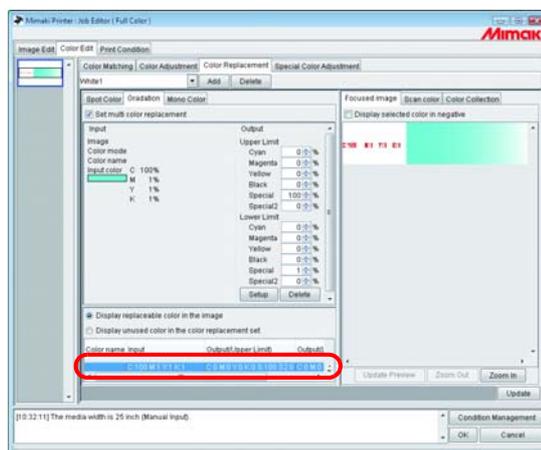
- 1 Click the maximum density part of the gradation on the preview screen.  
The selected color in the Replacement information list is displayed in negative.  
Specify the maximum density area of the ink density after replacement.



- 2 Next, specify the minimum density area of the ink density after replacement.  
Click  .



- 3 The Color Replacement information is set.



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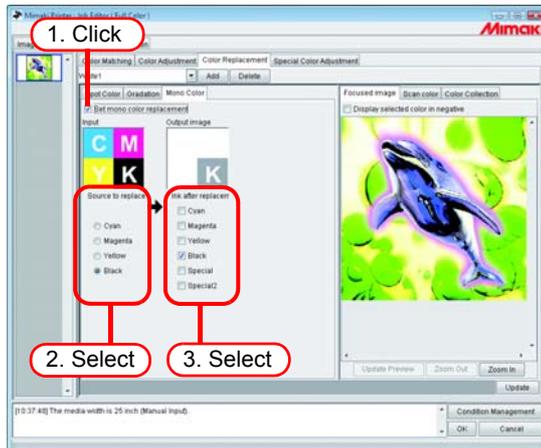
## Mono Color Replacement

Open the “Job Editor” and display the [Color Edit] - [Color Replacement] - [Mono Color] menu.

Check “Set mono color replacement”.

From “Source to replacement”, select a color to replace.

From “Ink after replacement”, select ink colors to use for output.



## Acquire the color from original document (Scan color)

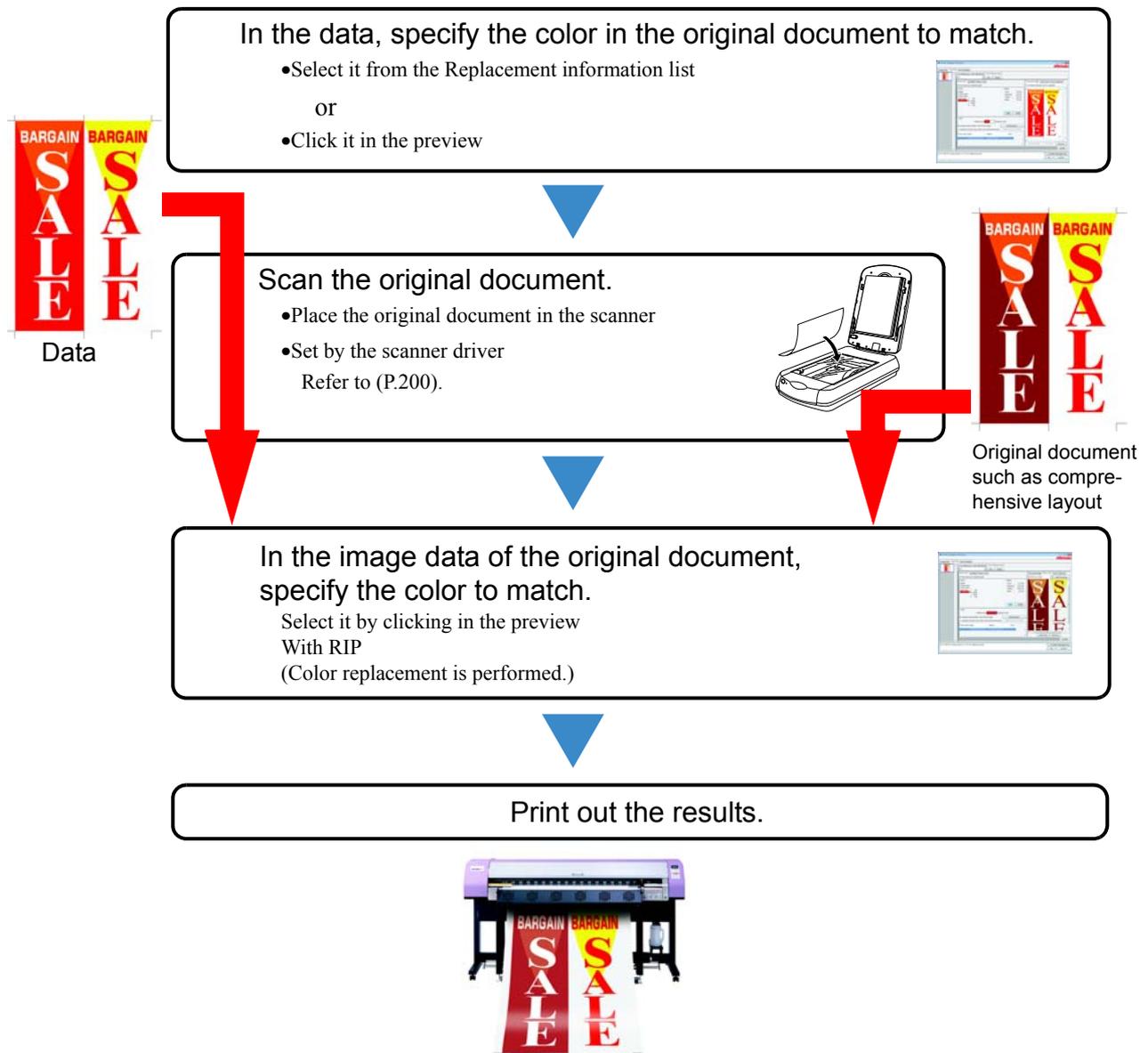
The scanner can be used for specifying the color after Color Replacement. For the types of scanner that can be used, refer to “The color acquisition function and supported scanners” (P.200).

**NOTE!**

- With this function, color matching with the color read by the scanner is not guaranteed. Be sure to check the colors with a small sample.
- Depending on the original document, the scanner may not be able to scan the colors correctly.
- The range of colors that can be brought closer differs according to the print conditions (Device Profile).
- Color Replacement with a spot colors and CMYK colors only is possible.

### Outline of color acquisition

The procedure for color acquisition is as follows.



## Color acquisition

Color acquisition operates as one function of Spot Color Replacement. With Spot Color Replacement, a value for ink density after the source to replacement is replaced is specified, but with this function, instead of the ink density setting after replacement, the color information scanned with the scanner is set.

### 1 Click the [Spot Color] menu.

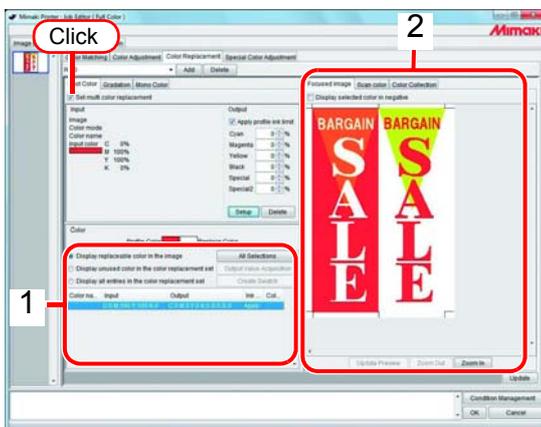
Select the color to be replace.

#### 1. Select from the Replacement information list

Select the color name or CMYK value from the list for Color Replacement.

#### 2. Select from the Preview screen

Place the cursor over the Preview screen, and click the location for Color Replacement.

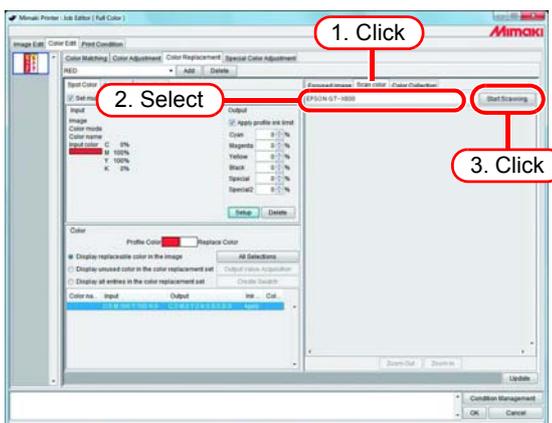


### 2 Click the [Scan color] menu.

Select the type of scanner to use.

Check that the scanner is turned on, and click **Start scanning**.

The scanner driver screen (TWAIN screen) appears.

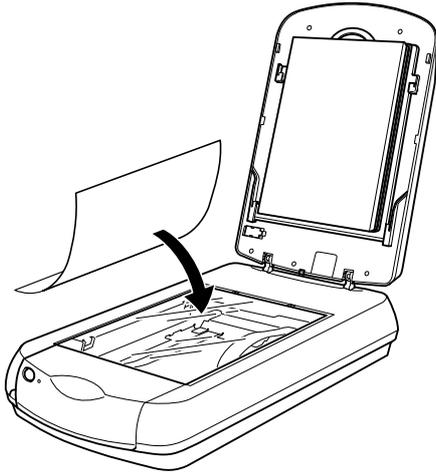


### 3 Place the original document in the scanner and scan it.

Set the scanner driver according to “Scanner driver settings” (P.201), and scan the original document.

#### NOTE!

- When scanning the image data, it is necessary to use the settings for color acquisition set in the scanner driver screen (TWAIN screen). The settings differ according to the type of scanner. For details, refer to “The color acquisition function and supported scanners” (P.200).
- Refer to the manual packaged with the scanner for how to operate the scanner.



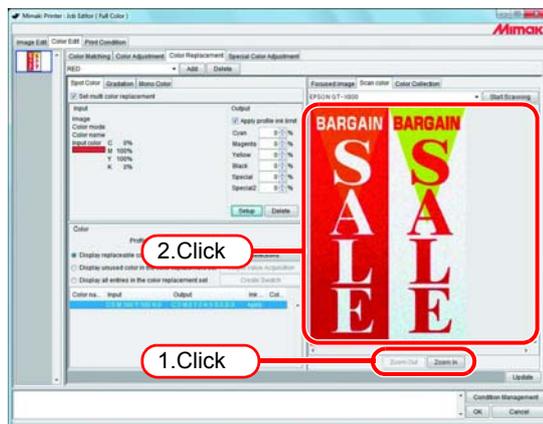
### 4 The scanned image data appears in the preview.

Use **Zoom In** and **Zoom Out** to display the color area to acquire, and click the color.

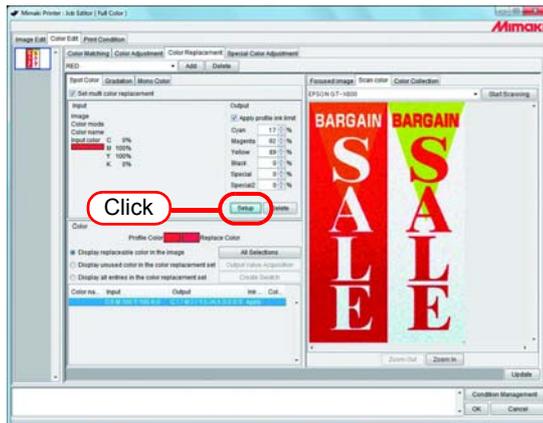
The value where clicked is set as the ink density after replacement.



Click a part that the color is uniform.



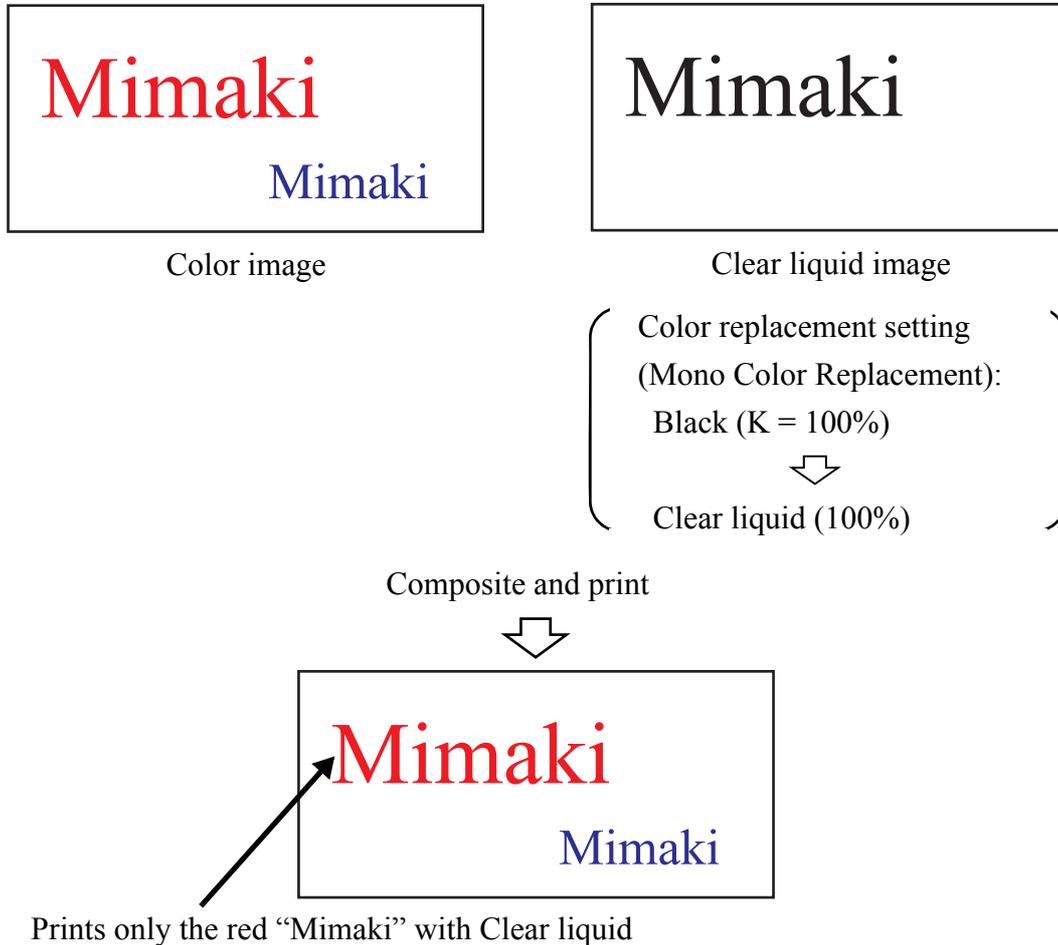
5 Click **Setup** to set the color acquisition information.



## Using clear liquid color replacement

Set clear liquid color replacement for a job with a clear liquid image, and composite and print the color image and clear liquid image jobs.

Example:



**NOTE!**

- To print the color image and clear liquid image in order, arrange the jobs in the thumbnail list in that sequence.
- Clear liquid images in composite jobs are printed with the UV irradiation method specified in the printing mode even when there is ink output besides clear liquid.



When printing clear liquid over color, the fixability of the clear liquid is improved by setting the UV irradiation of the color to low, and leaving it not fully consolidated. (☞ P.152)

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## Color Collection

### Printing by Approximating DIC Color Guide

This chapter describes how to create data in Adobe Illustrator and how to configure the RasterLinkPro5 for the situation where you are printing using the RasterLinkPro5 approximating the DIC color guide.

#### Configuration Procedure

1. Create spot color data in Illustrator

In Adobe Illustrator, create data by specifying DIC color guide in the swatch library



2. Configure the RasterLinkPro5

Configure the RasterLinkPro5 to perform color replacement on the DIC color guide spot color created using Adobe Illustrator

## Create spot color data in Adobe Illustrator

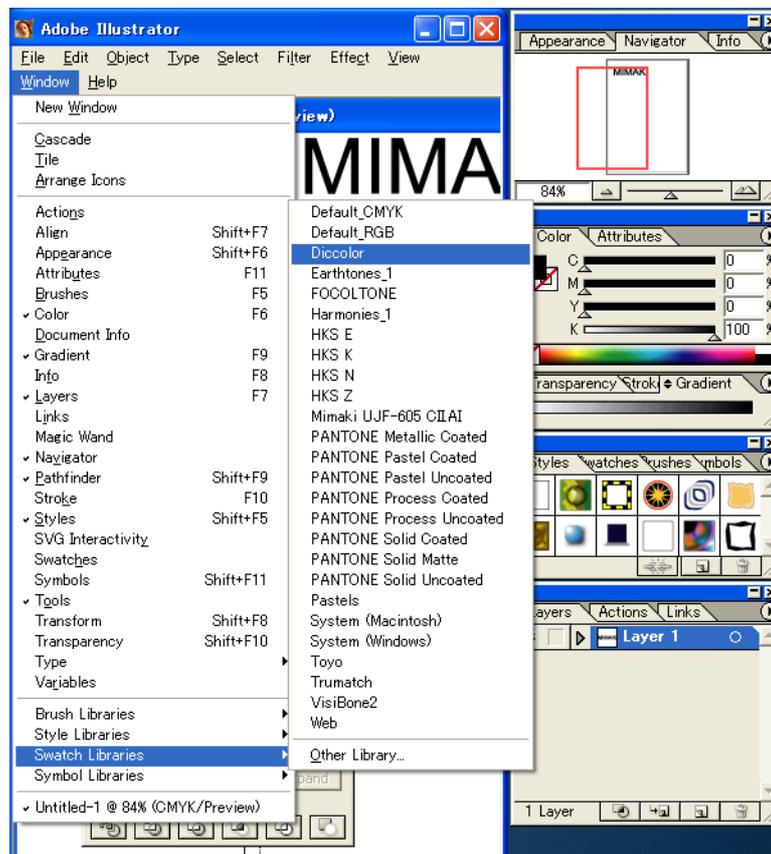
**NOTE!**

Although this manual describes the procedure for Adobe Illustrator 10, the configuration method is the same as Illustrator 8, 9, CS, CS2, CS3, CS4, and CS5.

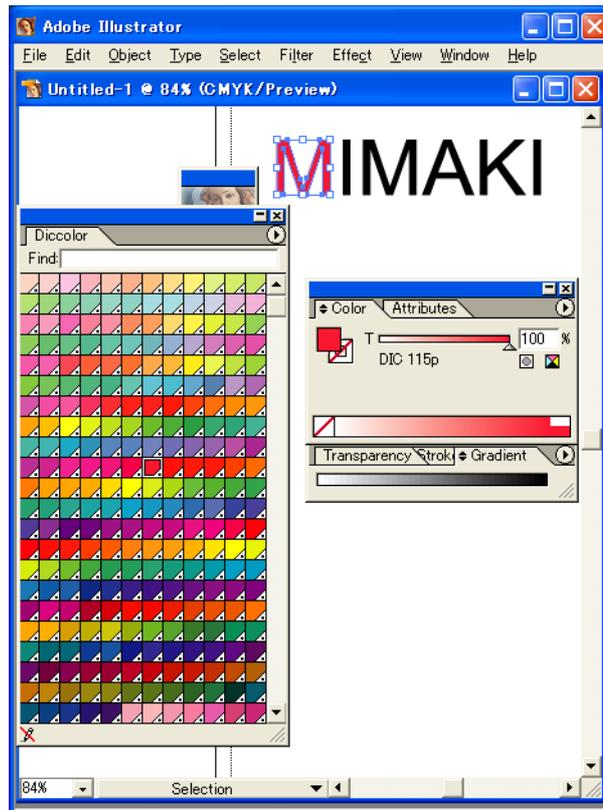
- 1 Open the data that specifies the spot color in Adobe Illustrator.  
Select [Window] - [Swatch Libraries] - [Diccolor] from the menu to display a list of the DIC color guide swatch library.



- For Adobe Illustrator CS2, select [Window] - [Swatch Libraries] - [Diccolor Guide] from the menu.
- For Adobe Illustrator CS3 to CS5, select [Window] - [Swatch Libraries] - [Color Books] - [Diccolor Guide] from the menu.



- 2 Select the artwork you want to set to the DIC color, and select any color from the DIC color guide swatch library list.



- 3 Save the data as printer driver output or as EPS, then copy the data to the hot folder.

### Configuring the RasterLinkPro5

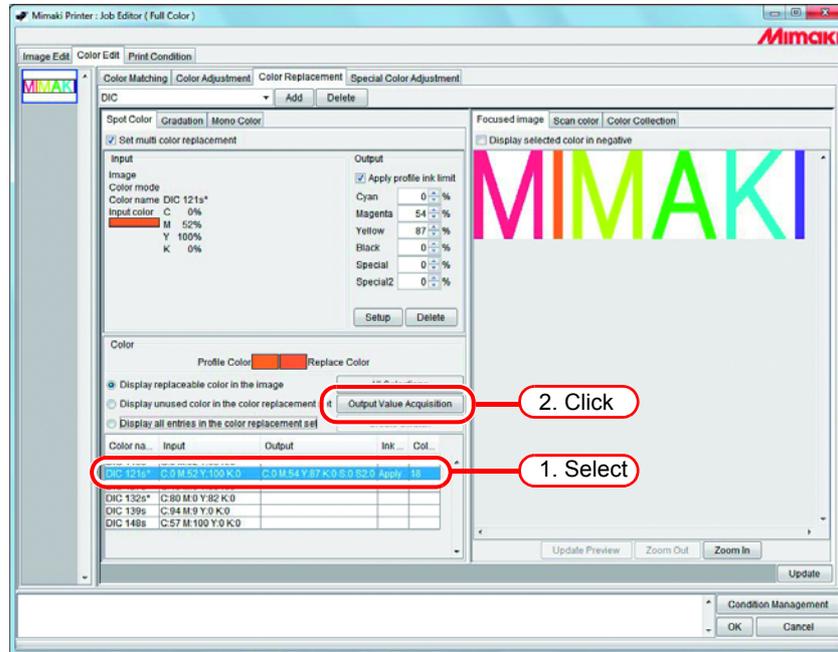
Use the RasterLinkPro5 to perform color replacement and print a data created in Adobe Illustrator that specifies a DIC color guide spot color.

- 1 Spool the data to the RasterLinkPro5 and open Job Editor.
- 2 Open the “Color Replacement” tab in the “Color Edit” tab and create a color replacement set.



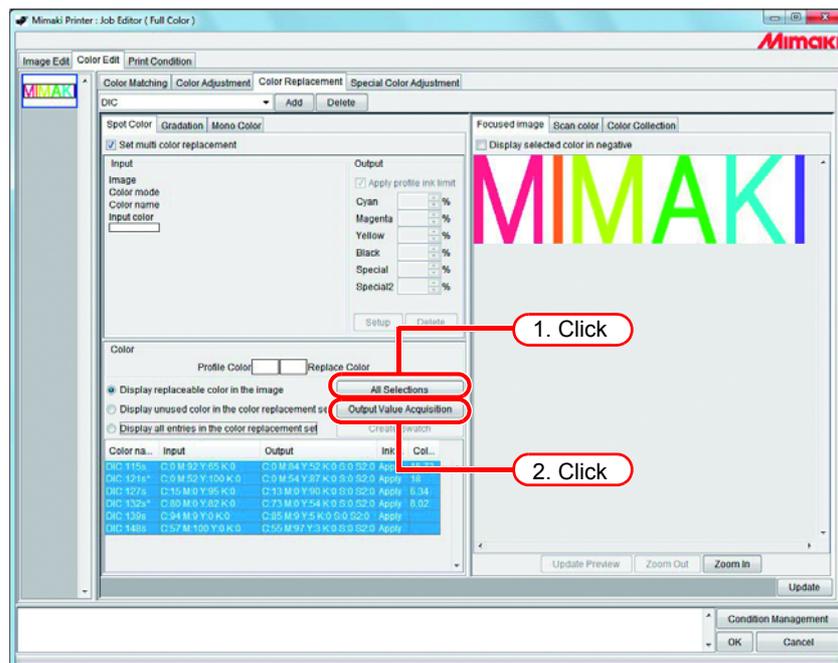
### 3 Specify the color replacement information.

- To perform color replacement on a selected color name (☞ P.114 Obtain ink information from color collection2)  
Select the color name for color replacement, and click the **Output Value Acquisition** button.

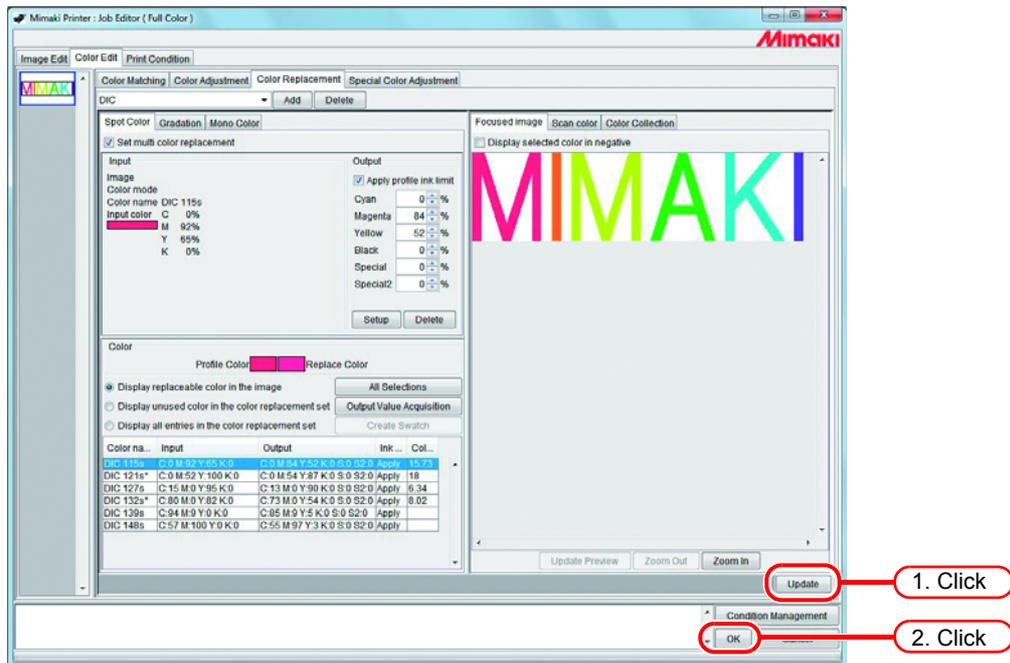


- To perform color replacement on all color names (☞ P.114 Obtain ink information from color collection2)

Click the **All Selections** button and then click the **Output Value Acquisition** button.



4 Click the **Update** and **OK** buttons to save the job settings.

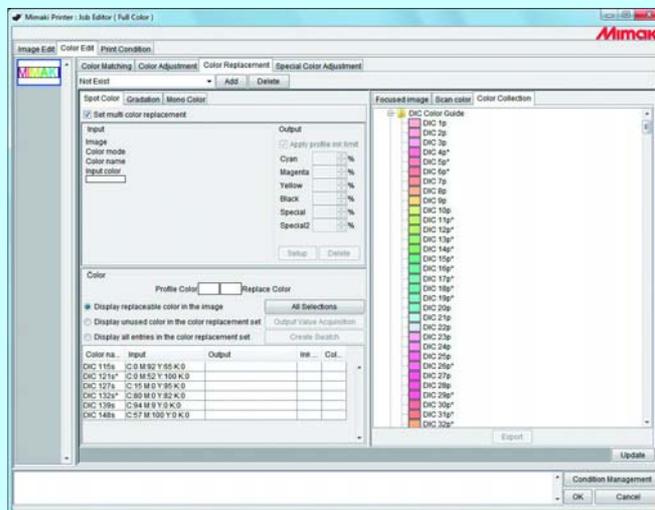


5 Execute the printing.



The RasterLinkPro5 has 4 color collections that support the Adobe Illustrator DIC color guide. You can check the details of the color collections by selecting [Color Edit] - [Color Replacement] - [Color Collection].

Adobe Illustrator version	DIC Color Guide name	Color Collection name
8 - CS	DIC Color Guide	DIC 1p - DIC 654p*
	DIC Color Guide PART2	DIC 2001p - DIC 2638p
CS2 - CS5	DIC Color Guide CS2	DIC 1s - DIC 654s*
	DIC Color Guide PART2 CS2	DIC 2001s - DIC 2638s



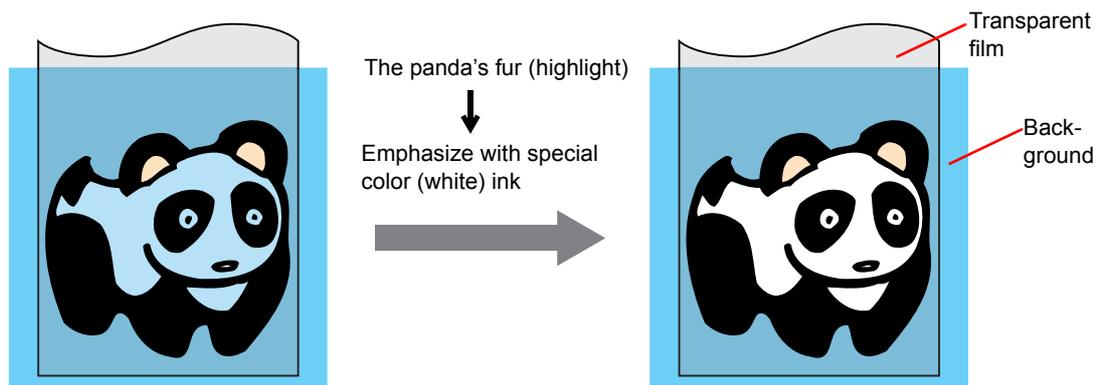
# Special Color adjustment

To perform special color adjustment, [Print Condition] - [Print Mode] - [Special Colorset] must be selected.

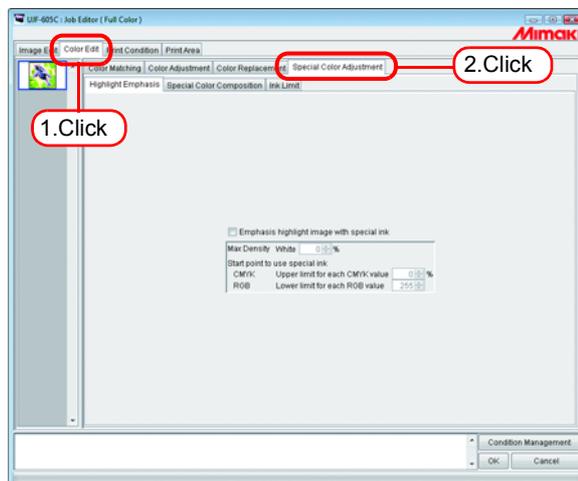
## Emphasize highlights with special color

Image highlights can be emphasized with special color. This is effective for making highlights stand out when printing on transparent film.

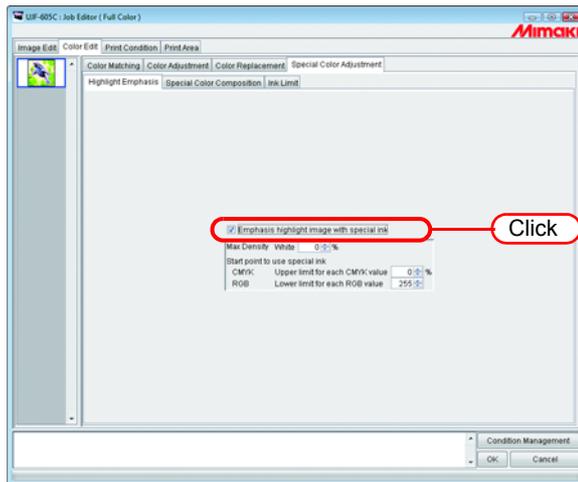
Adjustment is possible for both CMYK images and RGB images.



- 1 Click the “Color Edit” menu.  
Click the “Special Color Adjustment” menu.

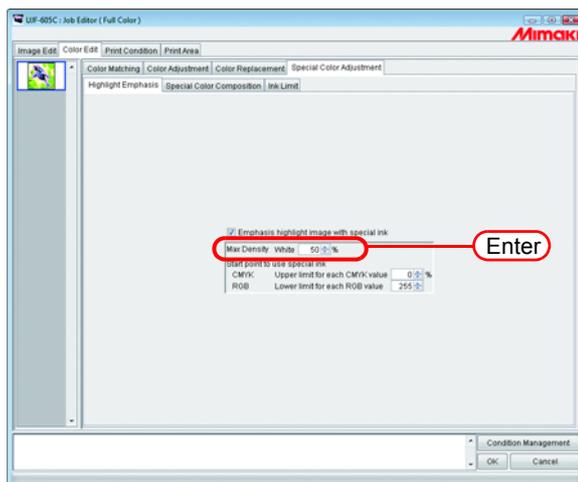


## 2 Check “Emphasis highlight image with special ink”.



## 3 Specify a maximum print density of special ink between 0 and 100% for printing the highlight.

For maximum density, only the number of special color inks selected in the special colorset can be specified.

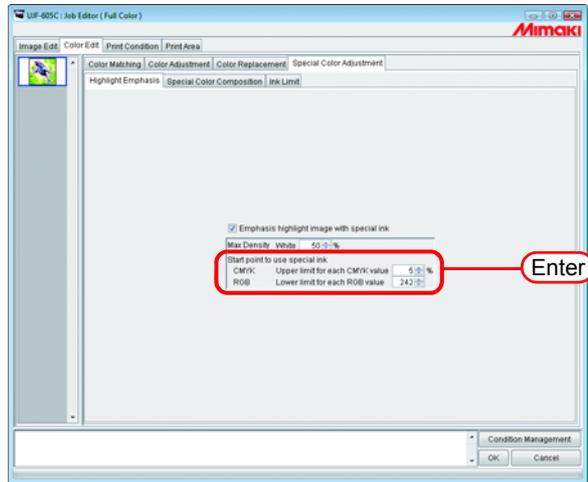


The maximum density specified here is the density of the location with the least amount of ink in the highlight area (i.e. pure white). The density of special color ink is calculated and adjusted automatically according to the amount of ink of the highlight area.

#### 4 Specify the point of the highlight area to start printing with special color ink.

For CMYK images, specify a range of 0 to 20% for each color as the upper limit. Highlight areas lower than this value will be printed with special color ink.

For RGB images, specify a range of 204 to 255 for each color as the lower limit. Highlight areas higher than this value will be printed with special color ink.



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## Automatically create a special color layer

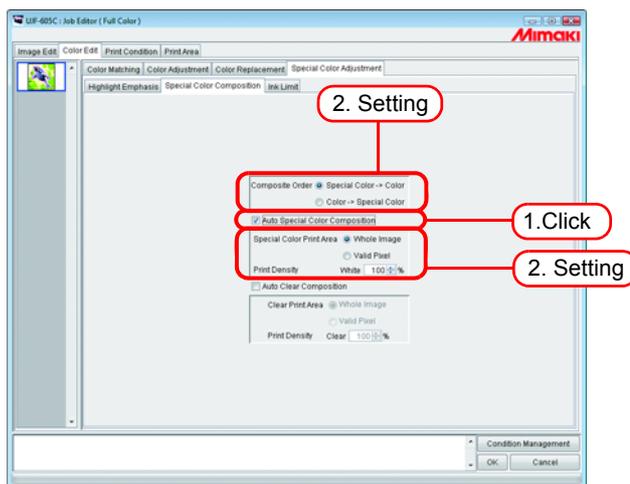
Print a “color image” overlapping a “single color special ink image (special color layer), automatically created based on the color image”.

**NOTE!**

Auto Special Color Composition cannot be performed if the job matches the following conditions:

- Paneling
- Group
- Multipage

Set the composition method.



### “Composite Order”

“Special Color -> Color”:

Outputs the special color layer first, then the color layer on top of it.

“Color -> Special Color”:

Outputs the color layer first, then the special color layer on top of it.

### “Special Color Print Area”

“Whole Image”:

Outputs a special color layer of the same size and shape surrounded by a dotted line in the layout preview.

“Valid Pixel”:

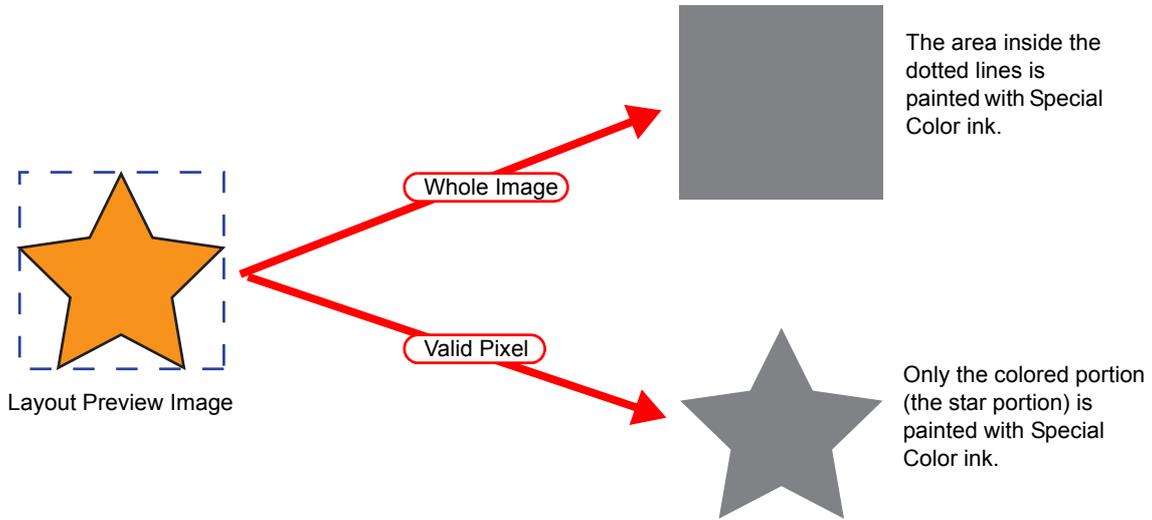
Outputs a special color layer with only the colored parts of the image.

### “Print Density”

Specify a density of special ink between 0 and 100% for outputting the special color layer. For print density, the number of special color inks selected in the special colorset can be specified.

## Example of “Auto Special Color Composition”

On the “Layout Preview”, set the image as shown below:



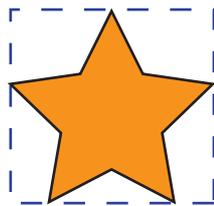
**NOTE!** When specifying “Valid Pixel” and the image has a blank part (highlighted part without color), the special color will not be printed on that blank part. In this case, also use the “Emphasize highlights with special color” function (👉 P.133) at the same time.

## Example of “Composite Order”

The image as shown below on the “Layout Preview” will be output as follows:

“Special Color Print Area” ..... Whole Image

“Composite Order” ..... Special Color -> Color



Layout Preview Image



[1]  
The square area shown with the dotted line in the “Layout Preview” is fully printed with special color ink.



[2]  
The Color Layer is output overlapping the special color Layer.

## Automatically create a clear block

To create a clear block automatically, Clear liquid (Cl) must be selected in “Print Condition” - “Printing Mode” menu - “Special Colorset”.

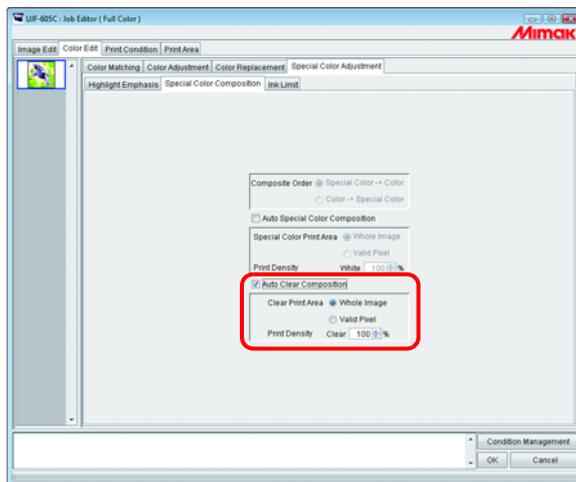
Print a “color image” overlapping a “single color clear liquid image (clear block), automatically created based on the color image”.

### NOTE!

Jobs with the following conditions cannot be set as Auto Clear Composition.

- Paneling
- Grouping
- Multipage

Set the composition method.



### “Clear Print Area”

Whole Image:.....Outputs a special color block of the same size and shape surrounded by a dotted line in the image layout preview.

Valid Pixel:.....Outputs a special color block with only the colored parts of the image.

### “Print Density”

Specify a density for clear liquid between 0 and 100% for outputting the clear block. For print density, only the number of clear liquids selected in the special colorset can be specified.

### NOTE!

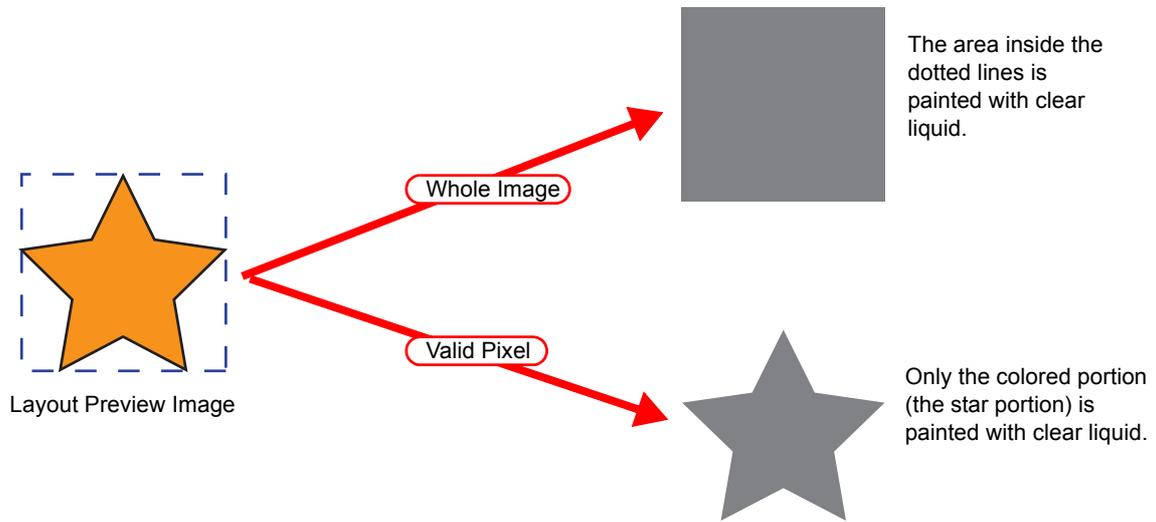
When printing clear blocks, a UV irradiation method must also be specified in the print conditions. (☞ P.152)



- The composition order is fixed as Color -> Clear Block.
- When printing clear liquid over color, the fixability of the clear liquid is improved by setting the UV irradiation of the color to low, and leaving it not fully consolidated. (☞ P.152)

## Example of “Automatic Clear Composition”

On the “Layout Preview”, set the image as shown below:



## Editing Ink Limit

You can edit the amount of special colors. The specified values can be registered as a special color adjustment set.

### Creating a special color adjustment set

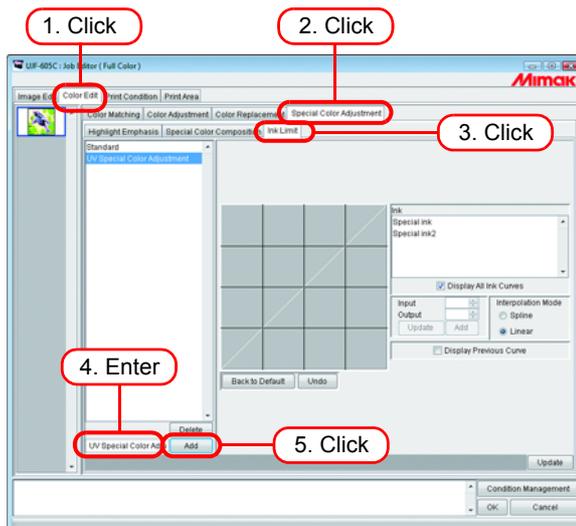
Create a special color adjustment set for each special color set.

- 1 Click the [Color Edit] menu.  
Click the [Special Color Adjustment] menu.  
Click the [Ink Limit] menu.  
Enter a name for the special color adjustment set.

**NOTE!** Important The following single byte characters cannot be used for special color adjustment set names.  
\\/:? "<>|

Click  .

If a special color adjustment set with the same name already exists, an overwrite confirmation message is displayed.

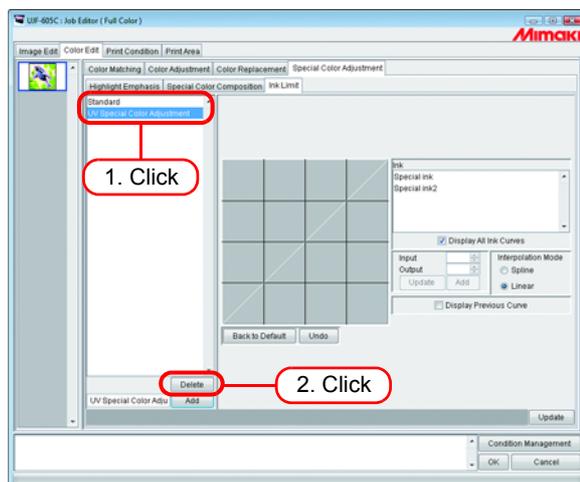


- To create a new special color adjustment set, select "Standard". Then enter a set name, and click  .
- To copy a previously registered special color adjustment set, select the set to edit and after changing the set name, click  .

## Deleting a special color adjustment set

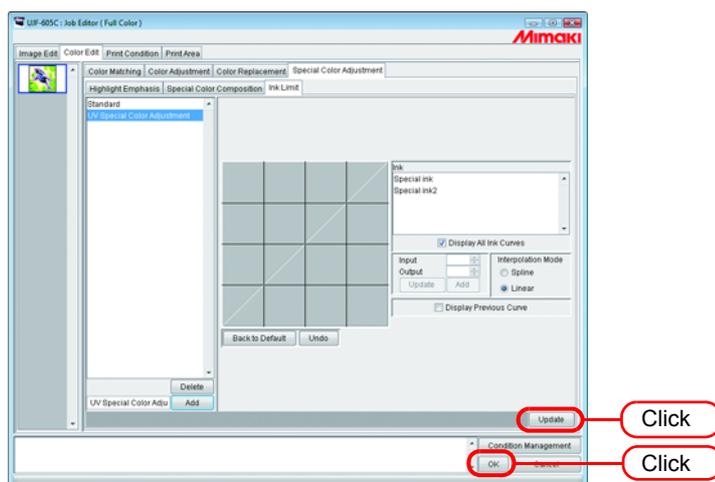
Click a registered special color adjustment set.

Clicking  deletes the selected color adjustment set.



## Updating a special color adjustment set

To update the special color adjustment set that is set, click  or , and finish the Job Editor.



### NOTE !

When a special color adjustment set is updated, the changes are also applied to other jobs that use the same special color adjustment set. If the changes are applied to a different job with already RIPped data, if "Print only" is performed the print results may differ. Either perform RIP again, or update the special color adjustment set or create a new one.

## Adjust the ink curve

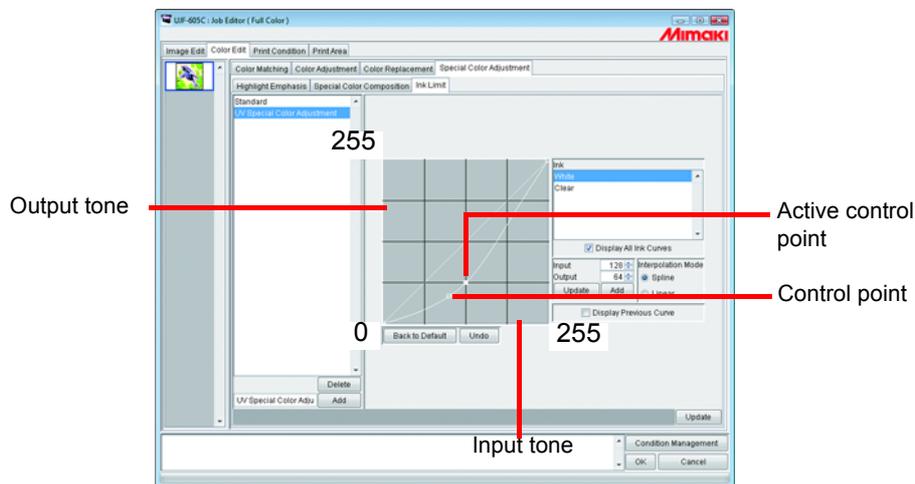
Display the special color ink curve selected in “Special Colorset”. The horizontal axis shows the ink density before adjustment (input tone), and the vertical axis shows the ink density (output tone) after adjustment. Both vertical and horizontal axes display a range from 0 to 255. If the output tone is less than 0, it is set to 0. Furthermore, if it is more than 255, it is set to 255. Click a point to adjust on the ink curve to make a control point. You can add up to 30 points. Selected control points change from outline rectangles to solid rectangles.



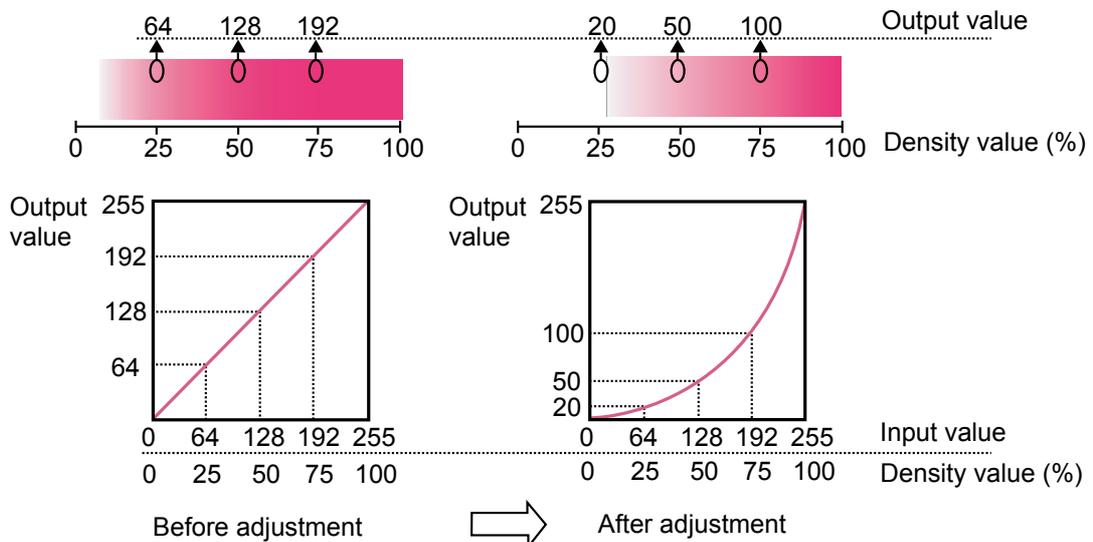
The operation for setting the ink curve is the same as that for CMYK ink. (P.92)

**NOTE!**

Ink curves for special colors are applied to Color Replacement only. They are not applied to Auto Special Color Composition, Automatic Clear Composition, and Emphasis highlight with special ink.



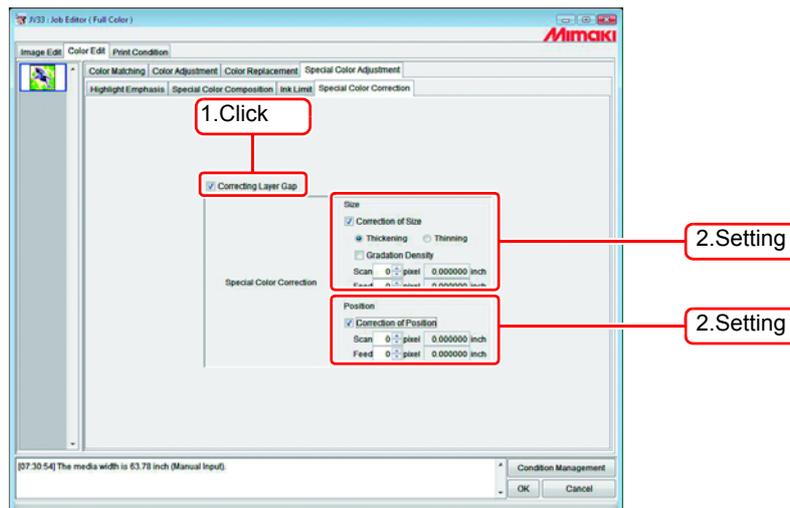
An example of ink curve application when using special colors on the “Gradation” menu in the “Color Replacement” menu.



## Special color image correction function

When you wish to solve the following problems, set the special color image correction function.

- When you print special color images (white/clear liquid) and color images by overlapping them, they may be misaligned in some cases, and when you wish to correct this
- When you wish to apply clear liquid so that it may cover the color image a little
- When you wish to print the white ink image a little smaller because white ink printed on the base is printed outside the color image



### [Correction of size.]

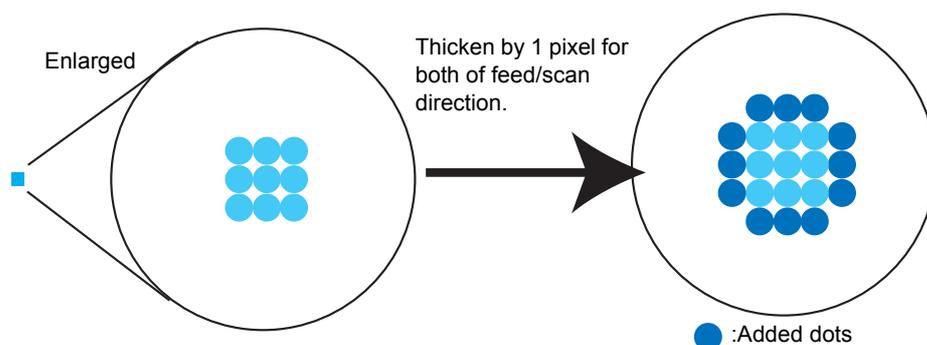
Correct the size of the special color image.

**Thickening** : Thicken the special color image by the specified pixels (for feed/scan direction).

**Thinning** : Thin the special color image by the specified pixels (for feed/scan direction).

**Gradation Density** : This becomes enable when [Thickening] is selected. The ink density of thickened part changes outwards in gradation.

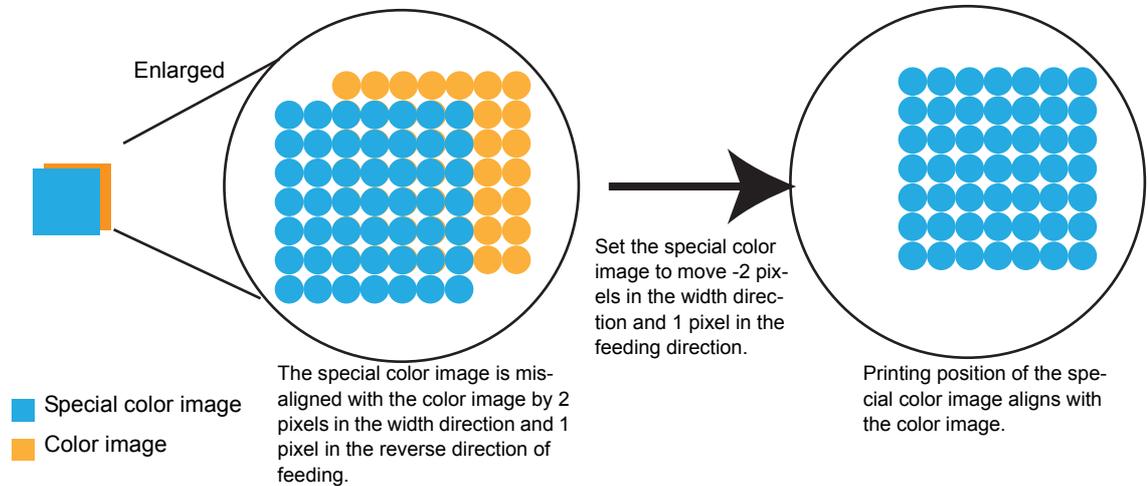
Ex.: When you set the special color image to thicken by 2 pixels for both of feed/scan direction



## [Correction of position.]

Move the special color image position by the specified pixels of feed/scan direction.

Ex.: When color image and special color image are misaligned as below:



### NOTE!

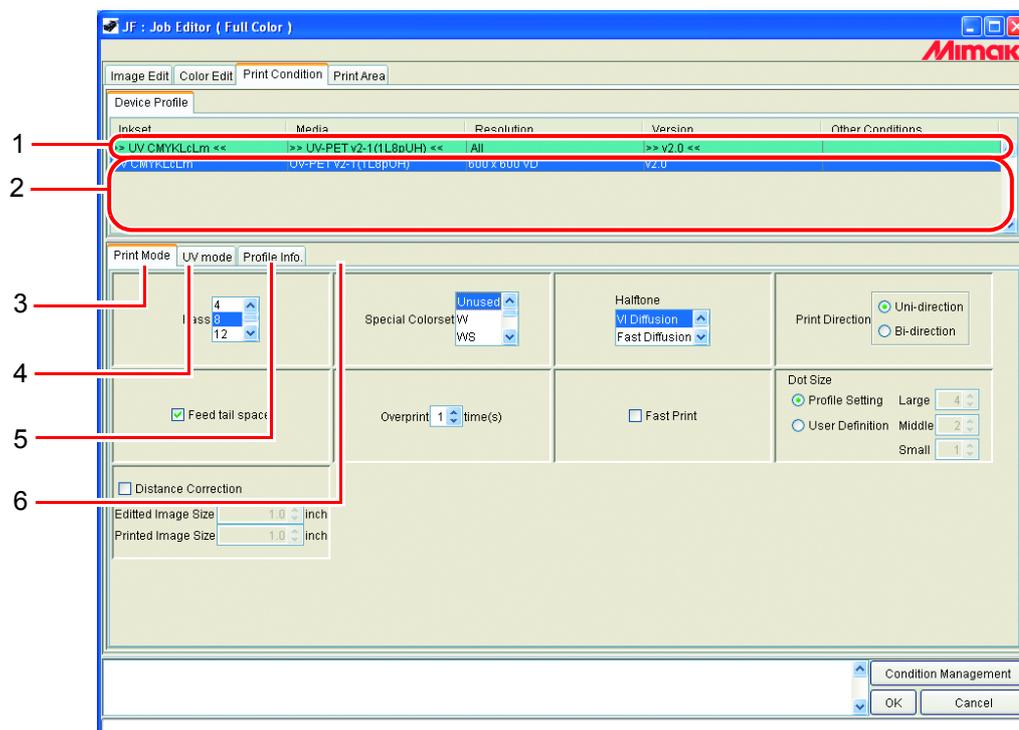
- When you selected the special color ink set using special color (white) and clear at the same time, you can specify the special color image and the clear image individually. Select it with the toggle switch.
- When you set the followings in the image editing screen, special color correction cannot be performed: Copy, cut line printing, register mark printing and paneling
- You cannot perform special color correction for the job with multiple pages.
- The value of the special color correction is not reflected on the preview of the image editing screen.

# Editing Print Condition

Set the print conditions.

## NOTE!

If multiple jobs are set to Group, all the jobs become same print condition. When you print using the printing condition set by the RasterLinkPro5 IP, be sure to set the “Priority Order” of the printer main body to “HOST”. If you set it to “PANEL”, the printing condition set by the RasterLinkPro5 IP is ignored, and printing will be performed using the printing condition set at the printer side.  
(For the details of setting method of “Priority Order”, refer to the operation manual of the printer.)



## 1. Refining the device profile

Displays the refined device profile. (☞ P.148)

## 2. Device Profile list

Indicates profiles for optimum printing.

Click and select the profile to be used.

**NOTE!**

- The available resolution depends on the Device Profile that is pre-installed.  
In case the corresponded Device Profile is not exist, install the appropriate profile. (The corresponded profile may not be preinstalled.)
- Device profiles contain the recommended print condition settings (number of passes/number of overprints/print direction/whether fast printing). If conditions other than these are used, a suitable print quality cannot be obtained.

Device profiles are created with the optimal conditions for each media, so use the device profile for the media you are using. If the media and device profile do not match, a suitable print quality may not be able to be obtained.

Use the following procedure to set the recommended values of the device profile as the print conditions.

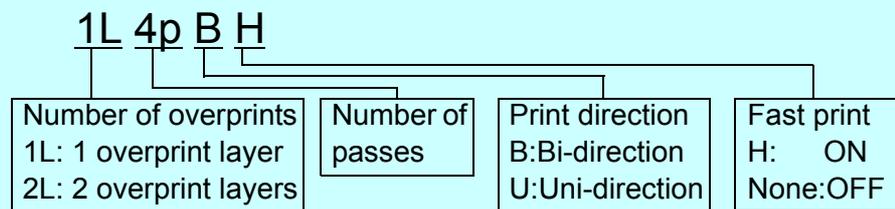
When the profile version is V3:

Select the profile to automatically set the recommended values.

When the profile version is V2:

Select the profile to set the initial values. These values are not the recommended values of the profile. For a profile with the recommended values included in the media name, follow the instructions below to set the recommended values as the print conditions.

Example 1: If the media name is “UV-PET v2(1L4pBH)”, the values in parentheses are the recommended values.



\* If a hyphen (-) is inserted between the number of overprint layers and number of passes, the values are basically the same as the above.

Example 2: If the media name is “PVC Gloss(1Layer)”, the value in parentheses indicates the number of overprint layers.

1Layer: 1 overprint layer  
 2Layer: 2 overprint layers

In the case of a profile that does not include the recommended values in the media name, perform a test print with the initial values, and change the print condition settings if you determine the print quality to be poor.

### 3. [Print Mode] sub menu

Set the various print mode. (☞ P.149)

### 4. [UV mode] sub menu

Sets the UV irradiation method and the illumination. (☞ P.152)

### 5. [Profile Info] sub menu

Displays the information of a Dvice Profile. (☞ P.155)

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## 6. [Calibration] sub menu (🔑 P.156)

The Calibration submenu appears if the currently selected device profile is of version 3.0 and it contains calibration and/or equalization information.

Specify whether calibration and/or equalization information are to be applied or not for a RIP process.

Calibration (Info): .....Adjusts the colors of the current printer to match those in its specific state such as its initial state (and information for calibration).

Equalization (Info): ....Adjusts the colors of the current printer to match those of a target printer (and information for equalization).

**NOTE!**

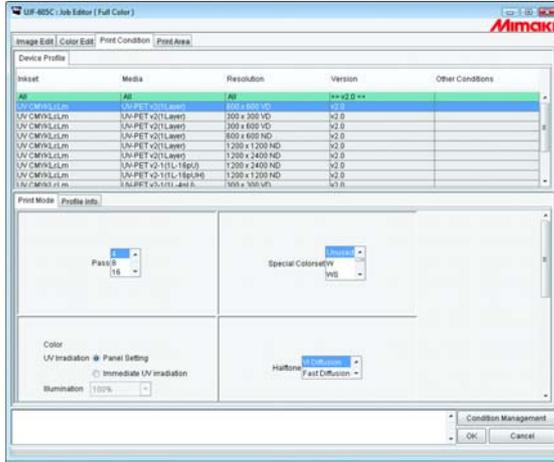
To use these features, a version 3.0 device profile needs to be created with the Mimaki-supplied profile creation software called "MimakiProfileMaster II", and it needs to contain calibration and/or equalization information.

The Mimaki-supplied version 3.0 device profile does not contain calibration or equalization information.

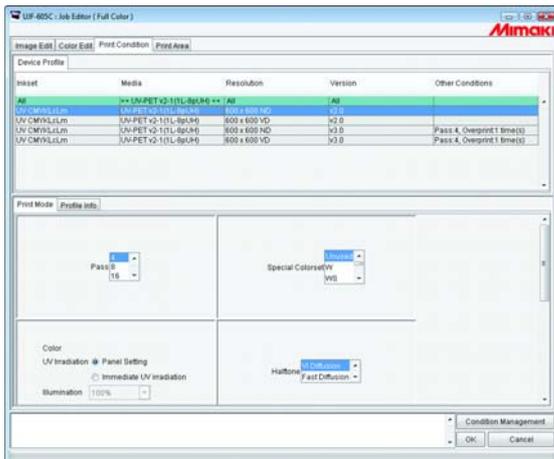
# Device Profile Refined Display

Displays the information included in the profile such as inkset, media, resolution, version to display refined profiles that meet the specified conditions.

Specify the conditions for refining your search in the first, green row of the list.

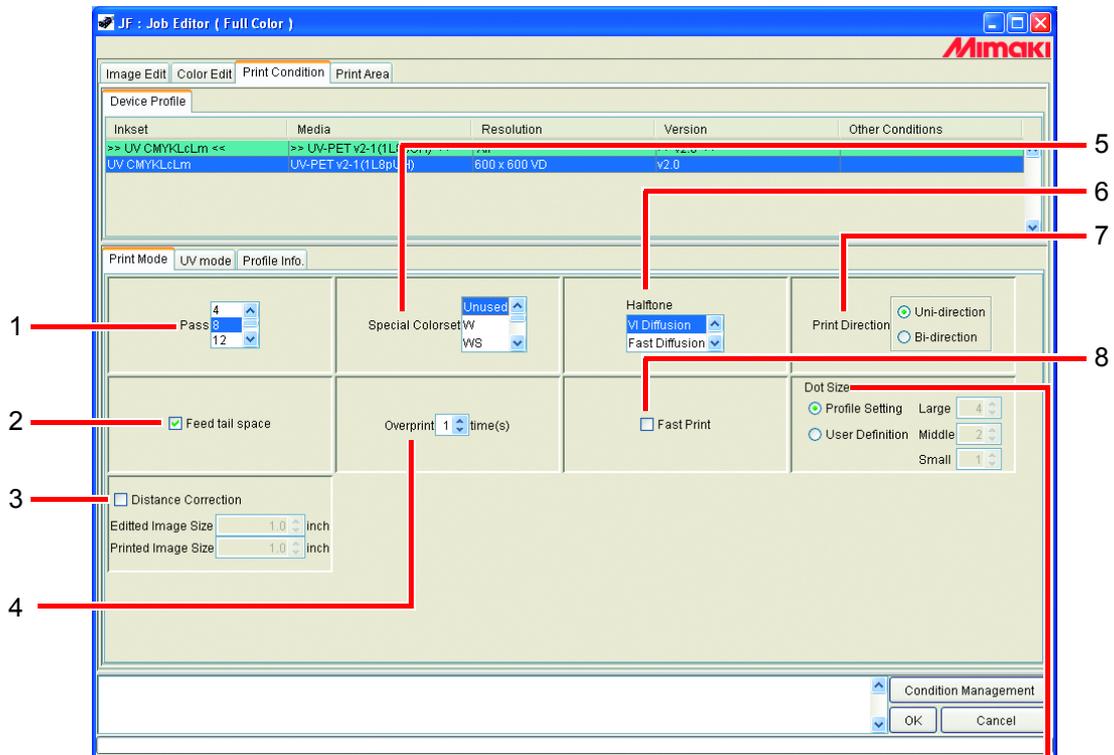


When Media refines the UV-PET v2-1(1L-8pUH) profile

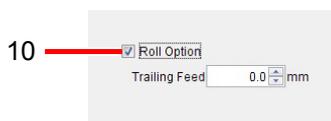


## [Print Mode] sub menu

Set a print mode.



9  
 The displayed contents differ depending on the connected printer.  
 The screen above is the displayed contents when the printer other than UJF-3042 (FX)/3042HG is connected.  
 Displayed contents when UJF-3042 (FX)/3042HG is connected



### 1. Pass

Specify how many divisions one band is to be printed in.

The larger the number of divisions, the higher the print quality. However, the larger the number, the longer the time to be taken for printing.

### 2. Feed tail space

If there is white space at the bottom edge of the image (top of the original image), sets whether or not to feed the white part.

### 3. Distance correction (JF Series, JFX Series, UJF-605C/CII/R, UJF-706)

Printed after print size, moving value, and copy blank of the feed direction are automatically corrected based on data value and measured value.

Edited Image Size ..... Specify feed direction size for created data.

Printed Image Size ..... Specify data size of measured value of print without using distance correction.



When data value and measured value are saved in the Condition Management, there will be no need to enter data value and measured value each time. ( P.180 "About Condition Management")

### 4. Overprint

Set the frequency of overprinting per line.

When you would like to use the output profile (for 2 layers) for overlaying printing, input "2" at the Over print.

### 5. Special Colorset

Selects the special ink to use after replacement.

There are four types of special ink below:

S	W	Cl	P
Special color	White	Clear coat	Primer

Select the special color set suitable for the combination of special ink sets in the ink slots of your printer.

Ex.) When selecting "SS", use two special inks.

When selecting "WC1", use White and Clear coat.



#### Restrictions when clear liquid is selected in Special Colorset.

When clear liquid is selected in Special Colorset, the following operations are not possible.

- "Immediate Print" cannot be executed except when "Automatic Clear Composition" is specified. Only "Rip and Print" can be executed. "Immediate Print" and "Rip and Print" can be executed when a special colorset other than clear liquid is selected.
- Arranging the job cannot be executed. The job can be composited.

### 6. Halftone

Specify the Halftone method.

Vi Diffusion..... Good for solid color images.

Fast Diffusion..... Selected when sharpness is required to the small letters. In the case of image having many fully painted parts, this is not suitable as it causes stripes on the image.

ILL Diffusion ..... Select for version 3 device profile. Excellent at reproducing pale colors, so that suitable for images with many gradations.

### 7. Print direction (JF Series and JFX Series)

Uni-direction: ..... Prints discharging ink when the head moves from right to left. It results in better printing than "Bi-direction", but takes longer.

Bi-direction: ..... Prints discharging ink when the head moves left and right. Quality is not as good as with "Uni-direction", but printing is faster.

## 8. Fast Print

High-speed printing is available to shorten the printing time.  
However inferior in quality.

## 9. Dot Size

Specify dot size according to the dot gain of media.

When ND profile is selected, only Large dot can be specified.

In addition, the selection method of “User Definition” differs depending on the printer you use. Check the next contents and select by your printer.

Profile setting ..... Print using the dot size when profile was created.

User Definition..... **[For UJF-605C, UJF-605CII, JF series, JFX series,UJF-706]**

Specify the dot size of large, middle and small (number of shots) arbitrarily.  
However, each dot shall be Large  $\geq$  Middle  $\geq$  Small .

**[For UJF-3042 (FX)/3042HG]**

Specify the dot size to use from the list. When ND profile is selected, you must select large dot only. When VD profile is selected, you must select from the combination of Large, Middle and Small dot sizes.

**(NOTE!)**

The firmware version of UJF-605C must be 3.10 and later.  
The firmware version of UJF-605CII must be 1.80 and later.

## 10.Roll Option (JFX Series, UJF-706)

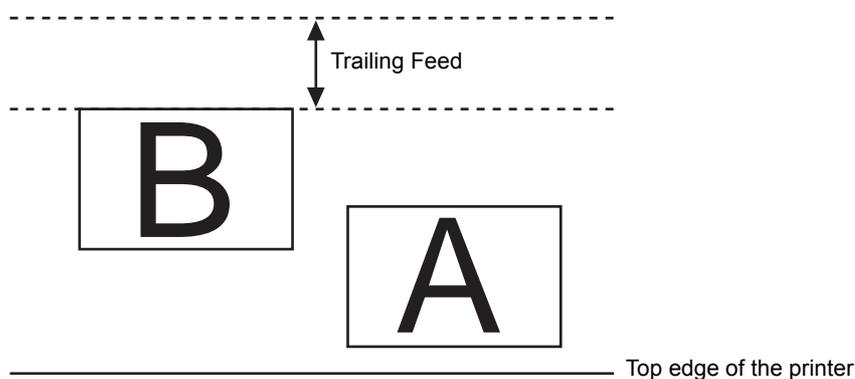
Sets when printer has the roll option and roll media is used.

## 11.Trailing Feed (UJF-605R, JFX series (When the roll option is used), UJF-706 (When the roll option is used))

Sets the transfer amount of the media after it is printed.

The amount of transfer is set from the end of the image.

When multiple jobs are grouped and output, the transfer amount is from the end of the last image.



## 12.Work Change (UJF-706)

When you specify several numbers of printings on the “Job list” screen, you can return the printer to the local mode and can replace the work each time printing has been completed. When the printer is set to the remote mode, printing will restart. (☞ P92 “Printing by Designating the Number of Printed Sheets” of Reference Guide - Common features for every printer -)

**(NOTE!)**

The firmware version of UJF-706 must be 1.40 and later.

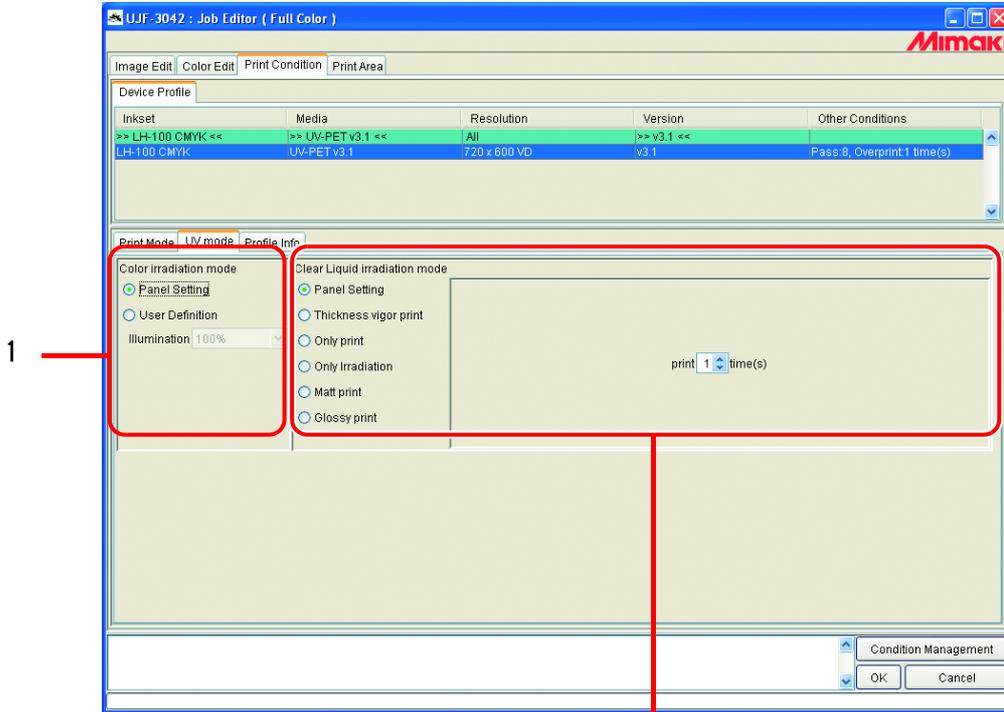
## 13.Cooling Time (UJF-706)

Sets the time to pause for each scan of the head.

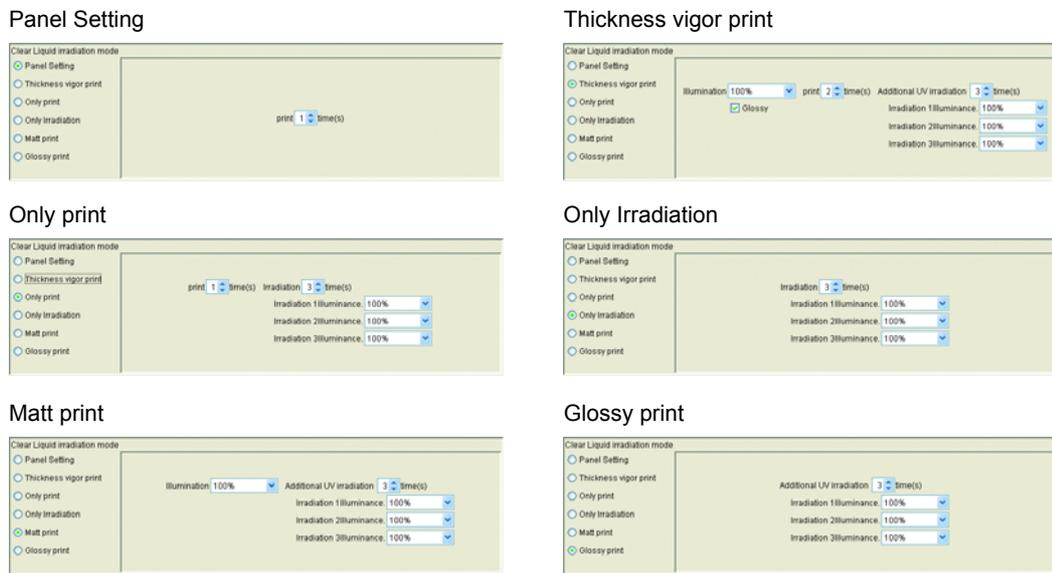
Set the time based on the deformation degree of media by heat.

# [UV mode] sub menu

Sets the UV irradiation method and the illumination.



2 (The setting items differ depending on the set irradiation mode.)



## 1. Color irradiation mode

Set the UV irradiation method to the part on which colors were printed.

Panel Setting ..... Uses the UV irradiation mode set on the printer operation panel.

User Definition ..... Performs UV irradiation in parallel with printing.

When you check the user definition, you can specify any illumination.

## 2. Clear Liquid irradiation mode

You can set this when you selected the special color set including Clear liquid (CI).

You can select from six irradiation methods below in the Clear Liquid irradiation mode.

The setting items differ depending on the selected printing method.

Irradiation method		Setting item			
		Print	Illumination	irradiation or Additional UV irradiation	Illumination of irradiation 1 to 3
<b>Panel Setting</b>	Uses the UV irradiation mode set on the panel.	○			
<b>Thickness vigor print</b>	Prints Clear liquid by the number of specified times and performs UV irradiation in parallel with printing. (When the printer is UJF-3042 (FX)/3042HG, the last printing is performed with glossy finish.) If you set additional irradiation, after printing and irradiation have been completed, additional irradiation will be performed by the set number of times.	○	○	○	○
<b>Only print</b>	First, only printing of Clear liquid by the set number of times is performed and then, UV irradiation is performed by the specified number of times. (UV irradiation is not performed in parallel with printing.) By performing UV irradiation after printing has been completed, glossy print can be obtained.	○		○	○
<b>Only Irradiation</b>	UV irradiation by the specified number of times only is performed. (Printing of Clear liquid is not performed.)			○	○
<b>Matt print</b>	Clear liquid is printed only once and UV irradiation is performed in parallel with printing. Then, UV irradiation by the specified number of times is performed.		○	○	○
<b>Glossy print</b>	Clear liquid is printed only once and behind it a little, UV irradiation is performed. Then, UV irradiation by the specified number of times is performed (UJF-3042 (FX)/3042HG).			○	○



In Glossy print, printing is performed from the reverse direction of the printer origin.

Each setting item is as below:

Print..... Specifies the number of printings.

Illumination..... When “Thickness Vigor print” and “Matt print”, specifies the UV illumination irradiated in parallel with printing.

irradiation or Additional UV irradiation.... Specifies the number of irradiations (1 to 3) or the number of additional irradiations (0 to 3).

Illumination of irradiation 1 to 3 ..... Specifies the illumination when performing irradiation or additional irradiation. You can specify the illumination of irradiation 1 to 3 individually.

[Illumination of first irradiation]:

Specifies the illumination of the first irradiation.

[Illumination of second irradiation]:

Specifies the illumination of the second irradiation.

[Illumination of third irradiation]:

Specifies the illumination of the third irradiation.

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**NOTE!****For UJF-706, UJF-3042 (FX)/3042HG**

When you wish to print auto clear composition, or, composite of the color image and the image with Clear liquid only, prints the image with Clear liquid only in parallel with printing of color image under the conditions below:

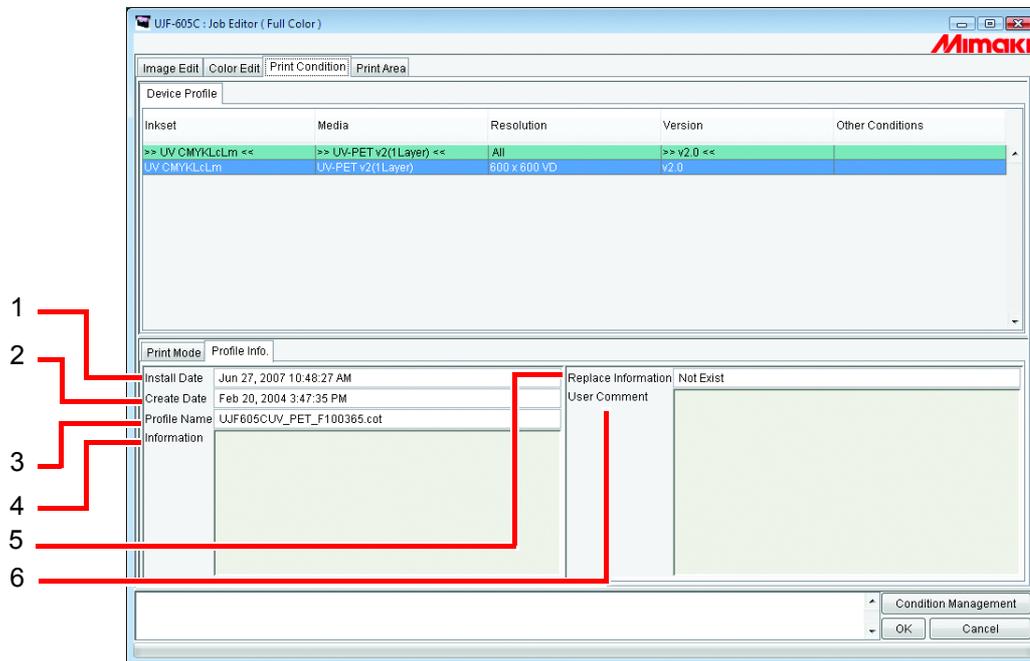
- When “Clear Liquid irradiation mode” is [Matt print]
- When “Clear Liquid irradiation mode” is [Thickness vigor print] and for the first Clear liquid printing

In addition, when you wish to print the image with Clear liquid only in parallel with the color image, use the UV illumination of Clear liquid.

For special liquid (white), use the illumination of color.

## [Profile Info] sub menu

Displays the information of a Device Profile.



### 1. Install Date

Displays the installation date of the selected profile.

### 2. Create Date

Displays the creation date of the selected profile.

### 3. Profile Name

Displays the file name of the selected profile.

### 4. Information

Displays the information of the selected profile.

### 5. Replace Information

Shows whether the device profile contains highly accurate color replacement information or not.

### 6. User Comment

Comments are writable to selected profiles.

When you select a profile, this User comment column displays the comment that you wrote on the profile.

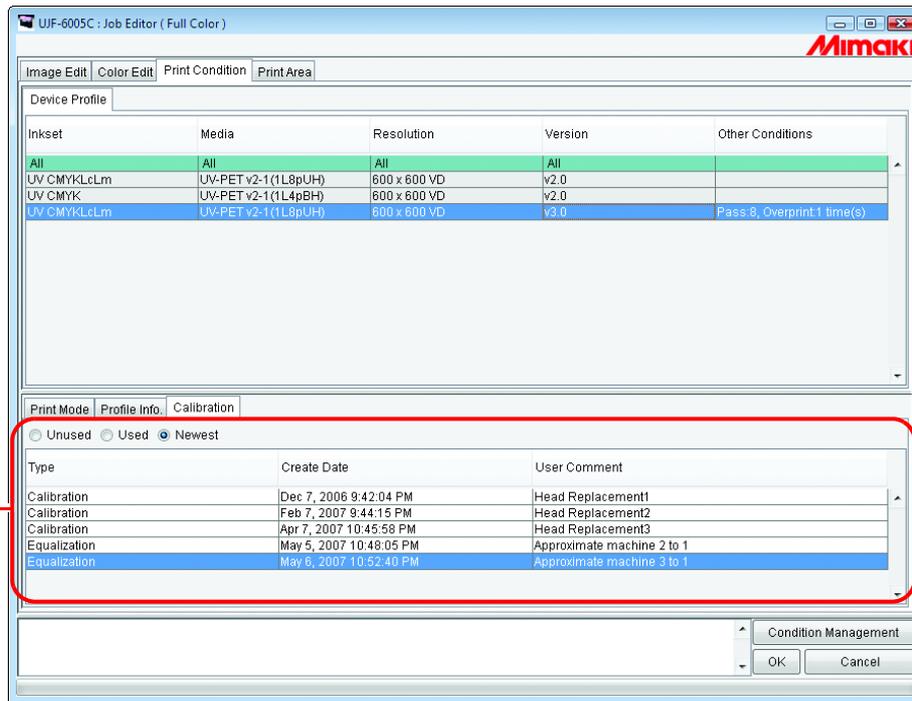
## [Calibration] sub menu

Specifies whether calibration and/or equalization are to be used.



[Calibration] sub menu is displayed when selecting version 3.0 device profiles which calibration information is included.

To add calibration information to the device profiles, use the Mimaki profile creation software called "MimakiProfileMaster II".



### 1. Calibration

Used ..... Performs RIP using calibration or equalization information selected from the list.

Unused ..... Not uses calibration and/or equalization information.

Newest ..... Always performs RIP using the most recently created calibration and/or equalization information.

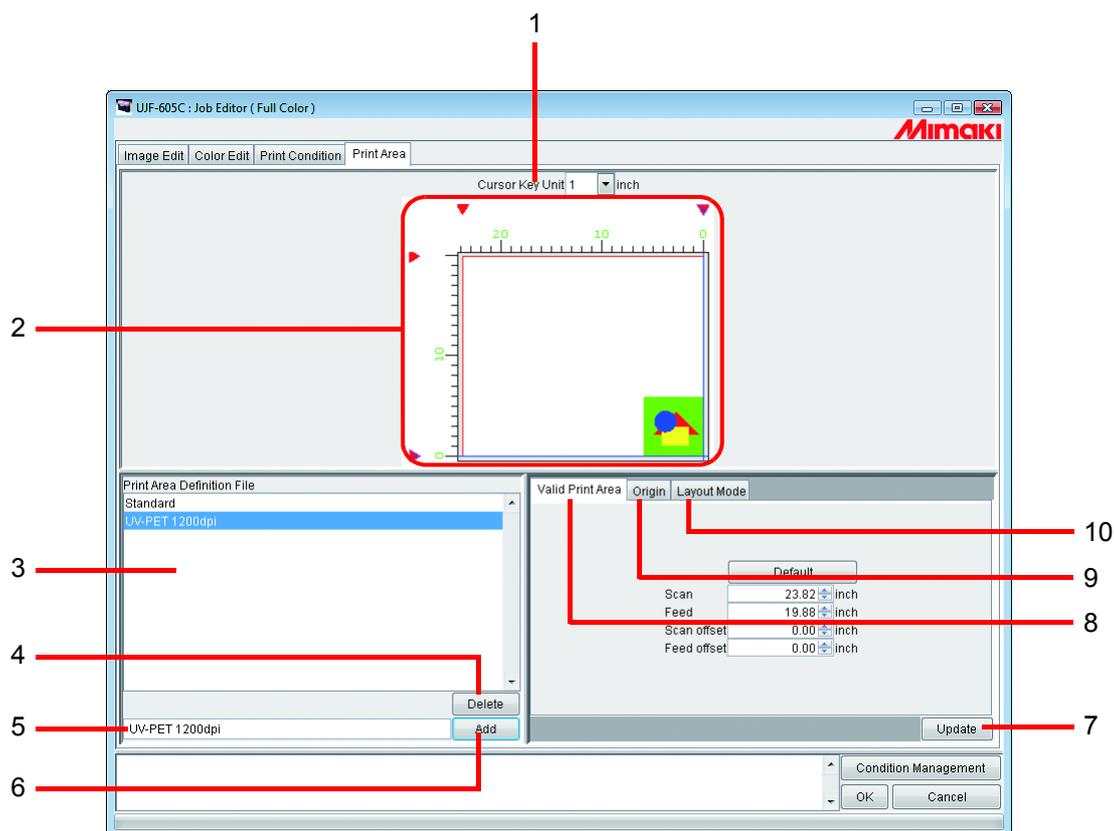
This is useful if calibration information is routinely added, because it eliminates the need to select calibration.

# Editing the Print Area

Register the effective print area according to the media size.  
The registered effective area is useful for placing the image.  
It also prevent from printing off the media.

## [Print Area] Menu

Settings about valid print area.



### 1. Step for cursor key

Select step that will be used when moving the Origin by pressing arrow keys. (☞ P.166)

### 2. Print Area view

Display the values that are set in [Print Area] menu. (☞ P.159)

### 3. Print Area Definition File

Display registered Print Area Definition Files.

Print Area Definition File is a registered file which value is set in the sub menus such as [Valid Print Area], [Origin], and [Layout Mode] and registered with a name.

You need to select one of the Print Area Definition Files when printing.

(☞ P.171)

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4.  **button**

Delete Print Area Definition File.(☞ P.171)

However, you cannot delete the Print Area Definition File of “Standard”.

5. **Print Area Definition File name input box**

Display the currently selected Print Area Definition File. To add a new file, enter the name of the file.

**NOTE!**

The following characters cannot be entered.

\ / : \* ? “ < > |

6.  **button**

Add a new Print Area Definition File or overwrite a registered Print Area Definition File with new setting conditions.(☞ P.169)

7.  **button**

Update the selecting Print Area Definition File according to the setting value in the “Print Area” menu.

8. **[Valid Print Area] sub menu**

Set Valid Print Area.(☞ P.161)

9. **[Origin] sub menu**

Set Origin within Valid Print Area.(☞ P.165)

10. **[Layout Mode] sub menu**

Set where to place an image from Origin.(☞ P.167)



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## 7. Valid Print Area

Show with red rectangle the Valid printing area that is set in [Valid Print Area] sub menu.

(☞ P.162, P.164)

You can place the print area anywhere on the table of printer by dragging the red rectangle with the mouse.

## 8. Location of the image

Indicates the Origin to layout the image.

Show the location of the image and origin, but does not show the real size of the image.

In addition, this does not show the location of the image precisely.

You can check the image size on the “Job Editor”.

(☞ P.22)

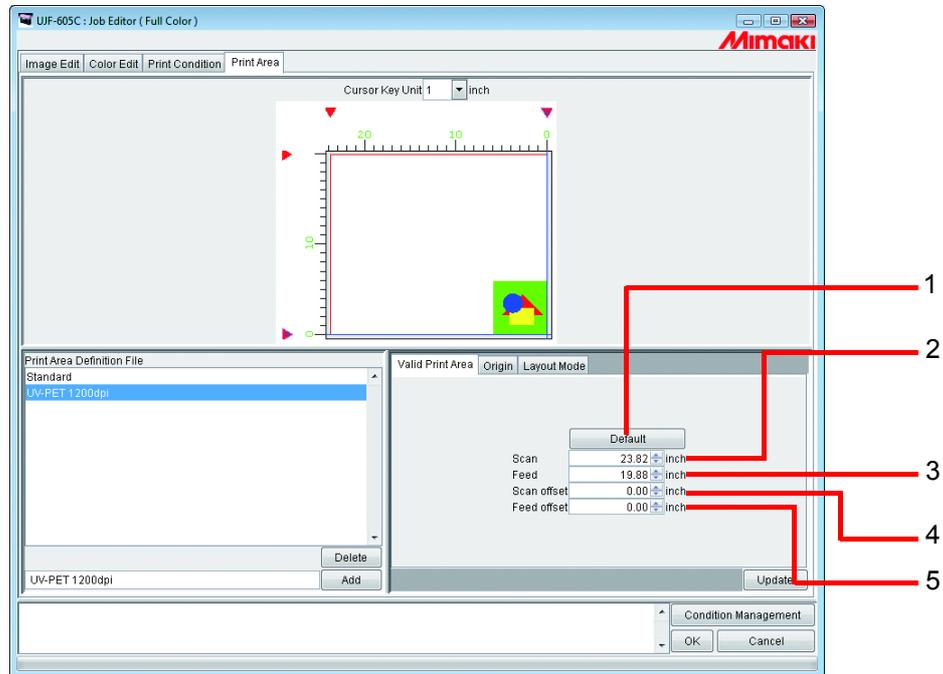
## 9. The largest Print area

The largest print area.

## [Valid Print Area] sub menu

Set Valid Print Area on the table of printer.

### JF Series , JFX Series and UJF Series



1. **Default button:**

Set the maximum Valid Print Area, and set the origin at the Initial Origin of printer.

2. **Scan:**

Input the width of the Valid Print Area.

3. **Feed:**

Input the height of the Valid Print Area.

4. **Scan offset :**

Input the distance from the printer origin of UJF-605C in the scan direction.

5. **Feed offset :**

Input the distance from the printer origin of UJF-605C in the feed direction.

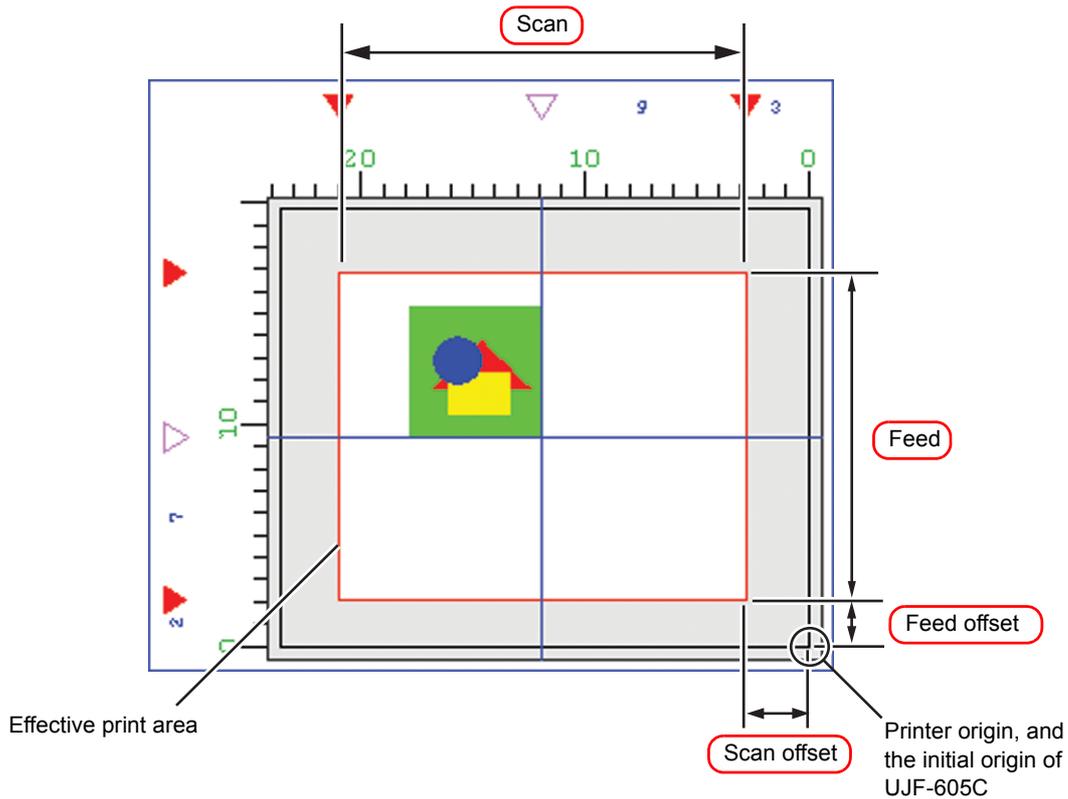
## Setting a Valid Print Area

A Valid Print Area is indicated by a red rectangle.

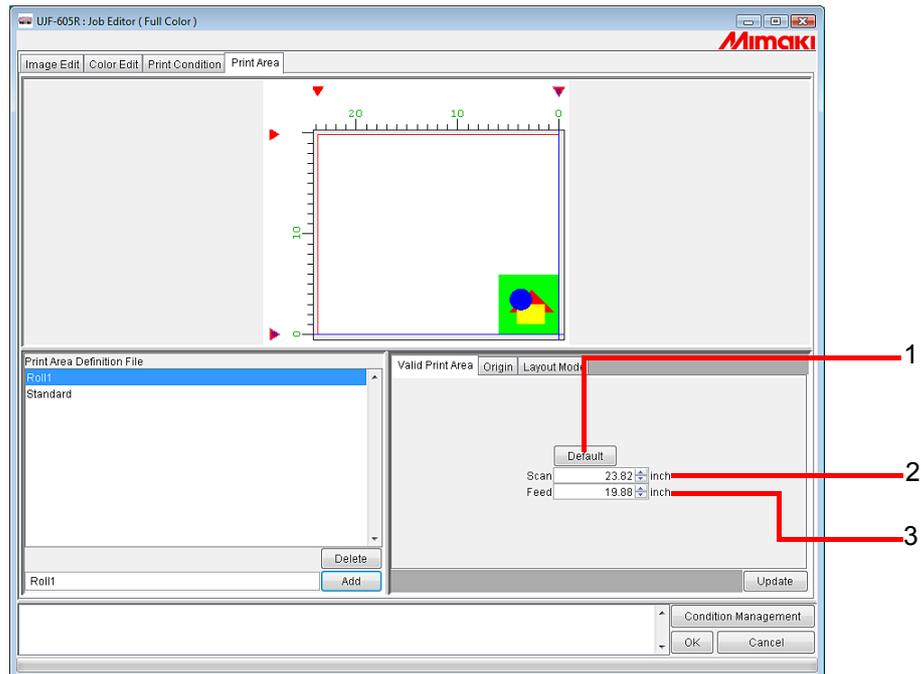
The image outside the Valid Print Area is not printed.



- In order to change the size of effective printing area (indicated with red rectangle), enter the value in Width and Height or drag the corner of the red rectangle with the mouse.
- In order to move Valid Print Area, enter the value in “Scan offset” and “Feed offset” or drag inside the red rectangle with the mouse.



## UJF-605R



1. **Default button :**  
Sets the Valid Print Area to its maximum and sets the position of the origin to the bottom right.
2. **Scan :**  
Input the width of the Valid Print Area. Printable area is center of the plotter.
3. **Feed offset :**  
Input the height of the Valid Print Area. Printable area is started from top part of the plotter.

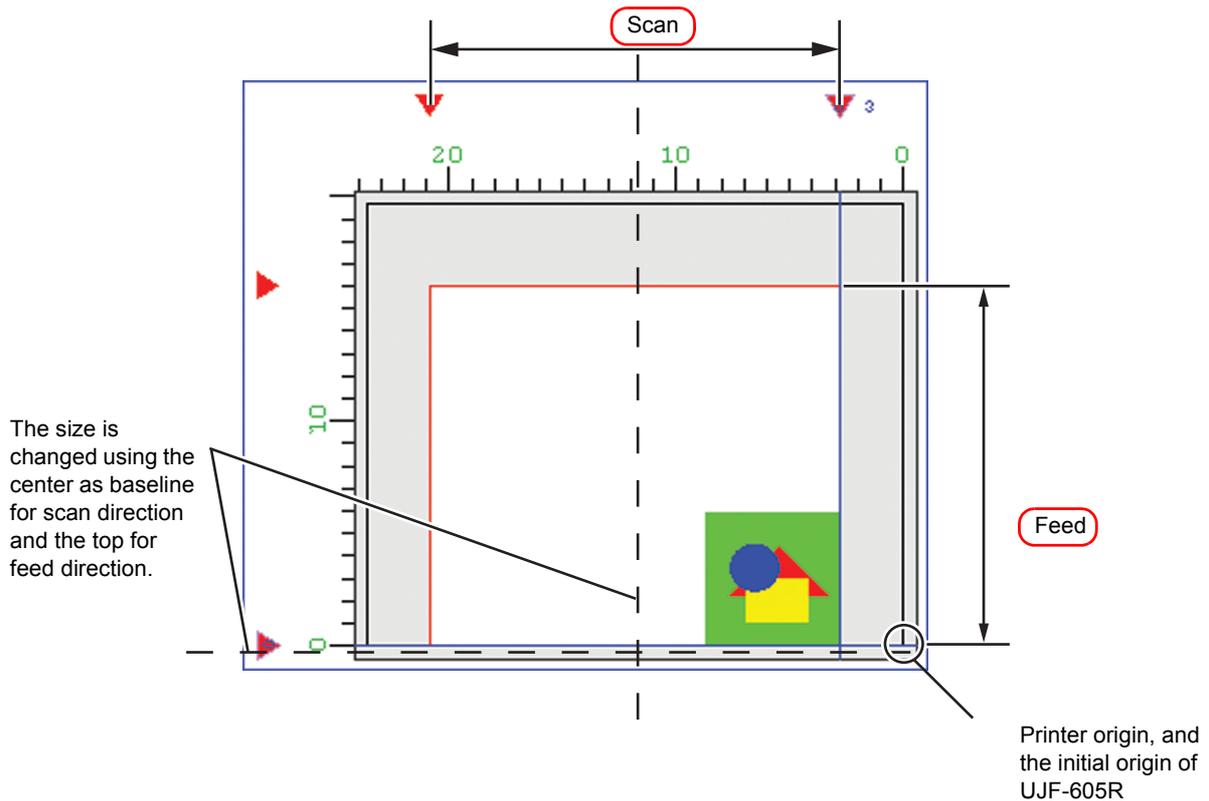
## Setting a Valid Print Area

A Valid Print Area is indicated by a red rectangle.

The image outside the Valid Print Area is not printed.



- In order to change the size of effective printing area (indicated with red rectangle), enter the value in Width and Height or drag the corner of the red rectangle with the mouse.
- In order to move Valid Print Area, enter the value in “Scan offset” and “Feed offset” or drag inside the red rectangle with the mouse.

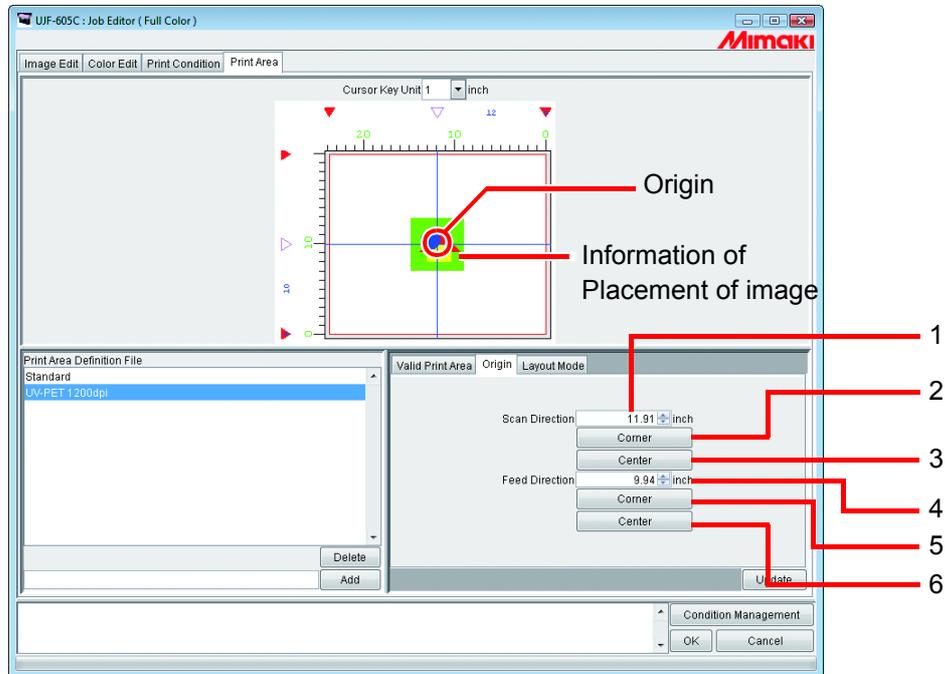


## [Origin] sub menu

Set the origin that works as a reference for locating the image.

The intersection of the two blue lines is Origin.

When setting the position of Origin, the distance in the width direction and in the feed direction decides the offset from the lower right corner of Valid print area.



### 1. Scan Direction :

Input the value of offset from the Valid Print Area right end in the scan direction.

### 2. Scan : button

Position the origin at the right end of the Valid Print Area in the scan direction.

### 3. Scan : button

Position the origin at the center of the Valid Print Area in the scan direction.

### 4. Feed Direction :

Input the value of offset from the Valid Print Area bottom line in the feed direction.

### 5. Feed : button

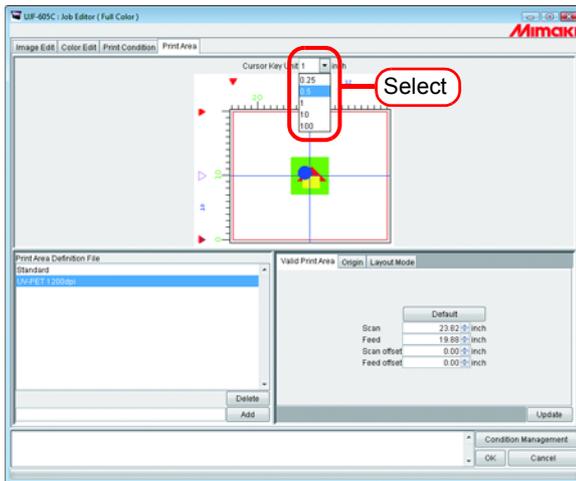
Position the origin at the bottom line of the Valid Print Area.

### 6. Feed: button

Position the origin at the center of the Valid Print Area in the feed direction.

## Move Origin using a keyboard

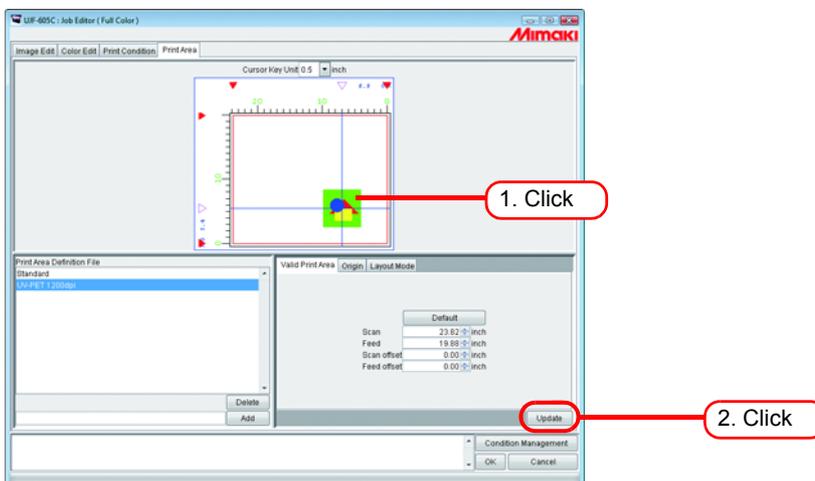
- 1 At “Cursor key unit”, select the distance of one step of the cursor moved by pressing an arrow key on the keyboard.



- 2 Click the Valid Print Area with the mouse to make the print area view active. The frame of the print area view turns blue. The print area view can be made active also by pressing the  key on the keyboard several times.

Press an arrow key on the keyboard to move the origin.

Click  .



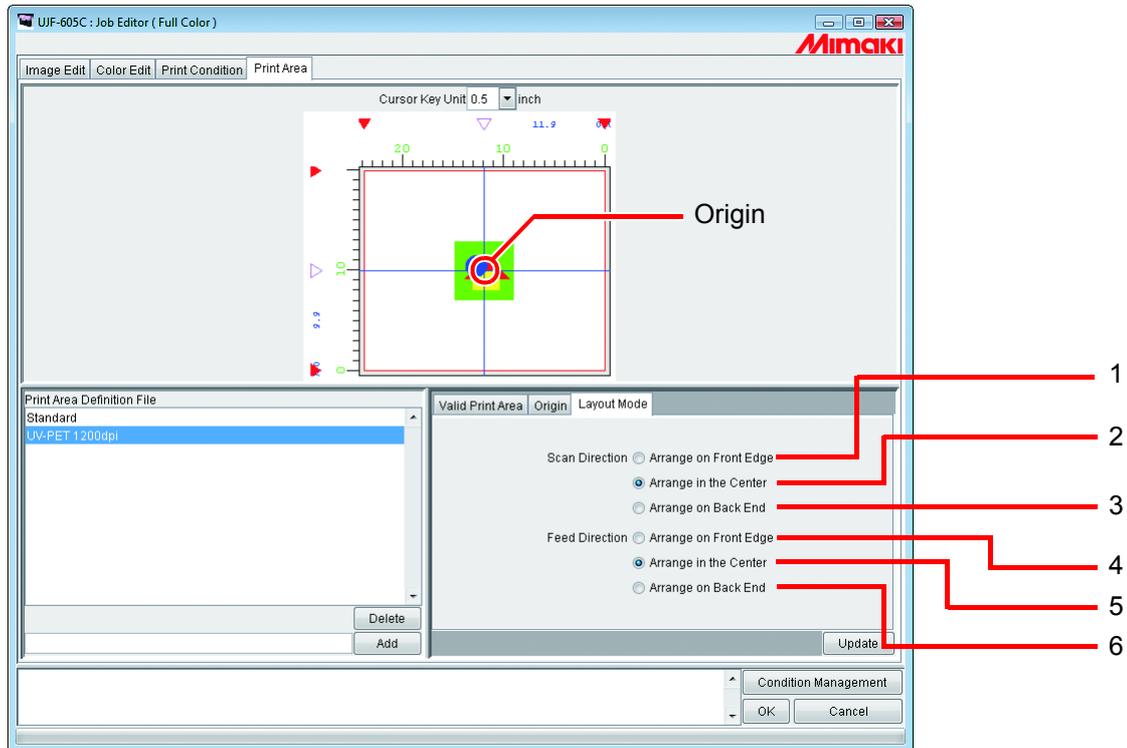
## [Layout Mode] sub menu

Set whether you locate the image at the center or corner of the origin area.

**NOTE!**

Set the location of the image properly in combination with the [Origin] setting. If the combination is not appropriate, the image may project from the printing area.

The image projecting from the printing area is not printed.



**1. Scan Direction : Arrange on Front Edge**

Align the head end of the image in the scan direction with the origin.

**2. Scan Direction : Arrange in the Center**

Align the center of the image in the scan direction with the origin.

**3. Scan Direction : Arrange on Back End**

Align the tail end of the image in the scan direction with the origin.

**4. Feed Direction : Arrange on Front Edge**

Align the head end of the image in the feed direction with the origin.

**5. Feed Direction : Arrange in the Center**

Align the center of the image in the feed direction with the origin.

**6. Feed Direction : Arrange on Back End**

Align the tail end of the image in the feed direction with the origin.

Scan Direction Feed Direction	Arrange on Front Edge	Arrange in the Center	Arrange on Back End
Arrange on Front Edge			
Arrange in the Center			
Arrange on Back End			



In the case of UJF-605R, Scan Direction and Feed Direction are always set to Arrange on front edge.

## Registering a Print Area Definition File

Register a Print Area Definition File of “Origin” or “Layout Mode” setting on [Print Area].  
For printing, be sure to select the Print Area definition file.

**NOTE!**

“Standard” Print Area Definition File can not change Valid Print Area, Origin, or Offset. To change the Valid Print Area etc, create the new Print Area Definition File.

## Creating the new Print Area Definition File

Print Area definition files are able to register additional.

Input a registration name.

Determine the registration name so that the Valid Print Area, Origin and the Layout Mode of the image can be identified.

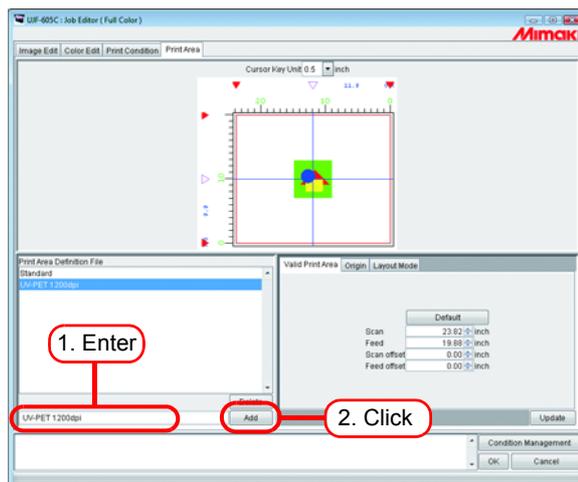
**NOTE!**

The following characters cannot be entered.

\ / : \* ? “ < > |

Click .

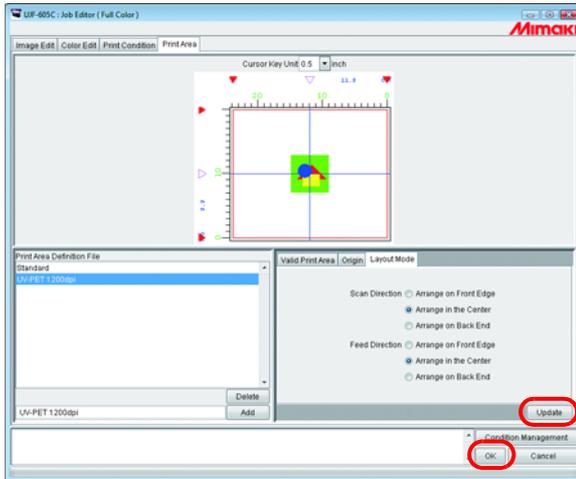
A file with a new name is displayed in the Print Area Definition File list.



---

## Updating the Print Area Definition File

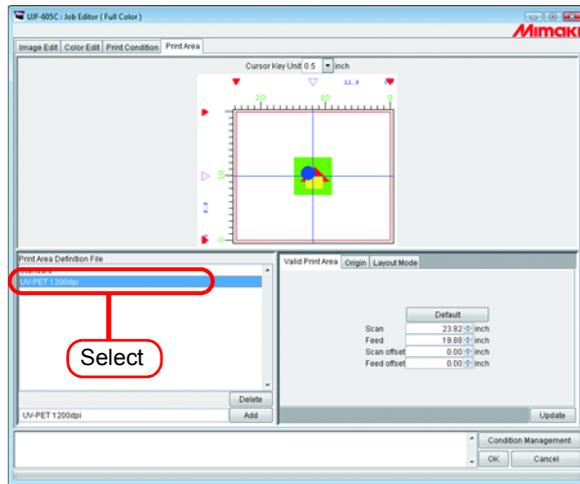
To update the Print Area Definition File, click  or , and exit the “Job Editor”.



## Selecting a Print Area Definition File

Display information of the Print Area Definition File registered.

Click the Print Area definition file to be applied.



## Deleting a Print Area Definition File

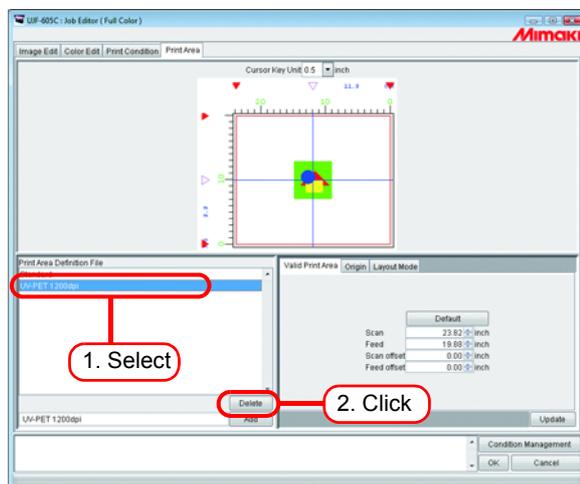
Delete a Print Area Definition File registered.

Click the Print Area Definition File to be deleted.

Click  .

### NOTE !

- The “Standard” Print Area Definition File can not delete .
- When you have set the same Print Area Definition File for two or more jobs, remember that before deleting the Print Area Definition File. If you delete a Print Area Definition File for a job, an error occurs when you try to print another job for which the same Print Area Definition File has been set. In addition, an error log is shown in the information display area when you display this job in “Job Editor”. As the Print Area Definition File, “Standard” is selected automatically.



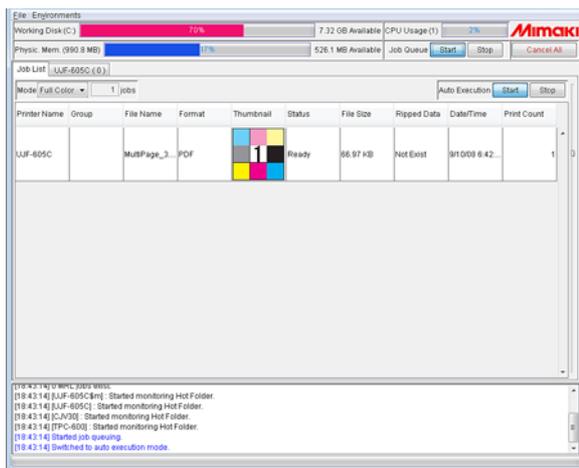
# Multipage jobs

Files with multiple images in one file are called “multipage” images.  
In RasterLinkPro5 IP, all pages of multipage images can be print at the same time.

**NOTE!** Multipage images where the image sizes are different are not supported.

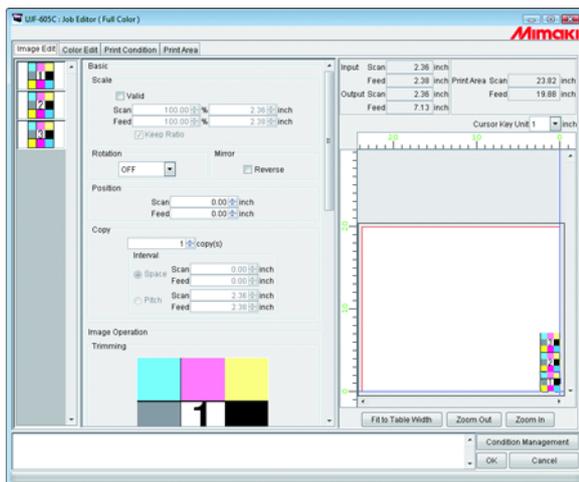
## Main Window

Only images on the first page are shown in the “Thumbnails”.



## “Job Editor”

All pages are shown in the “Job Editor”.



 All settings in the “Job Editor” are common to all pages.

## Edit jobs (Image Edit)

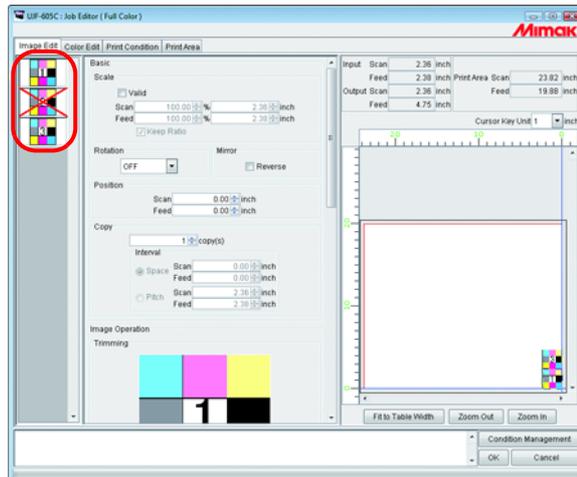
### Decide the print pages

All pages of jobs for editing appear as thumbnail images.

Pages to print can be selected.

Click images in the Thumbnail List that will not be printed.

A cross mark is placed over the thumbnail, and it is removed from the preview image.



- Images marked with a cross (images not shown in the preview) are not printed.
- To print images that are set so as not to be printed, click thumbnails marked with a cross.

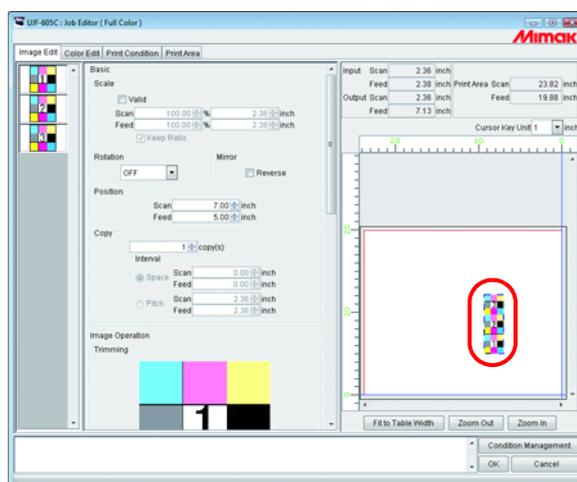
**NOTE!**

All pages cannot be marked with a cross.

### Position

All pages can be moved as one object.

Drag and drop with the cursor, or enter values for Scan and Feed.

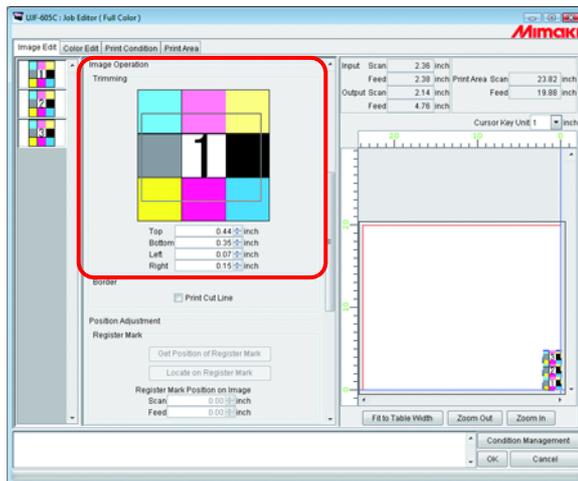


Each page cannot be arranged separately.

## Trimming

Trims all pages.

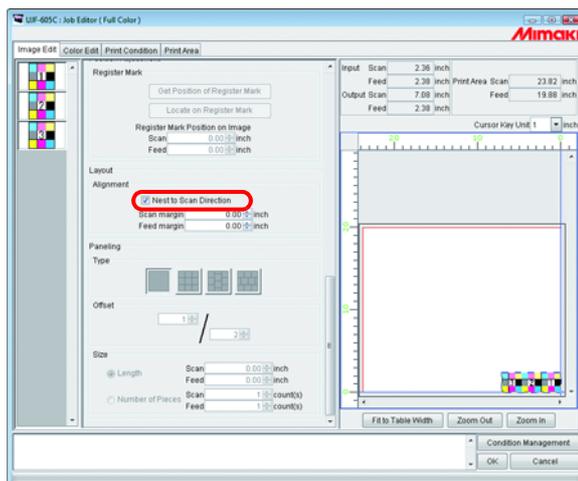
The Trimming preview shows the first page of jobs for print.



## Alignment

Specifies the pitch of each page.

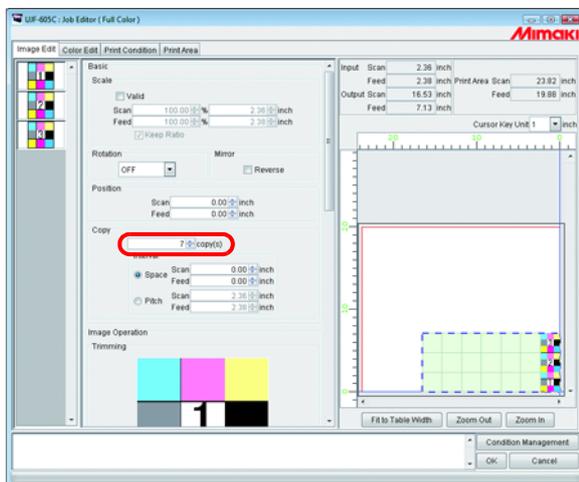
When “Nest to Scan Direction” is checked, the pages are arranged horizontally.



## Copy

Copies each page.

**NOTE!** “Nest to Scan Direction” and “Copy” cannot be specified at the same time.



**NOTE!** With multipages, Paneling setting is not possible.

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# Nozzle Recovery(JFX series)

## What is Nozzle Recovery?

This function uses a scan to perform recovery and discharge the rendering data that could not be discharged due to a bad nozzle.

This function can only be used on the JFX series.

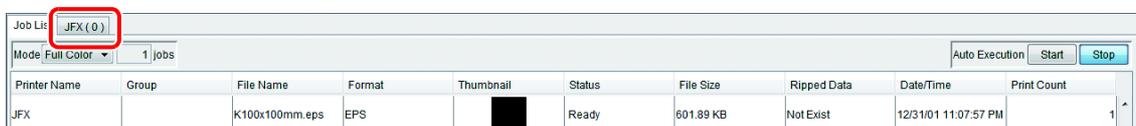
## How to Use

Nozzle Recovery is performed in the following procedure.

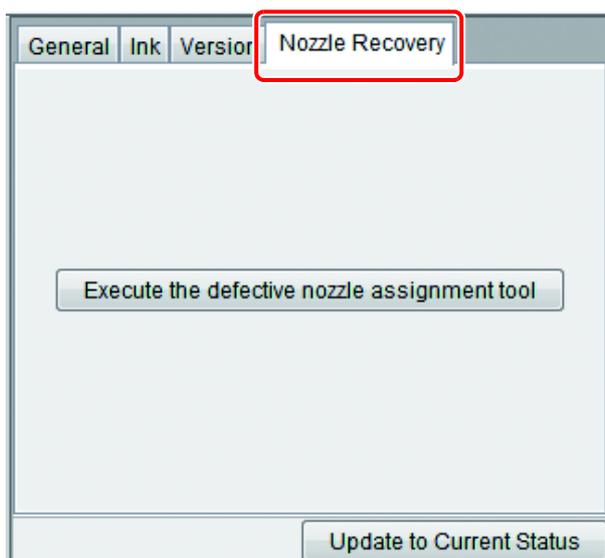
- (1) Print the bad nozzle check patterns → Visually confirm bad nozzles
- (2) Input the bad nozzle information
- (3) Nozzle Recovery printing

### (1) Printing Bad Nozzle Check Patterns → Visually Confirm Bad Nozzles

- 1 To execute Nozzle Recovery, select the [Registered printer] tab.

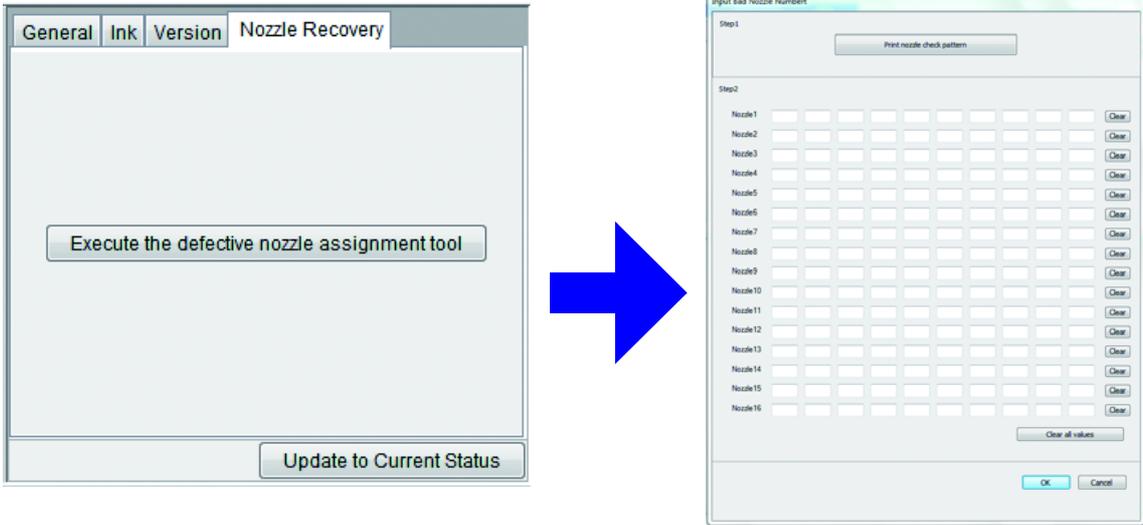


- 2 Select the [Nozzle Recovery] tab.



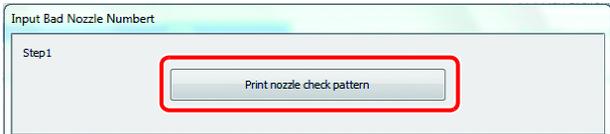
\* If the selected printer outputs to a file, the Nozzle Recovery tab is not displayed.

3 Click [Execute the bad nozzle assignment tool]. The [Input Bad Nozzle Number] dialog appears.

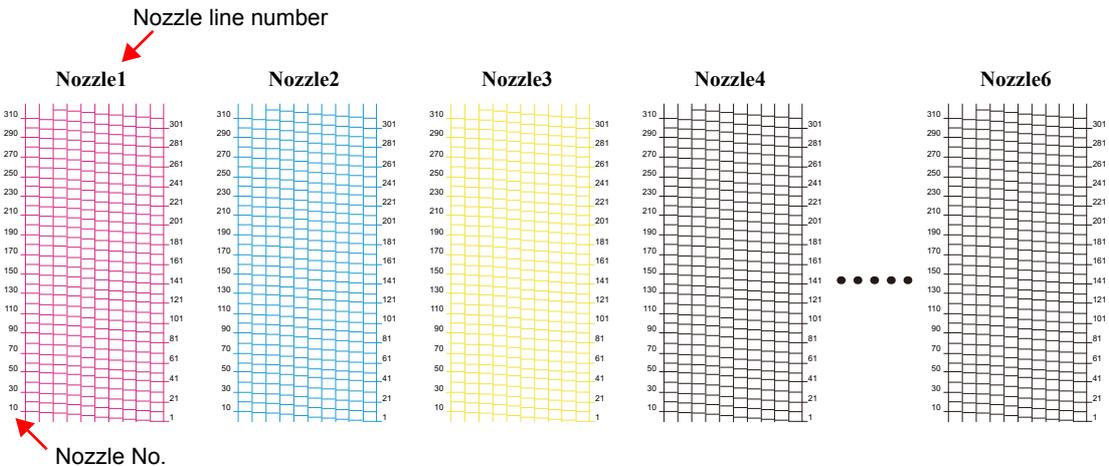


4 Press the [REMOTE] key on the JFX unit, changing it to remote mode.

5 Click [Print nozzle check pattern].



Nozzle Check Patterns like those below are printed.



## (2) Inputting Bad Nozzle Information

- 1 In section [Step 2] of the Input Bad Nozzle Number tool, input the bad nozzles (nozzle numbers not printed among the check patterns).

Nozzle line number (1 to 16)

Clear the value in each nozzle line.

Input the bad nozzle numbers, in a range from 1 to 318.

**Example of nozzle to be recovered**

Nozzle missing No.102

Nozzle missing No.146

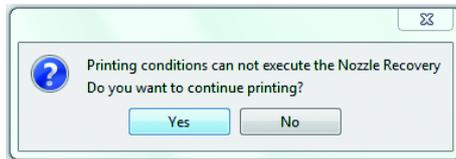
Nozzle missing No.12

12 102 146

- 2 Click [OK] to save settings and exit.  
Click [Cancel] to exit without applying any changes.

### (3) Nozzle Recovery Printing

If bad nozzle information has been input and you execute (Immediate Print /RIP and Print /Print Only), the normal way of printing for RasterLinkPro5, the printer automatically performs Nozzle Recovery printing. Depending on the combination of numbers of bad nozzles, some nozzles may not be able to be recovered. In this case, the following message is displayed before RIP or printing.



If you want to print using only the nozzles that can perform Nozzle Recovery, select “Yes”.

If you do not want to print, select “No”.

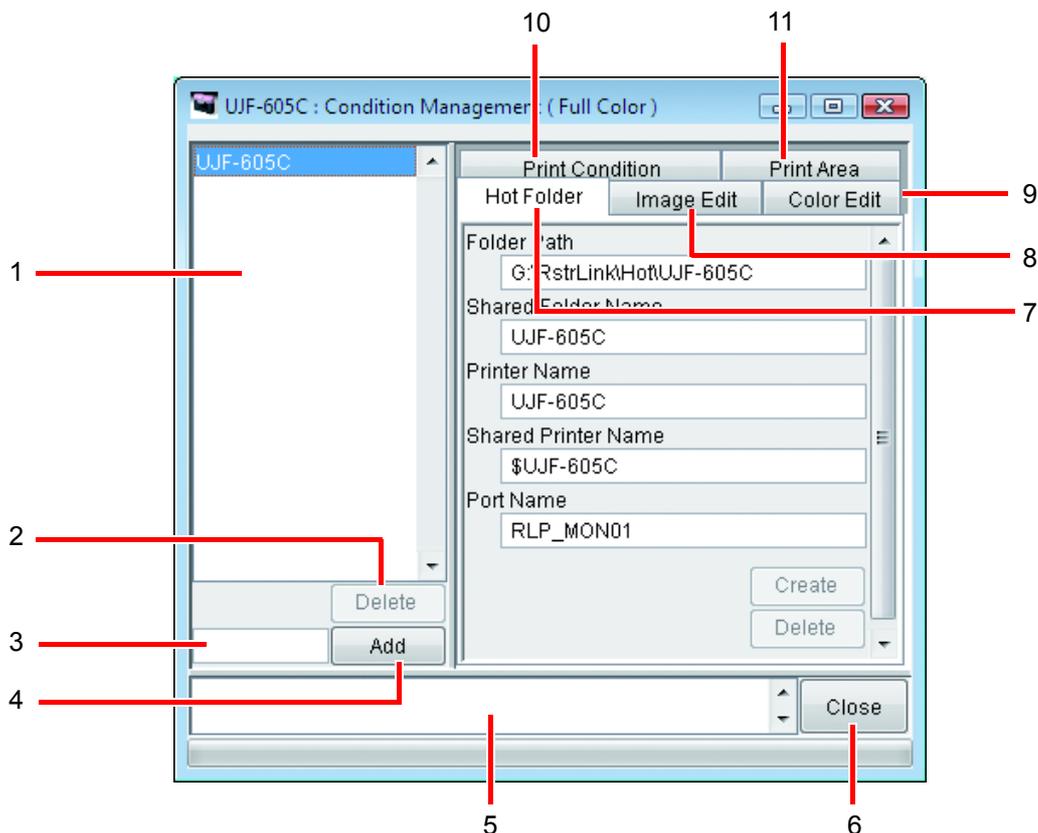
- The nozzle recovery function is not to assure the image quality.
- Replacing the head changes the bad nozzle information. Input the bad nozzle information again before using it. Also, the nozzle status will change over time as the JFX is used. Print the nozzle check patterns periodically and update the bad nozzle information.
- If you do not want to use the Nozzle Recovery function, delete the bad nozzle information using the following procedure.
  - (1) Start up the “Input Bad Nozzle Number” tool.
  - (2) Click [Clear all values].
  - (3) Click [OK] to exit the tool.

# About Condition Management

This function manages various conditions (Print Condition, Image Edit, etc.) necessary for execution of a job as one “Condition set”.

The Condition Management functions are as follows:

- 1) Condition set applicable to a job during its editing.
- 2) A Hot Folder and Printer driver is able to be prepared for each Condition set. The initial values of the job that has been spooled by the Hot Folder or the Printer Driver work as the setting values of the Condition set.



## 1. Condition List

Indicates the list of Condition set.

## 2.

Deletes selected condition set. Condition set created by default cannot be deleted.

## 3. Condition name input box

When you register a new Condition set, input a new Condition set name.

**NOTE!** The following characters cannot be entered.  
\\ : \* ? " < > | ! ,

## 4.

Registers a Condition set newly.

**5. Information display**

Indicates the operation status of Condition Management.

**6.** 

Close Condition Management window.

**7. [Hot Folder] Sub menu**

Prepares a hot folder and Printer Driver.(  P.182, P.192)

**8. [Image Edit] Sub menu**

Sets conditions for image editing.(  P.183)

**9. [Color Edit] Sub menu**

Sets conditions for color editing.(  P.184)

**10.[Print Condition] Sub menu**

Sets print conditions.(  P.185)

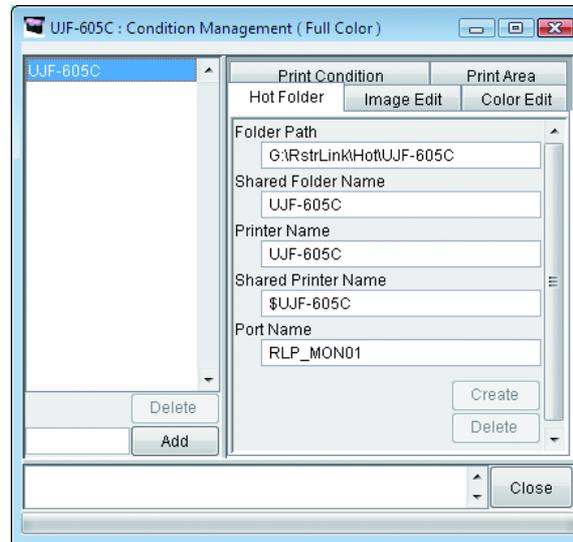
**11.[Print Area] Sub menu**

Set conditions for Print Area.(  P.186)

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## [Hot Folder] Sub menu

Hot Folders or Printer Drivers are able to add or delete. See [P.192](#) for how to add or delete a Hot Folder or Printer driver.

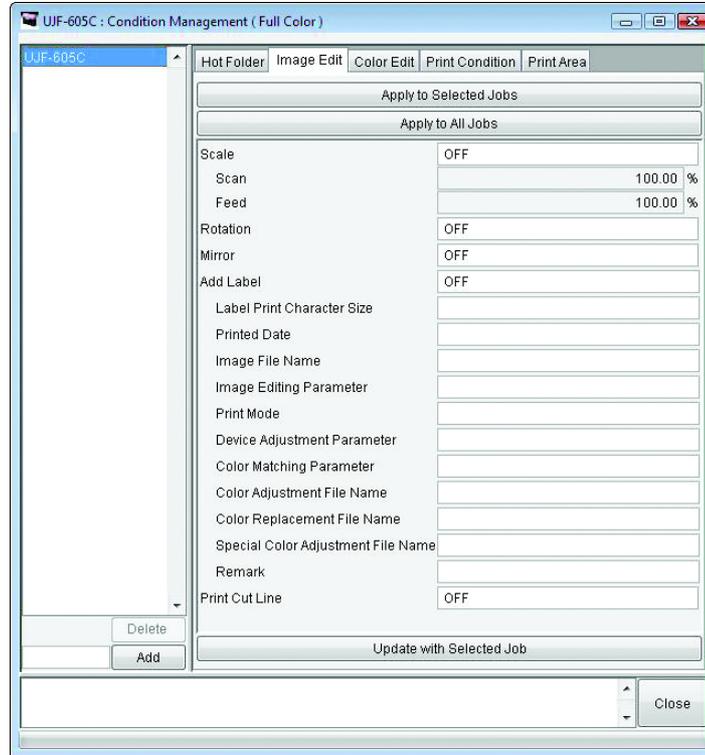


## [Image Edit] Sub menu

Parameters for Image Editing settable. See  P.188 for how to set parameters.

The parameters that can be set are as follows:

Scale, Rotation, Mirror, Print Cut Line, Print information label



**NOTE !**

For the jobs on which paneling is set, the condition may not apply.

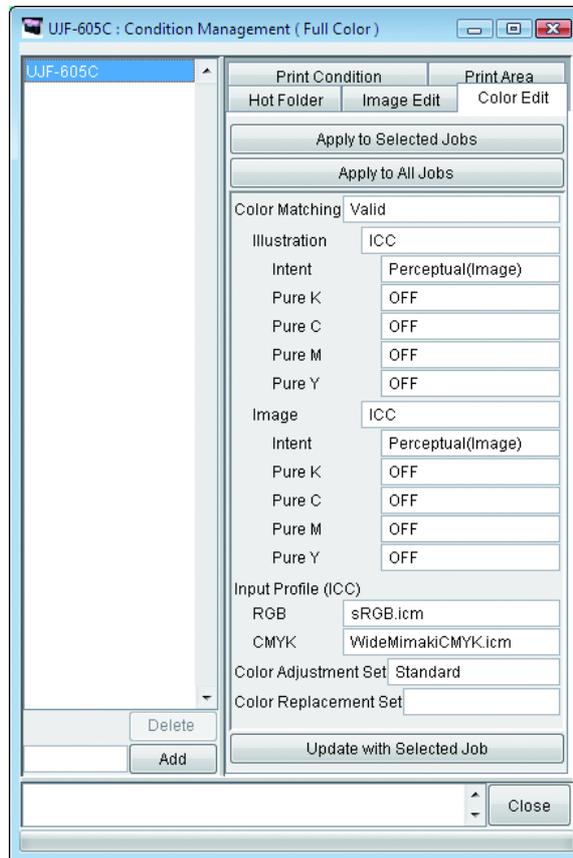
---

## [Color Edit] Sub menu

Parameters for Color Editing settable. See  P.188 for how to set parameters.

The parameters that can be set are as follows.

All parameters for Color matching, Color Adjustment set, Color Replacement set, Special Color Adjustment

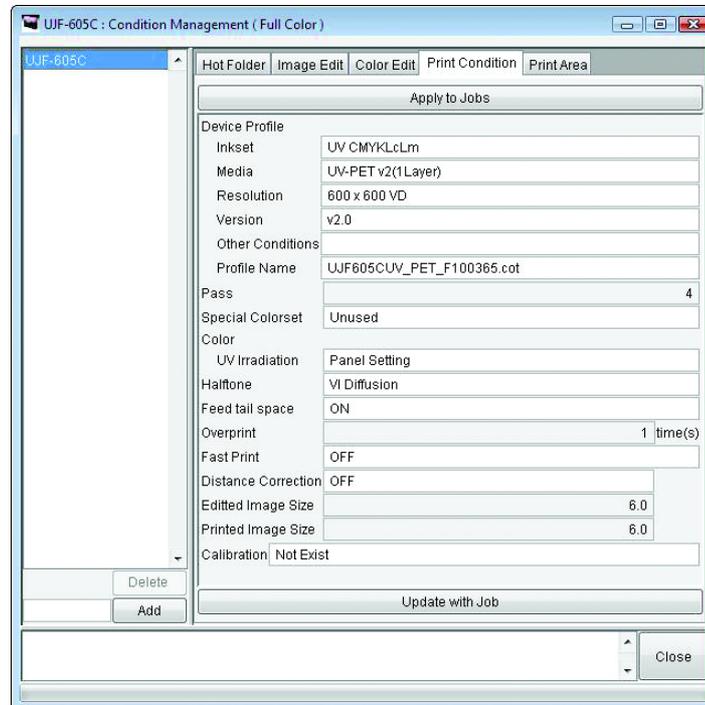


## [Print Condition] Sub menu

Parameters for Print Condition settable. See  P.188 for how to set parameters.

The parameters that can be set are as follows:

Device Profile, Print Mode



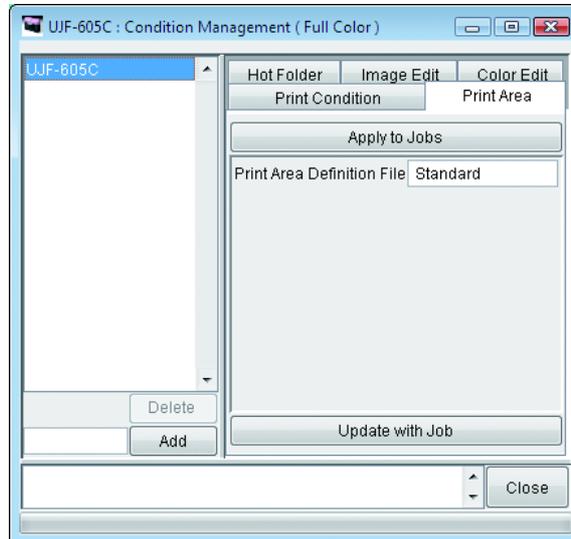
---

## [Print Area] Sub menu

Parameters for Print Area settable. See  P.188 for how to set parameters.

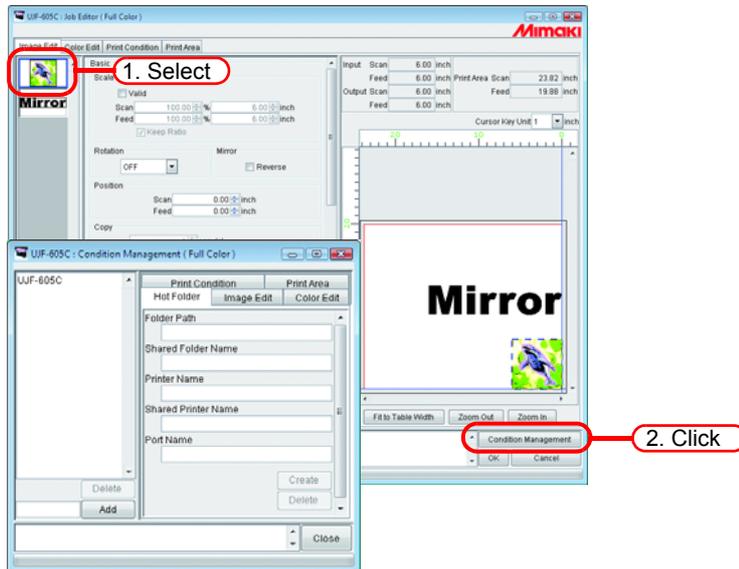
The parameters that can be set are as follows:

Print Area definition file



## Displaying the Condition Management Window

Select one job for which Condition is to be set, and click **Condition Management**.  
Open the “Condition Management” window.



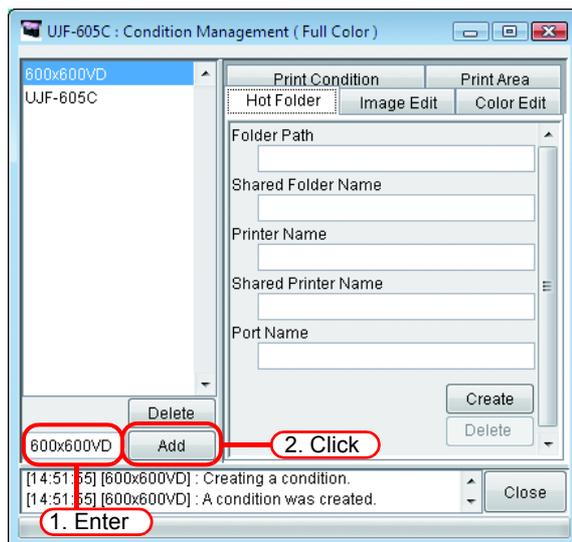
## Creating a New Condition Set

Enter the Condition set name.

**(NOTE!)** The following characters cannot be entered.  
\\ : \* ? " < > | ! ,

Click **Add**.

Add a new condition set at the list.



When you edit the registered condition set and register it under the different set name, select the set to edit and click **Add** after changing the set name.

---

## Changing Setting Values of Condition Set

Setting values of various conditions (Image Edit, Color Edit, Print Condition and Print Area) changeable.

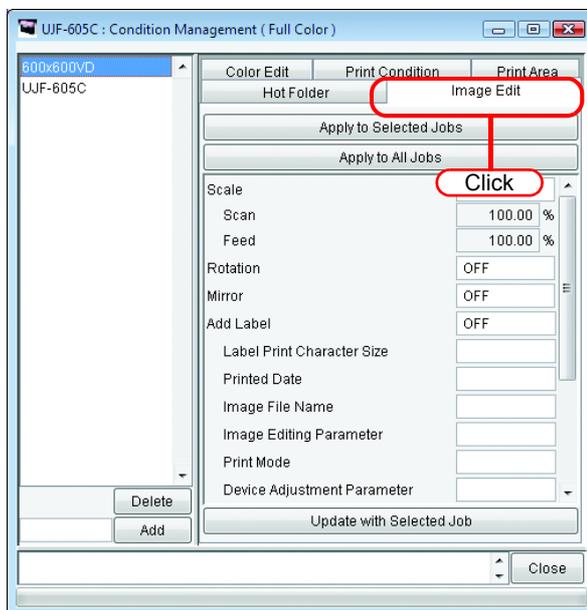
Values are acquired from the job that is currently edited in “Job Editor”.

The settings of Image Edit are changed independently, and Color Edit and Print Condition are changed as a set.

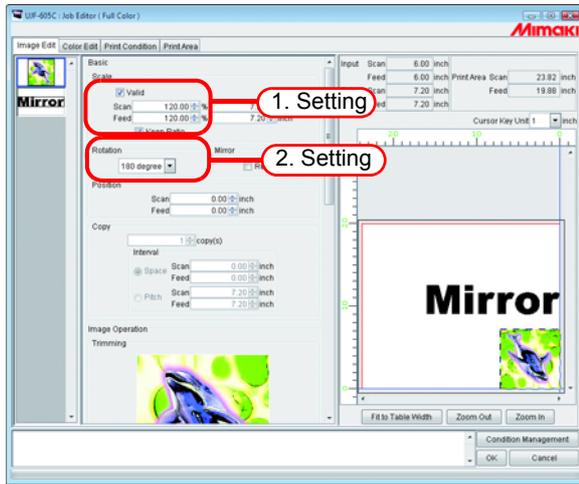
- 1 Open the “Condition Management” window.  
Open the sub menu of conditions to be changed.  
Open [Image Edit] here.  
“Job Editor” also displays [Image Edit].



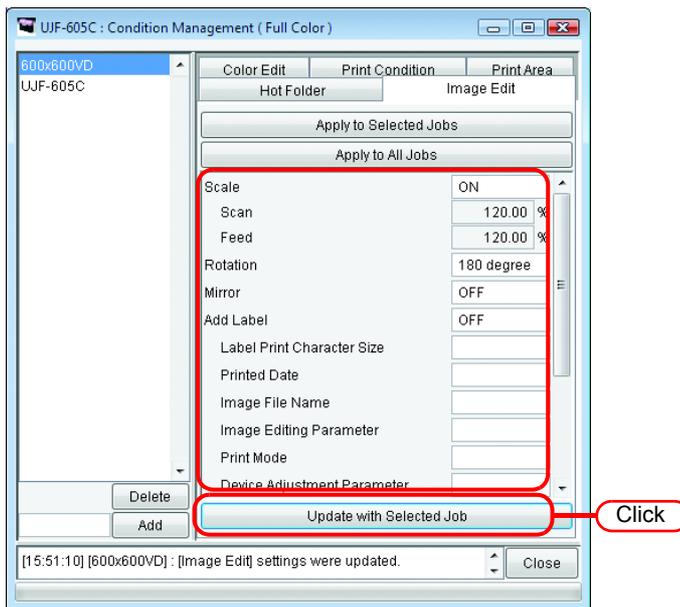
The menu of “Job Editor” is switched to meet the menu shown in “Condition Management”.



- 2** In “Job Editor”, perform setting of parameters.  
 The example shows a case where parameters are set as follows:  
 Scale: 120%  
 Rotation: 180 degree



- 3** Click  in the Condition Management window.  
 The parameters that you have set in “Job Editor” are acquired and indicated.



---

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## Applying Conditions to the Job

Apply the conditions that you have set in Condition Management to the job.

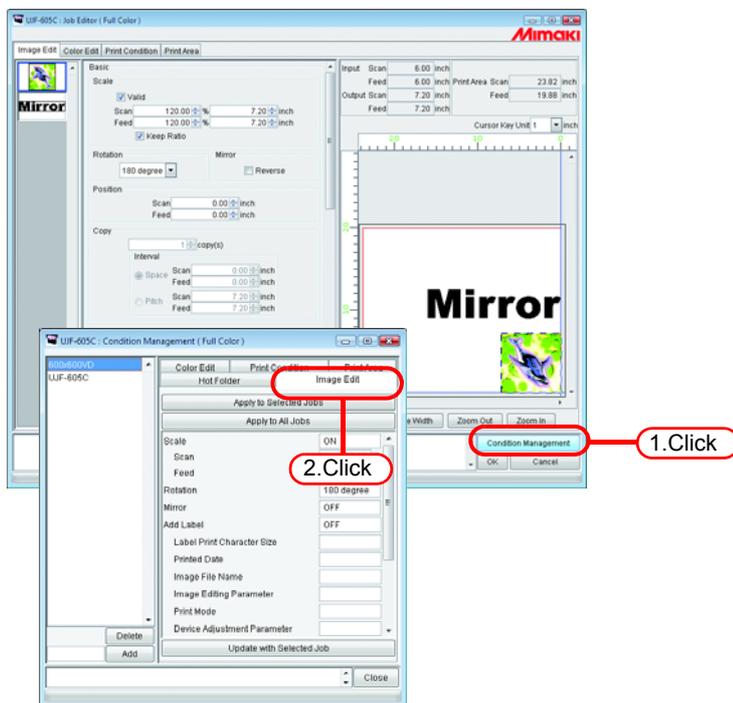
The settings of Image Edit and Print Area are changed independently, however Color Edit and Print Condition are changed as a set.

The Image Edit conditions are applied to one or more jobs selected in the “Image Edit” Thumbnail List, or to all jobs.

The conditions of Color Edit are applied to only the job selected in the Thumbnail list of “Color Edit” or to all jobs.

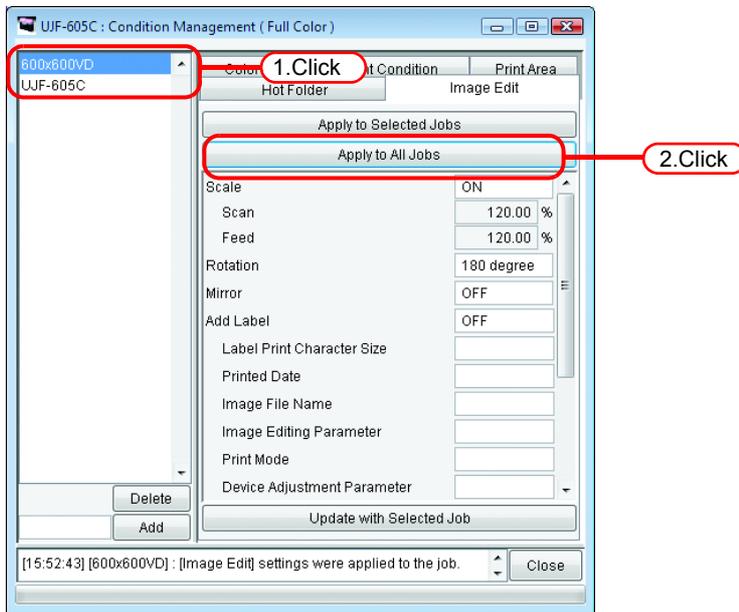
The conditions of Print Condition and Print Area are applied to all the grouped jobs.

- 1 Open “Condition Management” window.  
Open the sub menu of conditions to be changed.  
Open [Image Edit] here.  
“Job Editor” also displays [Image Edit].

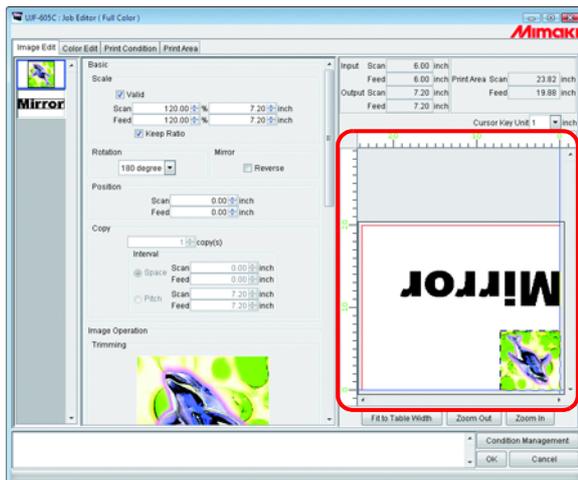


The menu of “Job Editor” is switched to meet the menu shown in “Condition Management”.

- 2 Select a menu for which conditions are to be applied.  
Click apply button.  
Click Apply to All Jobs here.



- 3 The conditions are applied to all the jobs in “Job Editor”.



---

## [Hot Folder] Sub menu

You can prepare Hot Folders and Printer driver.

Prepare one Hot Folder and Printer driver for one Condition set.

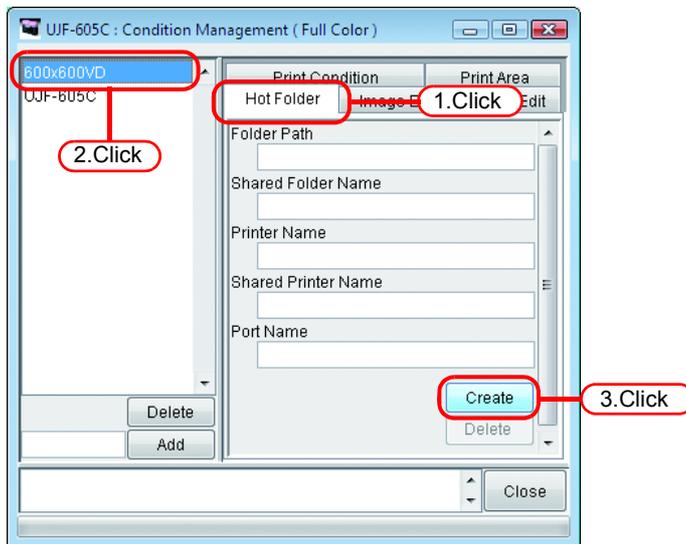
The various conditions of the job that you have spooled using the prepared Hot Folder or Printer driver reflect the conditions that have been set in “Condition Management”.

### Preparing a Hot Folder and Printer driver

- 1 Open the “Condition management” window and click “Hot Folder” tab.  
Select the Condition set where a Hot Folder is to be prepared.  
Click  .

**NOTE!**

- Do not close RasterLinkPro5 IP forcibly during preparation of a Hot Folder or Printer driver.
- When you access to Hot Folder and shared printer from the Windows Me or earlier, make the condition set name up to 11 one-byte characters.



**NOTE!**

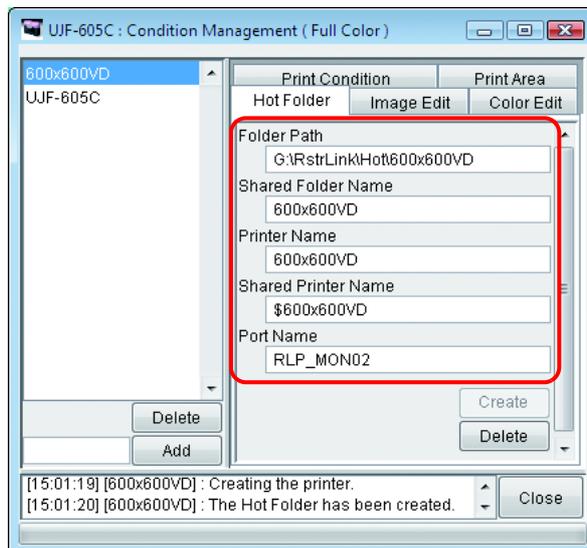
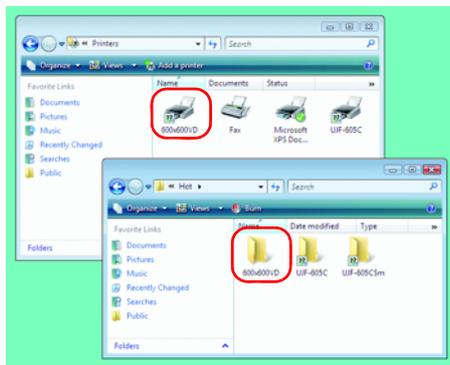
If PC MACLAN is installed on the RasterLinkPro5 IP PC, the [PC MACLAN file server warning] screen may appear while creating the Hot Folder. Click  to stop the PC MACLAN file server. The PC is not shut down.



## 2 A Hot Folder and Printer driver are prepared. Information of the Hot Folder and Printer driver is displayed.

**NOTE!**

- Never perform any of the following operations with a Hot Folder that has been prepared in RasterLinkPro5 IP. Otherwise, it will become impossible to uninstall. Change of the folder name, change of the shared name, cancellation of sharing, deletion of the Hot Folder
- Never perform any of the following operations with a Printer driver that has been prepared in RasterLinkPro5 IP. Otherwise, it will become impossible to uninstall. Change of the name, change of the shared name, cancellation of sharing, deletion of the Printer driver.



---

## Automatic PC MACLAN setting

If PC MACLAN is installed on the RasterLinkPro5 IP PC, PC MACLAN is set automatically when the Hot Folder and Printer driver are created.

In this case, the following names are given automatically.

### PC MACLAN file server

File server name: RasterLinkPro5 IP PC host name

Shared folder name: Condition set name

### PC MACLAN print server

Spooler name: Condition set name\_RasterLinkPro5 IP PC host name

**NOTE!**

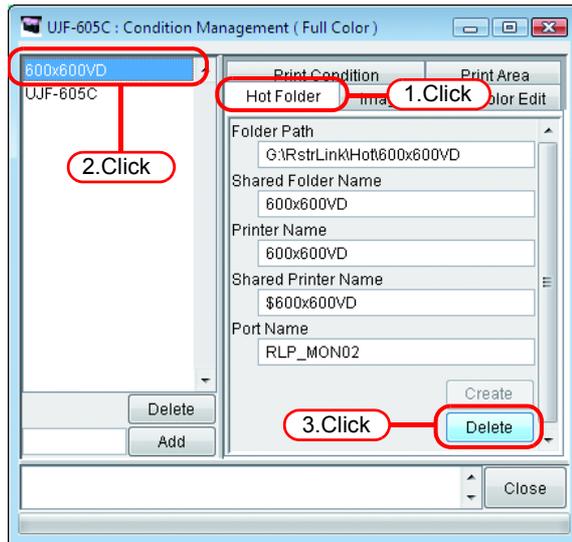
- The maximum length of the PC MACLAN print server spooler name allowed in the specification is 27 bytes.  
If the Condition set name or host name is long, it is cut after the 28th byte. When outputting from the Printer driver from Macintosh, it is recommended not to use a long condition set name.
- When creating a Hot Folder and Printer driver, RasterLinkPro5 IP restarts PC MACLAN. In this case, since the connection with the Macintosh client is cut, problems occur such as files that cannot be deleted remaining in the Hot Folder and so on.  
Therefore when creating a Hot Folder and Printer driver, unmount the Hot Folder mounted with Macintosh first.

## Deleting a Hot folder and Printer driver

- 1 Open “Condition Management” window.  
Click “Hot Folder” tab.  
Select the Condition management set where a Hot Folder is to be deleted.  
Click  .

**(NOTE !)**

Do not close RasterLinkPro5 IP forcibly during deletion of a hot folder or printer driver.



**(NOTE !)**

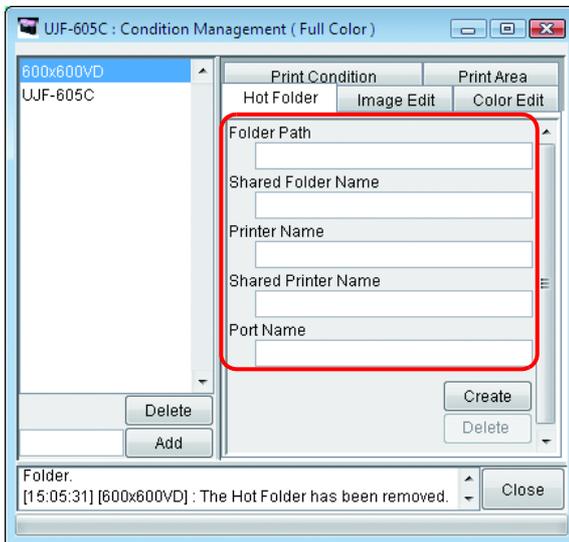
If PC MACLAN is installed on the RasterLinkPro5 IP PC, the [PC MACLAN file server warning] screen may appear while deleting the Hot Folder. Click  to stop the PC MACLAN file server. The PC is not shut down.



## 2 A Hot Folder and Printer driver are deleted.

### NOTE!

When you mount the Hot Folder of RasterLinkPro5 IP with AppleShare from Macintosh, you could, in some cases, not be able to delete Hot Folders. In this case, unmount the shared volume mounted by Macintosh, and then click .



## Canceling PC MACLAN settings

If PC MACLAN is installed on the RasterLinkPro5 IP PC, PC MACLAN settings are automatically canceled when the Hot Folder and Printer driver are deleted.

### NOTE!

- When deleting a Hot Folder and Printer driver, RasterLinkPro5 IP restarts PC MACLAN. In this case, since the connection with the Macintosh client is cut, problems occur such as files that cannot be deleted remaining in the Hot Folder and so on. Therefore when deleting a Hot Folder and Printer driver, unmount the Hot Folder mounted with Macintosh first.
- The PC MACLAN file server folder information is not removed automatically. Remove the folder information in accordance with the chapter on using the File Server in the PC MACLAN User's Guide.

# Printer Status Display Function

On the “Printer Status”, various printer status are shown, and specify the own setting.  
The contents displayed vary with the output port.

“Printer Status” is shown in the Execution Status Screen of each printer.

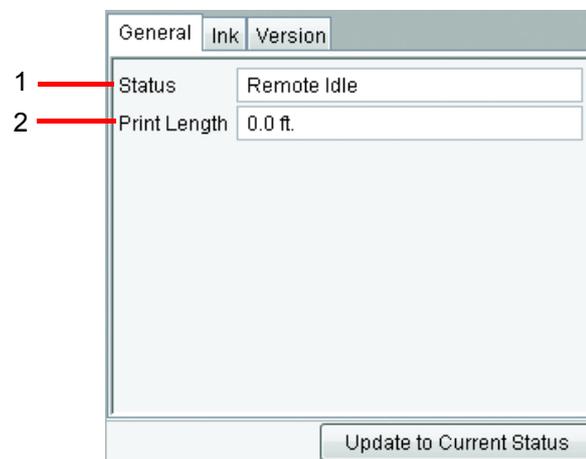
**NOTE!**

- Printer status is not updated automatically. If you want to check the latest status, click **Update to Current Status**.
- If you click **Update to Current Status** during printing, it takes time to update the status.

## When the Output Port is IEEE1394 or USB 2.0

### “General” information

Status of the printer is displayed.



#### 1. Status

Current status of the printer.

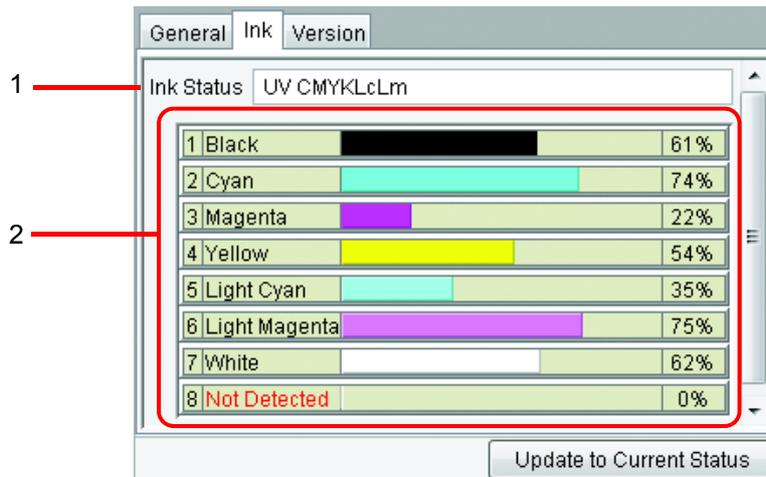
Status	Conditions
Not ready	Initialization is active to start up the printer. Do not run the printer for outputting.
Cover open	The front cover of the printer is raised. Close the front cover.
Local idle	The printer is in local condition. The printing is not available. Set the printer remote mode for outputting.
Local active	The printer is running for cleaning or test printing. The printing is not available. Set the printer remote mode for outputting.
Remote idle	The printer is in remote condition. You may start printing.
Remote active	Now printing.

#### 2. Print Length

Display the printed out length while printing.

## “Ink” information

The ink information that has been set in the printer is displayed.



### NOTE!

If the ink cartridge is not inserted into the printer, ink information may not be displayed correctly. To display ink information, insert the ink cartridge into the printer correctly.

### 1. Ink Status

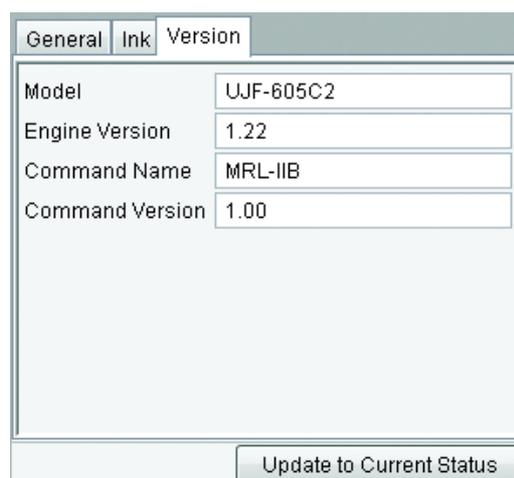
Display the ink set name.

### 2. Ink color and remaining level for each slot

Display the ink color and remaining level for each slot.

## “Version” information

The version information of the printer is displayed.



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## When the Output Port is without IEEE1394 or USB 2.0

### “Ink” information

The screenshot shows a software interface for monitoring ink levels. At the top, the word "Ink" is displayed in a grey header. Below it, the "Ink Status" is shown as "Not Detected" in a white box. The main area contains a table with 8 rows, each representing an ink cartridge. Each row has a number (1-8) in a small box, followed by the text "Not Detected" in red, and a "0%" value in a small box. The background of each row is light green. At the bottom right, there is a button labeled "Update to Current Status".

Cartridge	Status	Level
1	Not Detected	0%
2	Not Detected	0%
3	Not Detected	0%
4	Not Detected	0%
5	Not Detected	0%
6	Not Detected	0%
7	Not Detected	0%
8	Not Detected	0%

Update to Current Status

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# Appendix

## The color acquisition function and supported scanners

In RasterLinkPro5 IP, it is possible to simulate and print original color that is scanned from document such as comprehensive layouts (color acquisition function).

This document explains the items to set in the scanner driver when using the color acquisition function. According to your scanner model, follow the scanner driver setup procedure on this manual.

### Supported scanners

The following scanners are supported with the RasterLinkPro5 IP color acquisition function.

EPSON Perfection 4990 Photo

**NOTE!**

- Refer to the manual packaged with the scanner for how to operate the scanner and scanner driver.
- When using color acquisition function of RasterLinkPro5 IP use the setting value described in this manual.  
It has an influence on the accuracy of the acquired color.
- When using a scanner for functions other than color acquisition function of RasterLinkPro5 IP, the default setting value of the scanner driver is changed.  
When using a scanner for color acquisition function of RasterLinkPro5 IP, check the setting value.

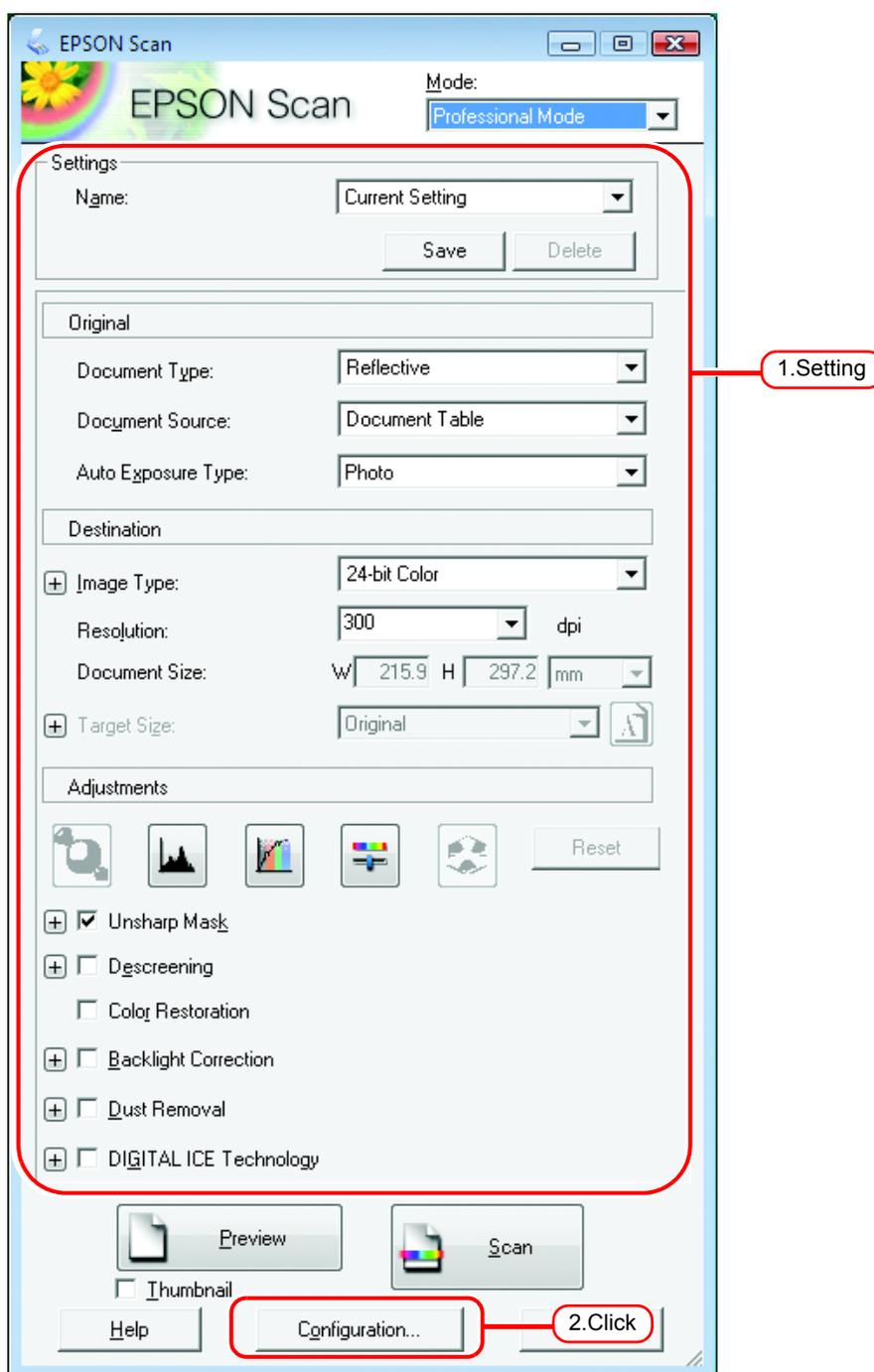
## Scanner driver settings

In the RasterLinkPro5 IP color acquisition function, select the type of scanner, and click **Start scanning** . The scanner driver screen appears.

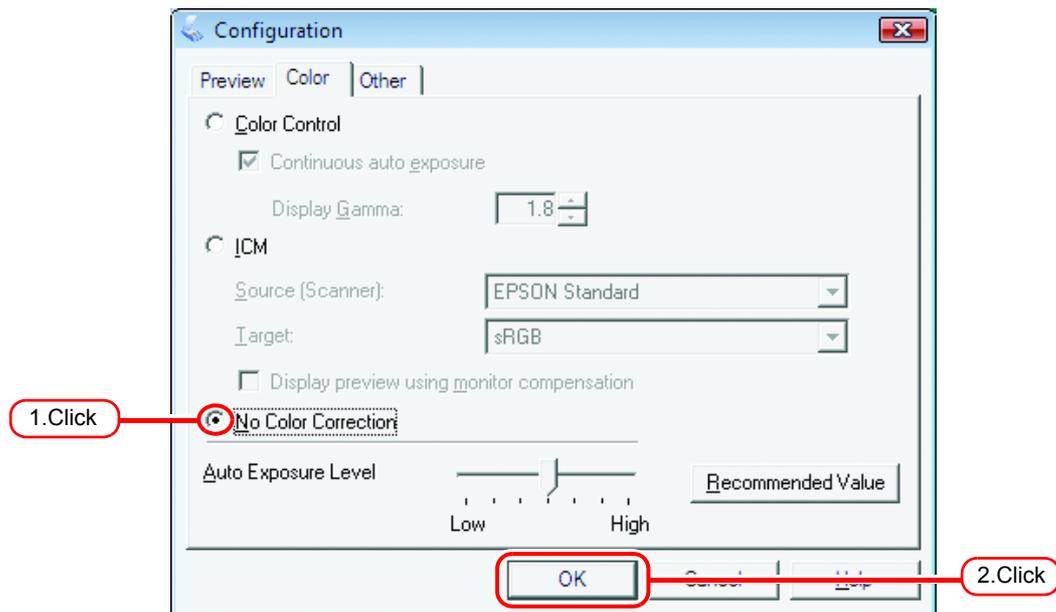
Scan the original document with the settings explained below.

### With the EPSON Perfection 4990 Photo

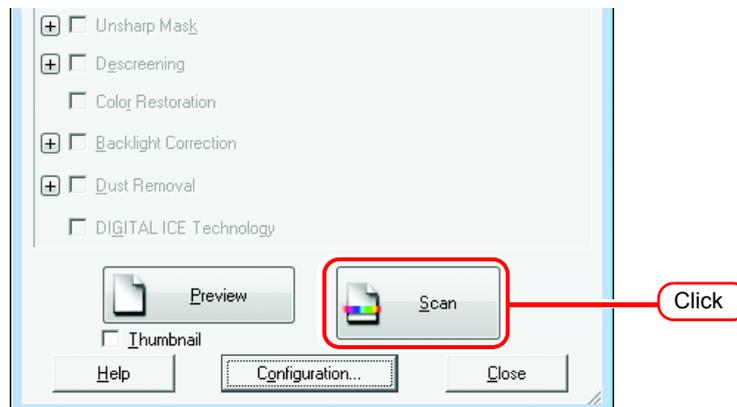
- 1 Soon after the scanner starts, the scanner driver screen appears. Make the following settings and click **Configuration...** .



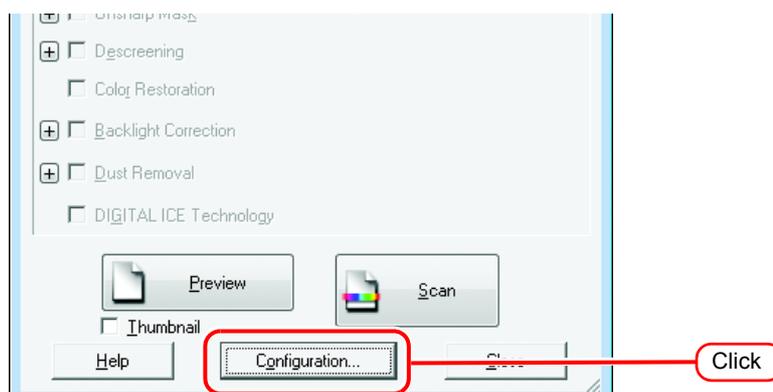
- 2** On the [Configuration] screen, select [No Color Correction] in the [Color] menu, and click  .



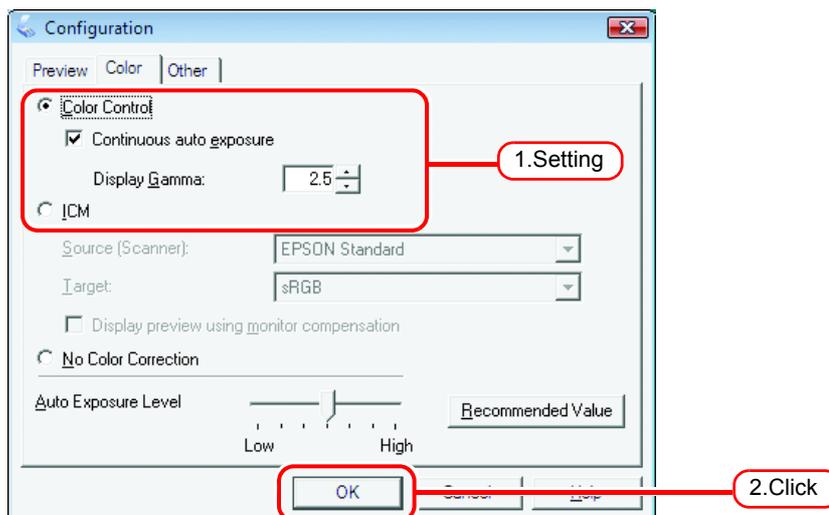
- 3** Click  .  
The image is scanned



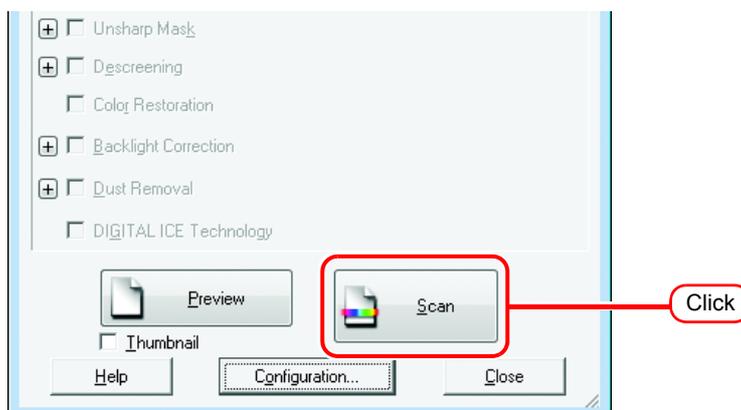
- 4** When the image is scanned, the scanner driver screen appears again. Click  without changing the settings.



- 5 On the [Configuration] screen, make the following settings in the [Color] menu, and click  .



- 6 Click  .  
The image is scanned again.



This completes the scanning operation.

Referring to “Acquire the color from original document (Scan color) (☞ P.123)”, carry out the procedure for the color acquisition function.



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